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### Modeling MODIS performance/radiometric ray tracing

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### Guideline



•The generic key elements of pre-launch characterization, on-orbit responsivity tracking and vicarious calibration of satellite ocean color radiometers;

•The implementations of these elements as applied to SeaWiFS and MODIS, especially in the context of ongoing difficulties in deriving waterleaving radiances, from Terra and Aqua MODIS data, that are accurate enough to derive Climate Data Records (CDR) of acceptable quality;

•Lessons to be learned and applied as NASA and other agencies prepare for future pre-launch and on-orbit characterizations of ocean color satellite missions, including VIIRS on NPP and NPOESS.



### Lesson learned



- •Improve radiometric models.
- •Radiometric models <=> Simulations (traceable to first principles)
- •Start developing the simulations in support of instrument testing and preferably in proposal and pre-phase A.
- •Refine the simulations during instrument testing.



### Simulations



Simulations are used to model phenomena which is, because of complexity, analytically intractable.

Simulations are computer processing intensive.

First computer simulation (in the modern sense) was

Monte Carlo radiation (nuclear) transport

#### Other (closer to home) examples:

•Image formation of complex (MODIS) optical systems. (Light) Ray (simulation) tracing predicts image quality.

•Structural NASTRAN (simulation) model.

•Thermal SINDA(?) (simulation) model.

•MODIS Ghosting, stray light and point spread function (simulations – not closed form but lots of rays)



Is it worth the price?



Effort and expense in creating simulations is not small because of fewer approximations and amount of detail required. (Was computer intensity, but not as big a problem at 3Ghz. Compare to 25Mhz in 1990. Not to mention storage capacity.)

Benefit is great, especially in a long, multi-year and multiinstrument effort because a *virtual instrument* is created.



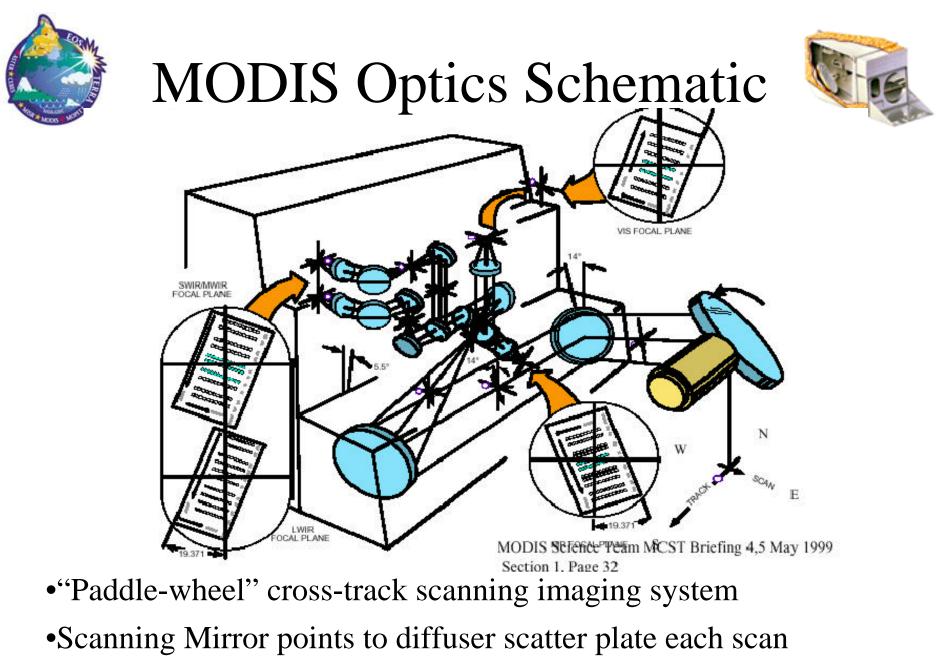
### Current MODIS Radiometric Modeling/Simulations



• Solar Diffuser with attenuation screen ray trace radiometric model

– Model, modeled and actual results.

- New and old polarization models.
- Briefly discuss the primary mirror and surrounding structure stray light.

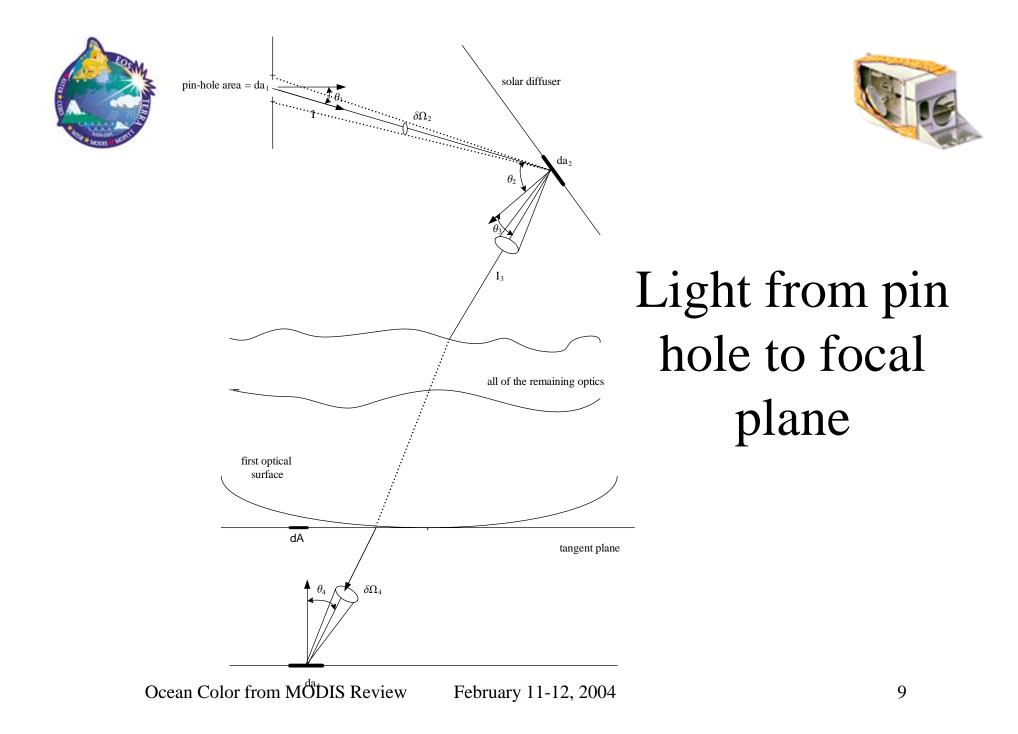




### Solar Diffuser and attenuation screen ray trace radiometric model



- During solar calibration determine visible focal plane illumination variations
  - Attenuation screen with all the pinholes
  - Solar diffuser (currently Lambertian)
  - All of the optics (scan, fold, primary, secondary, beam splitters, aft-optics)
    currently no polarization
- Motion of the sun
- Rotation of scan mirror
- At (almost) all the detectors





### Computational approach



- •Rays are traced through all of the optics (polarization is not considered)
- •The solar diffuser is illuminated by a multitude of pin hole images of the sun.
- •The Goddard FORTRAN computer code, RAYPKS, was used to perform the bulk of the raytracing (but will transition to ZEMAX?)
- •The computational time was significantly shortened by starting the very dense ray fans at the visible focal plane detector elements.
- •Each, very dense bundle of rays, for each detector, entirely fills, with a square grid, the aperture of the optical surface immediately above the visible focal plane.
- •Approximately 7.2 million rays (for one scan mirror position and one solar angle) eventually reach the solar diffuser.
- •If a ray falls within one (or more) of the, approximately 600 pin hole images of the sun (as seen by any one detector), the appropriate intensity (as describe below) is added to a detectors total.



### Compute Incident energy



•At 70 VIS detector locations (7 bands,10 detector per band)

- •For 101 scan mirror positions
- •And 41 sun positions

Interpolate to *actual* mirror and sun positions taking into account the

•frame rate of 333.3•10<sup>-6</sup> seconds

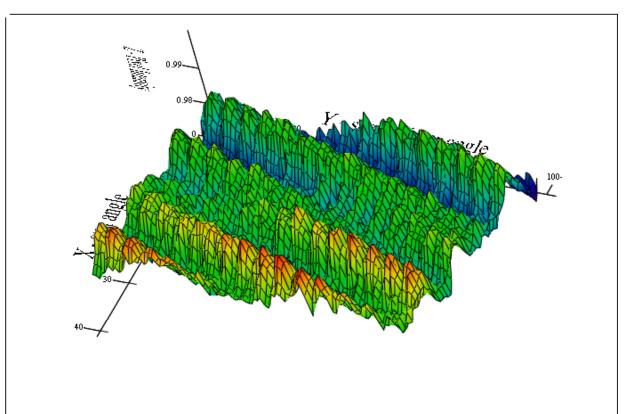
•mirror rotation rate of 2.956 seconds/revolutions

•Sun motion (December)



## For each of 70 detector locations we have ...





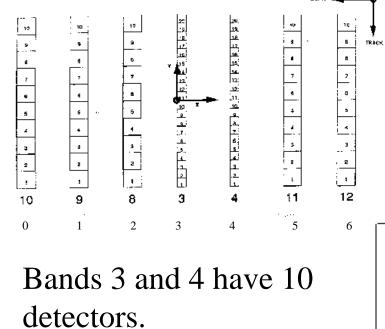
Middle Detector band 3, all computed mirror and and all computed sun angles. Total of 41\*101=4141 data points.



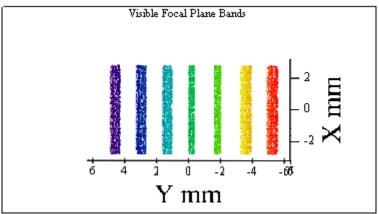
### MODIS Visible Focal Plane



#### VIS.INV.109.5.2/12



Rays start at the center of the detector elements.



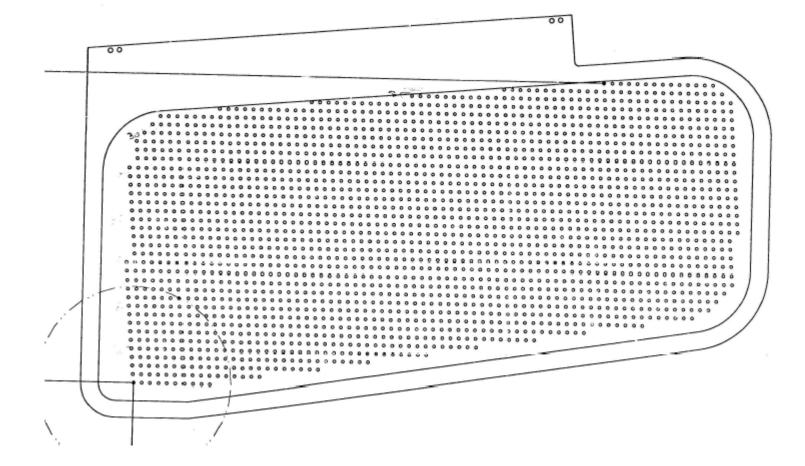


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### MODIS attenuation screen





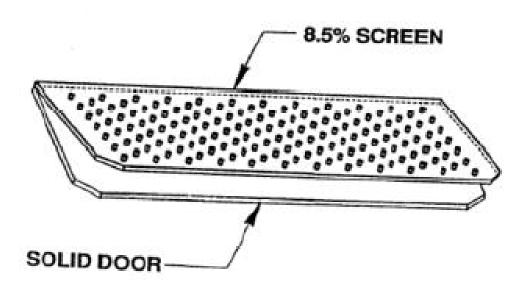
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### SD Screen Design





SOLAR VIEW DOOR ASSEMBLY

9325



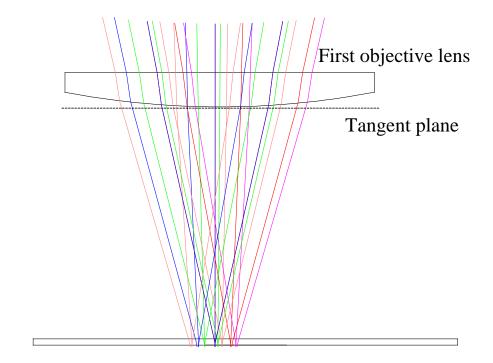
## Ray bundle starts at each detector



Center point of detector and grid points on tangent plane determine ray bundles for each detector.



10 detectors/band



Visible focal plane

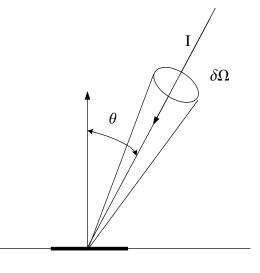






Each ray represents a pencil of light.

 $dE = I(\theta, \phi, \lambda) \cdot \cos \theta \cdot d\Omega \cdot da \cdot d\lambda \cdot dt.$ 



da

$$E = \int_{\Omega} \int_{\lambda} \int_{t} \int_{a} I_{\lambda}(\theta, \varphi) \cdot \cos \theta \cdot d\Omega \cdot da \cdot d\lambda \cdot dt.$$

### Ray from focal plane to solar diffuser to pinhole(s)

$$dE_4 = I_4 \cdot \cos \theta_4 \cdot d\Omega_4 \cdot da_4$$
$$I_4 = (transmission \ loss) \cdot I_3$$

Energy incident on solar diffuser at  $da_2$  from a pinhole

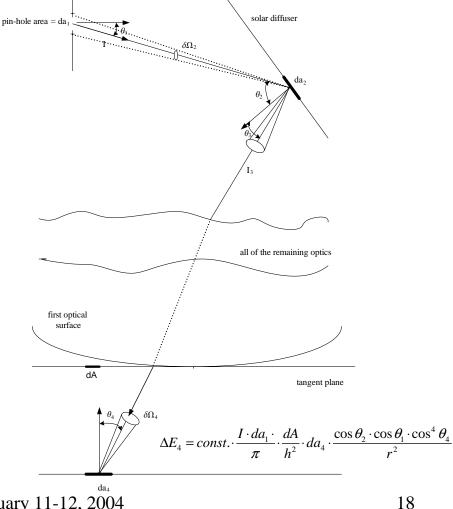
$$dE_2 = I \cdot \cos \theta_2 \cdot d\Omega_2 \cdot d\alpha_2$$
$$d\Omega_2 = \frac{da_1 \cdot \cos \theta_1}{r^2}$$

For Lambertian reflector

$$I_3 = \frac{I \cdot \cos \theta_2 \cdot da_1 \cdot \cos \theta_1}{\pi \cdot r^2}$$

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### Energy incident on detector



Energy deposited on a detector by a single ray

$$\Delta E_4 = (transmission \ loss) \cdot \frac{I \cdot \cos \theta_2 \cdot \Delta a_1 \cdot \cos \theta_1}{\pi \cdot r^2} \cdot \cos \theta_4 \cdot \Delta \Omega_4 \cdot \Delta a_4$$
$$\Delta E_4 = const. \cdot \frac{I \cdot \cos \theta_2 \cdot \Delta a_1 \cdot \cos \theta_1}{\pi \cdot r^2} \cdot \cos^4 \theta_4 \cdot \frac{\Delta A}{h^2} \cdot \Delta a_4$$

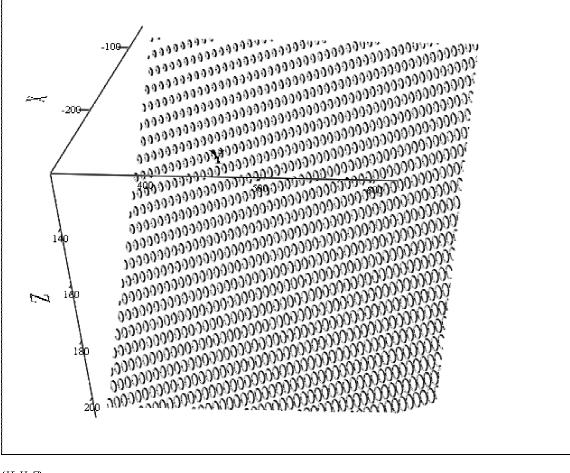
Total Energy deposited on a detector

$$E = \sum_{all \ rays} \Delta E_4$$

Note: Seasonal earth to sun distance variations effect only the size of the pinhole images of the sun on the solar diffuser.



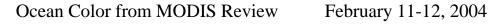
#### Attenuation screen pinholes produce pinhole images of sun on solar diffuser





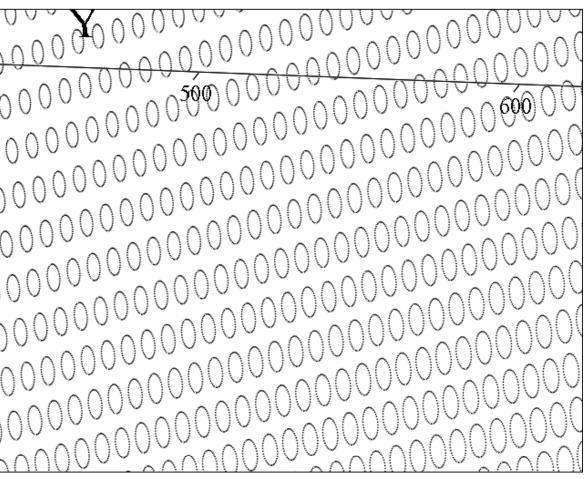
- •Screen used for low reflectance bands
- •Rays from each SD screen pin hole onto SD
- •Fired in  $0.5^{\circ}$  cone
- •Ellipse size on diffuser varies due to tilt between surfaces

(X,Y,Z)





# Closer view of pinhole images





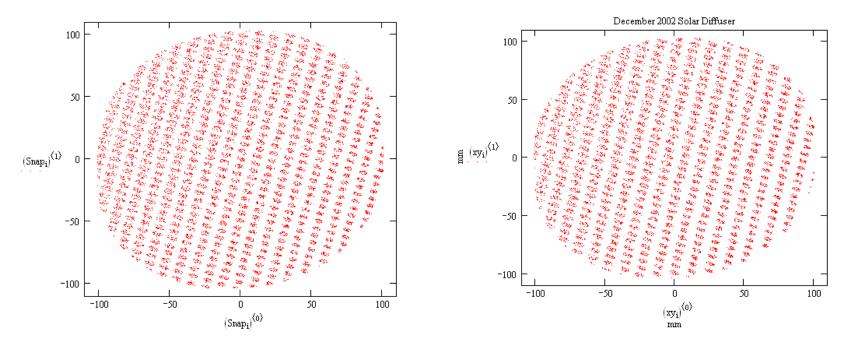
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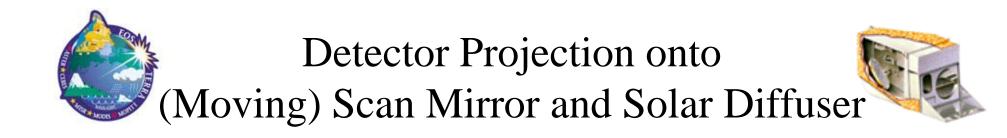
### Motion of pinhole images

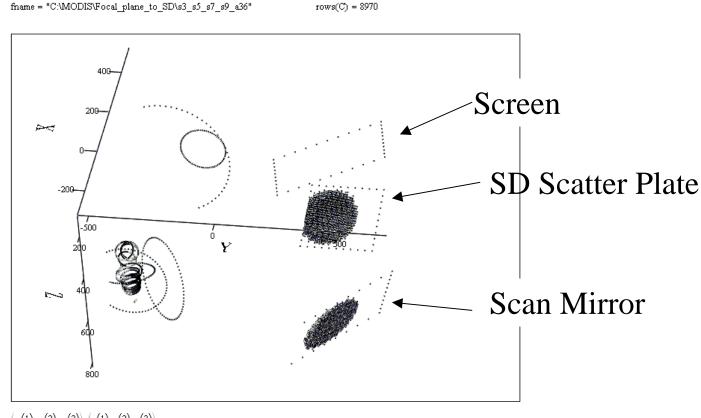


 $i \coloneqq \mathsf{FRAME}$ 



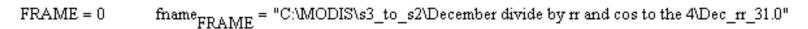
#### Motion due to sun angle changing.

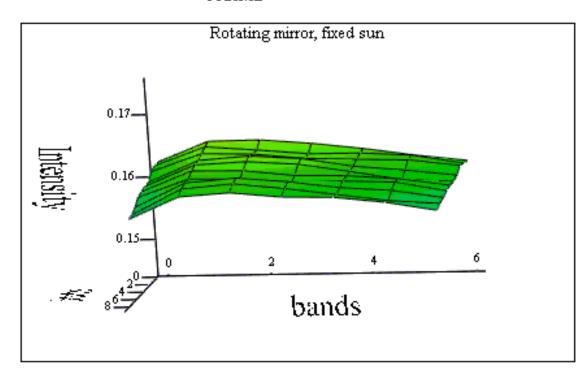


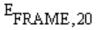


 $(\mathbf{A}^{\langle 1 \rangle}, \mathbf{A}^{\langle 2 \rangle}, \mathbf{A}^{\langle 3 \rangle}), (\mathbf{c}^{\langle 1 \rangle}, \mathbf{c}^{\langle 2 \rangle}, \mathbf{c}^{\langle 3 \rangle})$ 

# Focal plane intensity variations with the second se



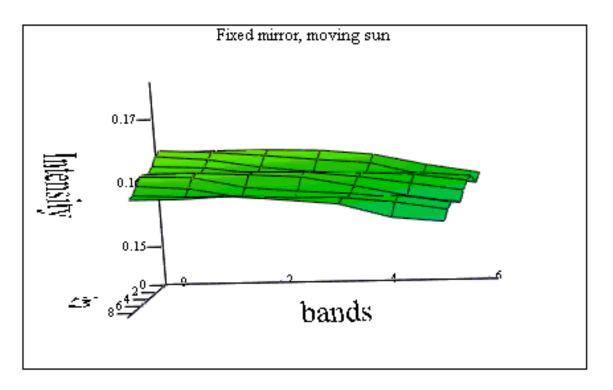




# Focal plane intensity variations



FRAME = 0

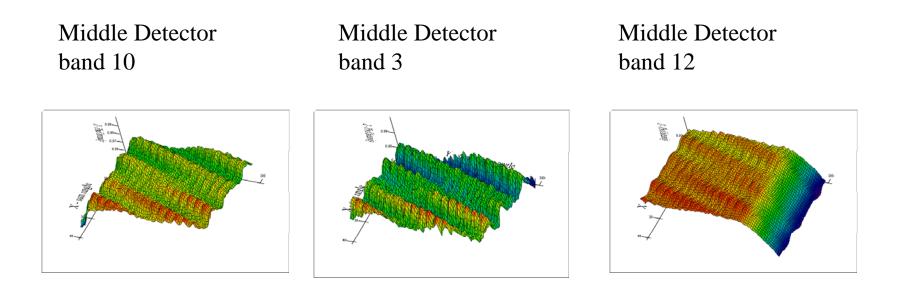






#### Summary of results





### Many more - for 7 bands and 10 detector locations per band.



### Simulated (single mirror side) calibration



Coordinating the sun and scan mirror

•5 degree mirror rotation (one complete revolution in 2.956 seconds or 36 to 31 degrees in CODE-V coordinates)

•sun motion

•frame rate

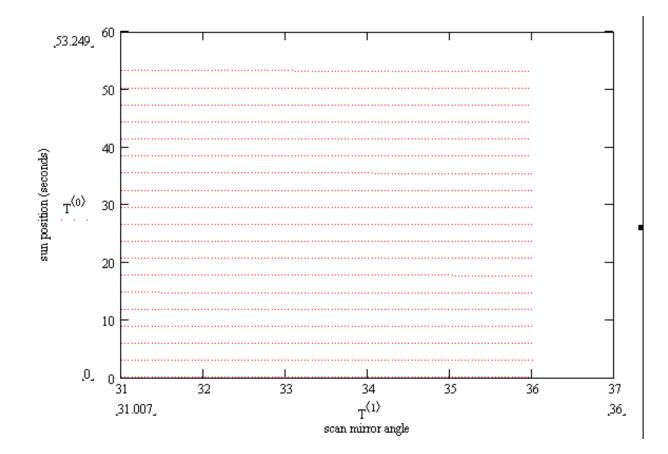
Produces

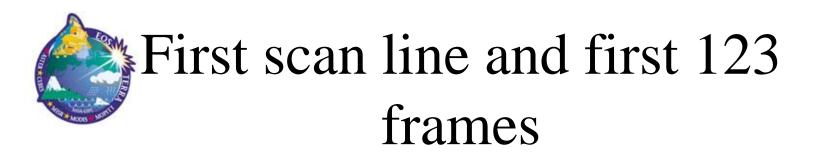
- •123 frames (in 0.041 seconds)
- •19 (single sided scan lines)



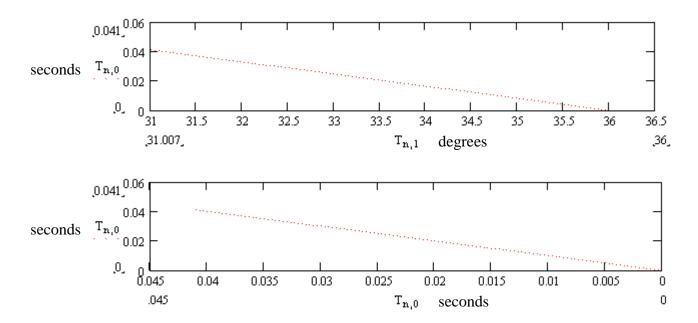
### Frames and scans











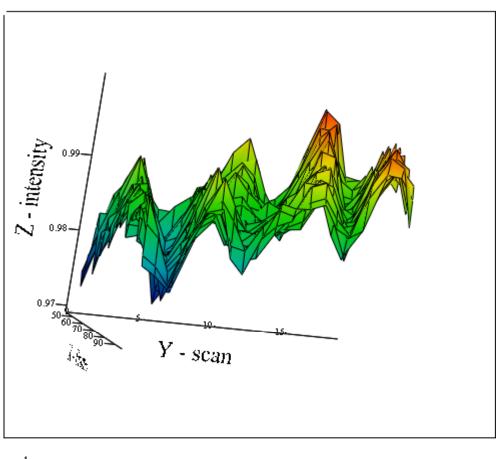
Only 50 middle frames are used in the calibration.

Need to synchronize modeled frames with actual frames and orbit.



### Simulated signal for middle Detector band 12, 19 scans, 50 middle frames





### Simulated result.

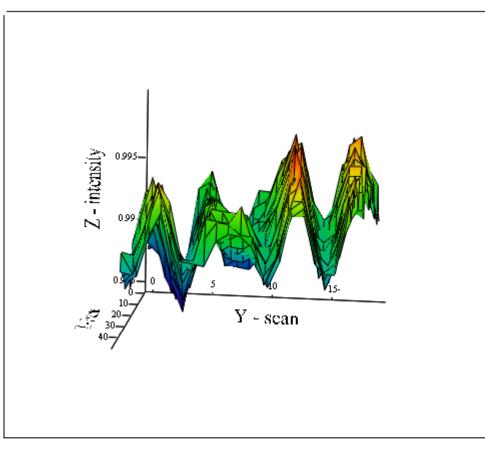




### Real data



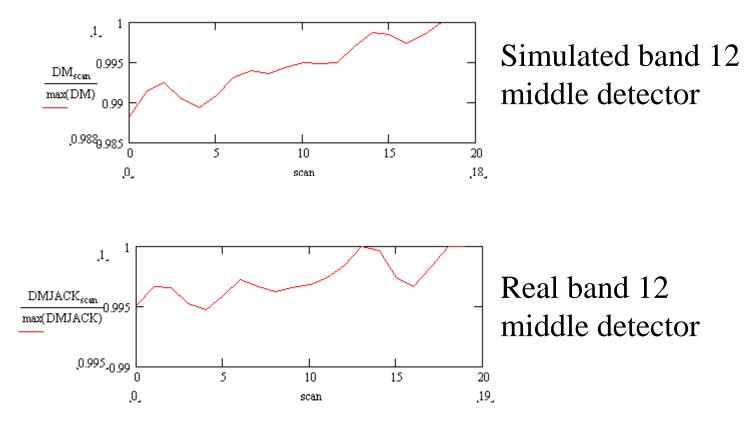
 $dmjack := READPRN("C:MODIS's_to_s') become divide by rr and cos to the 4\band12side1midpixe1txt")$ 



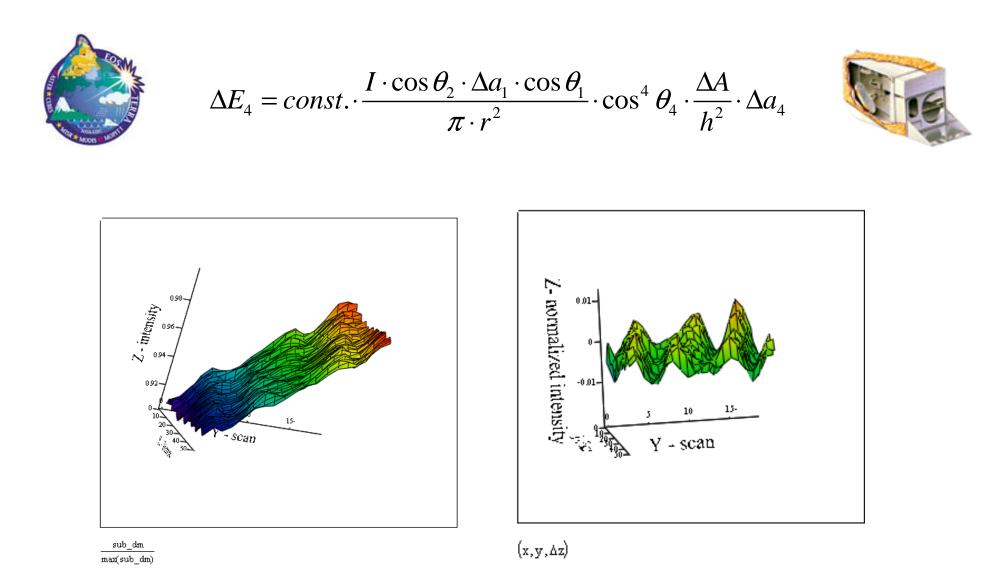




## Comparison of real and simulated 50 frame average data



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#### Simulated band 12 middle detector, with cosine factors.

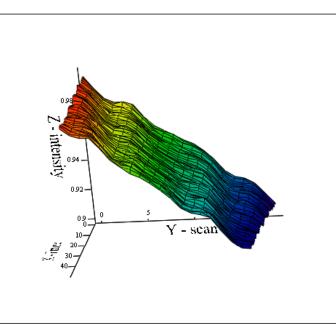


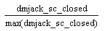
#### Is it real or is it Memorx? Band 12 mid detector with screen



PFM2002350.2100\_dnsd\_frame\_band12\_screen\_close.txt

Real data



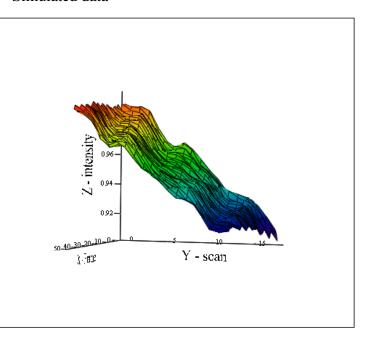


Mirror_sic	le_1_Sι	lb_frame_1_N	lid_detect	or_data_o	nly	
Screen_c	ose					
Band_12		Row: 50 fi	Row: 50 frames data from each scan			
		Col: Scan	Col: Scan number (from mirror side one only)			

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Dec\_rr\_cos124V.mcd Simulated data



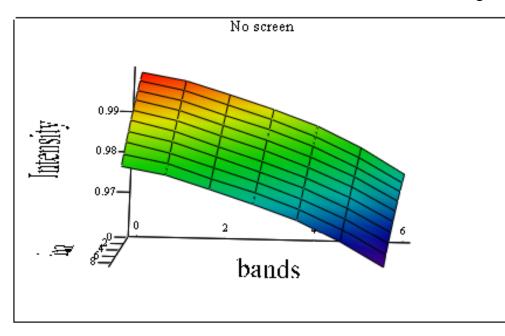


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## No screen VIS focal plane intensity





One sun and one scan mirror position modeled result.

 $\frac{\text{E}_{50,\text{FRAME}}}{\text{max}(\text{E}_{50,\text{FRAME}})}$ 



# Solar diffuser modeling conclusion



- Attenuation screen simulations and measurements headed for convergence
- May incorporate simulations directly into derived calibration coefficients
- *Historical note:* 
  - CONCLUSION from 2001 SPIE presentation was:
  - Speed up the computer runs!



# Polarization Modeling



The products of this effort will be used in a Polarization Ray Trace (PRT) model, that will be used to assist in the diagnosis and understanding of anomalous behavior in the MODIS TERRA instrument. Special attention shall be given to the spectral variations characteristic of the beam splitters and the band pass filters to ensure that they be accurately modeled, as it is suspected that these variations might contribute to or be responsible for the polarization sensitivity of MODIS and its temporal variation.

Assemble measured  $R(\lambda) \& T(\lambda)$  polarization-component data for

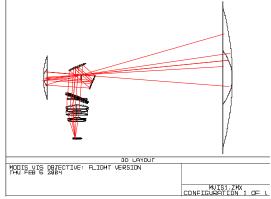
•scan mirrors,

- •VIS /NIR beamsplitters, and
- •(unpolarized data on) Band Pass Filters (BPF)
- •Visible path

•NIR path

•Generate thin-film multi-layer coating designs for each component using realistic thin-film n & k material dispersion data.

•The goal is to reproduce the measured T & R values with sufficient fidelity and spectral resolution to permit the performance of the TERRA optical system to be accurately modeled.





### Participants



### PELLICORI OPTICAL CONSULTING University of Miami (Ken Voss, Nordine Souaidia) Goddard (Gerhard Meister) SSAI (David Moyer)



#### Analysis of Aqua MODIS Prelaunch Polarization Measurements



January 15, 2004

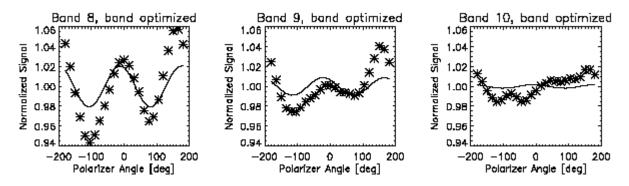
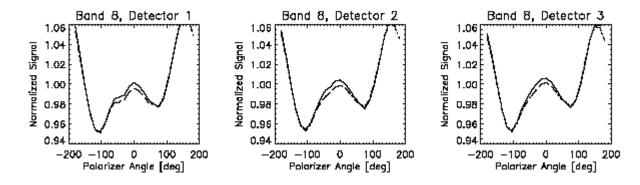


Figure 1: Polarization at a viewing angle of  $-45^{\circ}$ , corresponding to an incidence angle on the scan mirror of  $15.5^{\circ}$ . The stars show the band optimized prelaunch measurements, the solid line shows the two-cycle component.



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#### Historical Note First MODIS Polarization Ray Trace Model (Perkin-Elmer circa 1990)



75 0 0 0 -300.0 1300.0 10.10101 13,762.4,763,763.6, 48 405.5000 413.0000 420.5000 438.0000 443.0000 448.0000 460.0000 470.0000 495.0000 515.0000 520.0000 525.0000 515.0000 555.0000 565.0000 560.0000 565.0000 660.5000 655.0000 665.0000 675.0000 676.0000 681.0000 686.0000 745.0000 750.0000 755.0000 857.5000 865.0000 872.5000 870.0000 880.0000 890.0000 890.5000 908.0000 925.5000 931.0000 936.0000 941.0000 940.0000 950.0000 960.0000 0 2 0 0 2 2 3 099 4 59999 1.0 1-air-air 1.0 2-air-scanrx thf4mt1 160.67 znsmt1 53.19 thf4mt1 80.33 znsmt1 53.19 thf4mt1 68.38 AGmt1 151.18 1.850 1.5 yttrium 1.52 sub	$\begin{array}{rrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrr$	3-air-gxbs1rx	thf4mtl znsmtl thf4mt	97.35 68.75 122.10 76.87 122.10 89.80 157.77 89.80 157.77 89.80 157.77 89.80 157.77 89.80 157.77 89.80 157.77 89.80 157.77 89.80 157.77 89.80 157.77 89.80 157.77 89.80 157.77 89.80	bk7 1.0 1.0000 1.5000 1.5200 1.5500 1.5500 1.5800 1.6400 1.7000 1.7800 1.8800 2.0200 2.1300 2.2200 2.3200 2.3200 2.3200 2.3800 2.3200 2.3800 2.4000 2.4300	264.58 260.12 253.75 247.71 236.53 226.40 214.26 200.92 184.97 174.20 166.32 161.47 158.40 155.45 154.01 152.61	5-bk7-air air-birsrx
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**Coating Prescriptions** 



#### A strongly worded suggestion:

Must have *full* knowledge of as built coating prescriptions on all of the optical elements.

This means the

 $n(\lambda) + ik(\lambda)$ 

for each layer in each coating.

Vendors will supply with NDA's.

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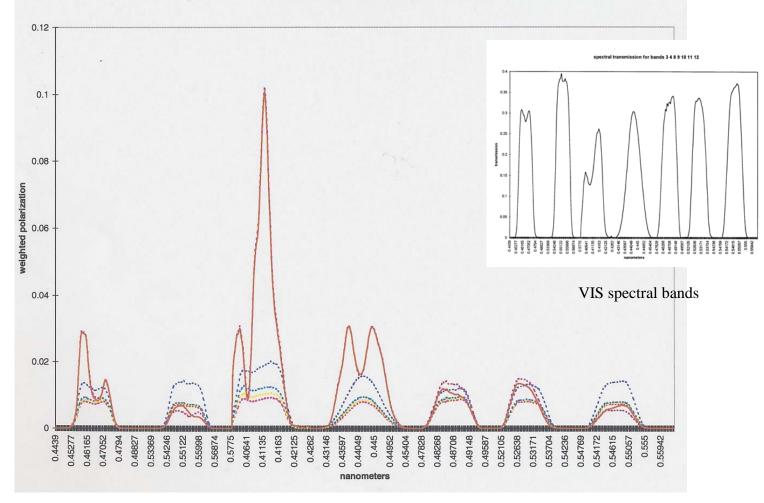


## Goddard Polarization Modeling

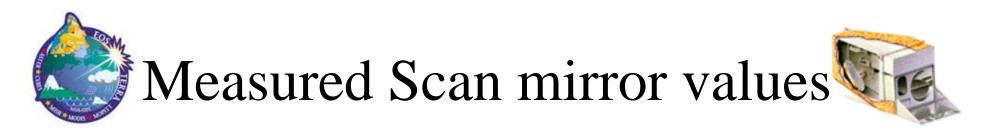


circa 1997

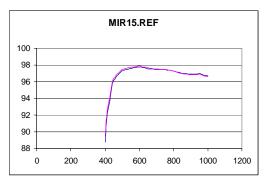
weighted spectral polarization by surface

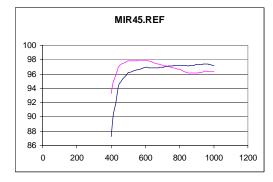


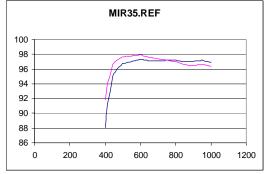
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#### Used measured surface reflectances or transmittances at one incidence angle







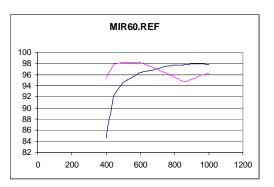


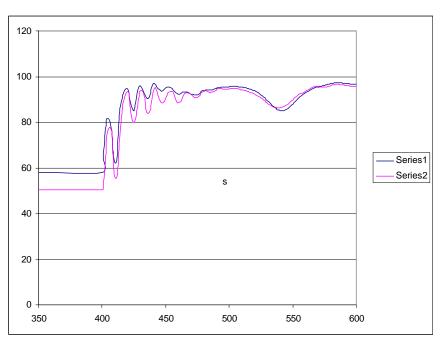
Table 1: Surfaces which effect the transmission and polarization in the visible light path. Surfaces without a name are dummy surfaces. Surface 23 represents all seven focal plane filters.

Surface	Surface	Angle of		
1	Incidence	(degrees)		
1		0.0		
2	Scan	45,60		
3		0.0		
4	Fold	45.0		
5		0.0		
6		0.0		
7	Primary	9.22		
8	-	1.985		
9	Secondary	9.22		
10		0.0		
11	0.0			
12	Dichroic 1	22.5		
13	Dichroic 2	22.5		
14		22.5		
15		15.2		
16		0.0		
17	E1	2.83E-3		
18	El	2.68E-3		
19	E2	5.41E-3		
20	E2	1.50E-3		
21	E3	2.10E-3		
22	E3	2.21E-3		
23	Filters	2.45E-3		

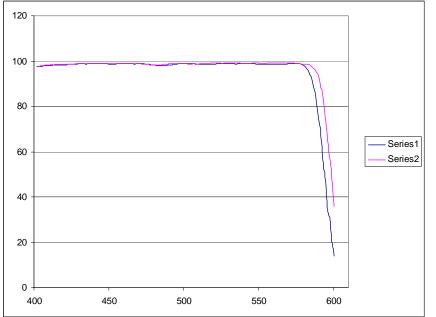




#### DICH1\_PFM\_REFL



#### DICH2\_PFM\_REFL



DICHROIC NOTINV "OFC Dich: 400-700 nm Late SBRS Measurements, SN7: 12/96, 700-1.2um Early Measurements, PL3095-Q06183, SN6" wavelength "vertical, p" "horizontal, s"

350 58.04 50.3

400 58.04 50.3

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DICHROIC NOTINV BS 2 S/N 4-1 measured at 22.5 deg AOI on 7/26/93 WAVELENGTH (nm) P REFLECT (%) S REFLECT (%) 401.81 97.57 97.61 402.81 97.63 97.69

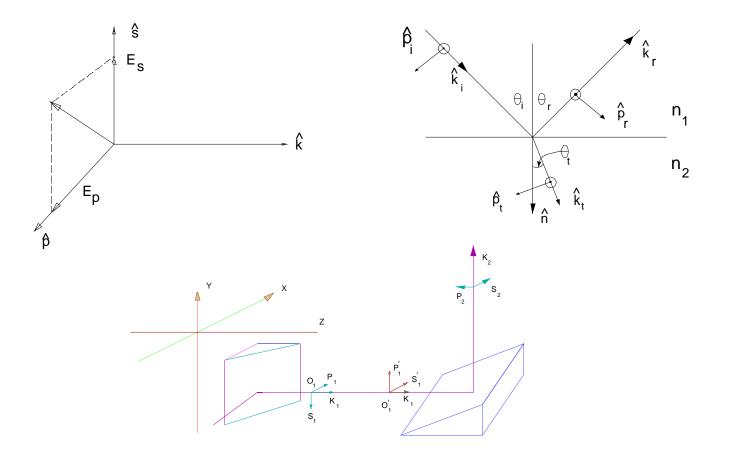


## Polarization Ray Trace



tutorial covered very quickly

Jones vector  $\vec{E} = \begin{pmatrix} E_s \\ E_p \end{pmatrix}$ 

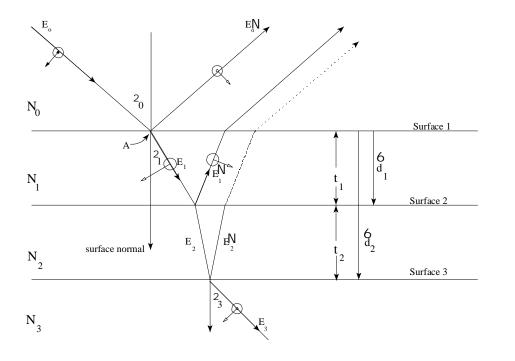


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## Film Stack





At each interface, within a film stack, the general form of the equations expressing continuity of the tangential components of the E and H fields is similar to the equations at the first interface.

$$(\vec{E}_1 + \vec{E}'_1) \times \hat{n} = (\vec{E}_2 + \vec{E}'_2) \times \hat{n}$$
$$(\vec{H}_1 + \vec{H}'_1) \times \hat{n} = (\vec{H}_2 + \vec{H}'_2) \times \hat{n}$$

$$\begin{pmatrix} \cos\left(\frac{2\pi}{\lambda}Nt\cos\theta\right) & -\frac{i}{\varsigma}\sin\left(\frac{2\pi}{\lambda}Nt\cos\theta\right) \\ -i\varsigma\sin\left(\frac{2\pi}{\lambda}Nt\cos\theta\right) & \cos\left(\frac{2\pi}{\lambda}Nt\cos\theta\right) \end{pmatrix}$$

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## Polarization ray trace



Associated with each ray is either a Jones or Stokes vector which is transformed by a series of matrix multiplications.

 $E_{m+1}(\theta) = S_m R_m S_{m-1} R_{m-1} \cdots S_2 R_2 S_1 R_1 E_1(\theta)$ For any optical system with no birefringence

$$I(\theta) \sim |E(\theta)|^2 \sim const. + \cos^2(\theta + \varepsilon)$$

$$I(\theta) = \sum_{m=1}^{rays} I_m(\theta)$$

- S 0.0 5.0 SILICA\_SPECIAL
- S 82.6262 18.6324755899 SAPHIR\_SPECIAL
- S -87.0204 7.5 SF11\_SCHOTT
- S 0.0 8.41706783452 SILICA\_SPECIAL
- S 0.0 1.5 BK7\_SCHOTT

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# Stray Light around primary

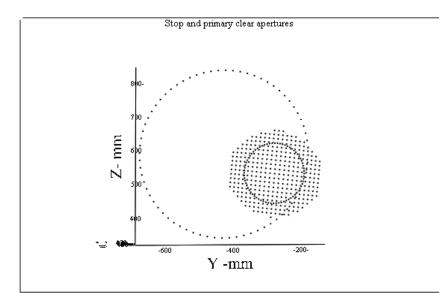


The picture below shows three things.

A big circle which is the clear aperture of the primary.

A small circle which is the clear aperture of the stop. In the ray trace the stop is in the tangent plane of the primary. In actual hardware the stop would be clear aperture (the reflecting portion) of the primary mirror (I believe).

The intercept points of rays with the primary mirror surface. These rays were fired "backward" from the center of the visible focal plane and completely fill the first lens aperture (surface 25 of the aft-optics objective assembly). There are a total of 289 of these points of which 145 (50%) are inside the clear aperture of the primary.



(X,Y,Z)