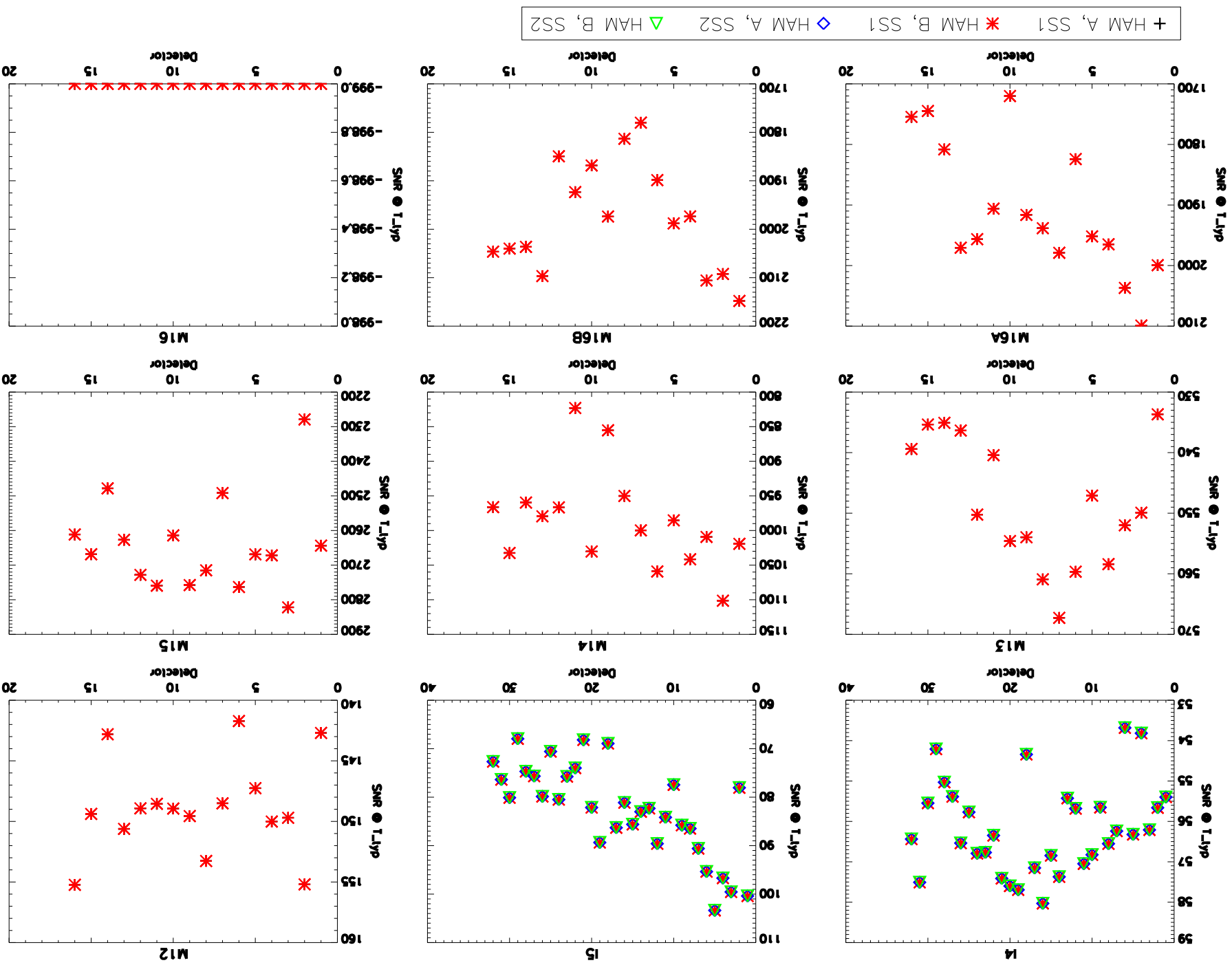
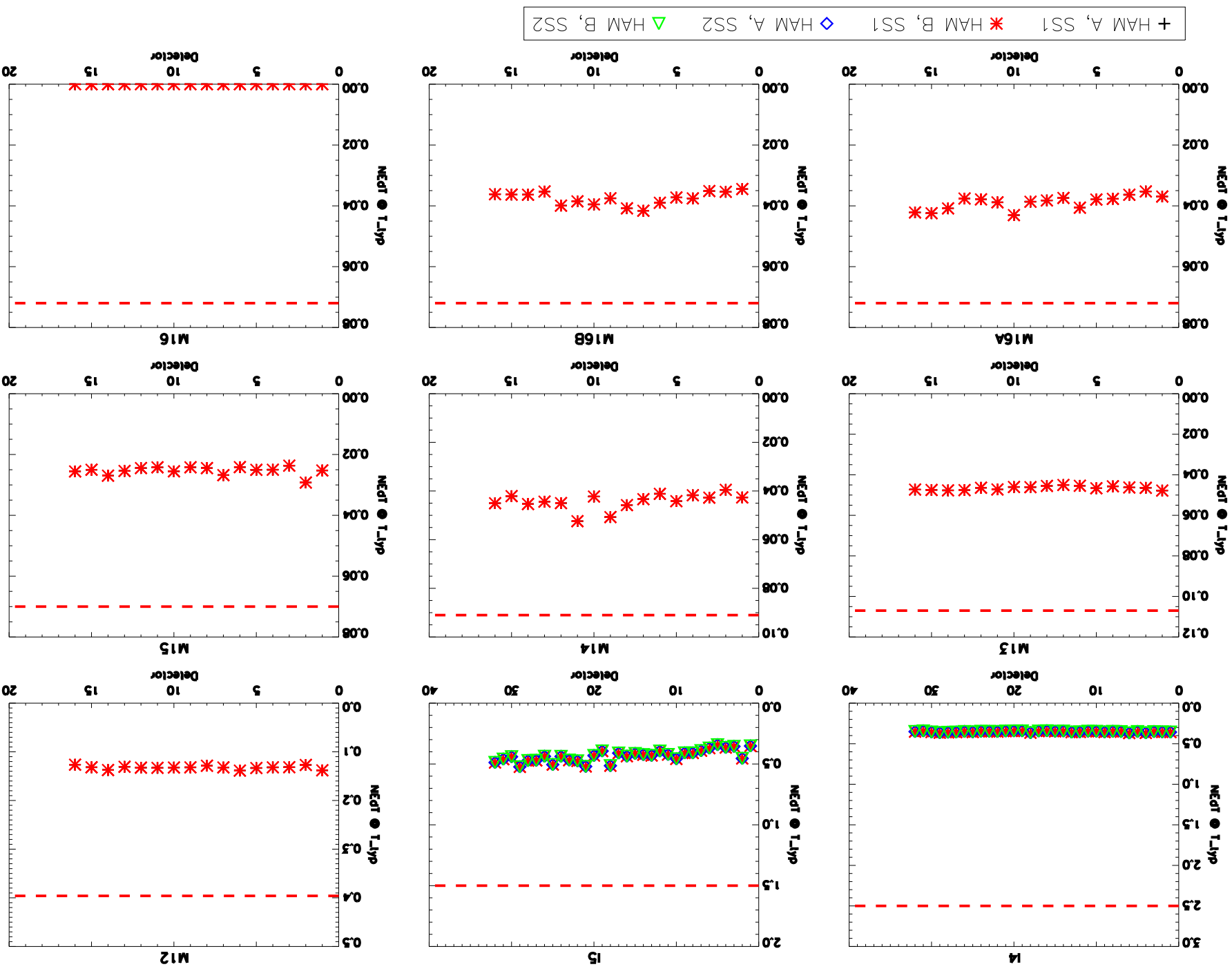


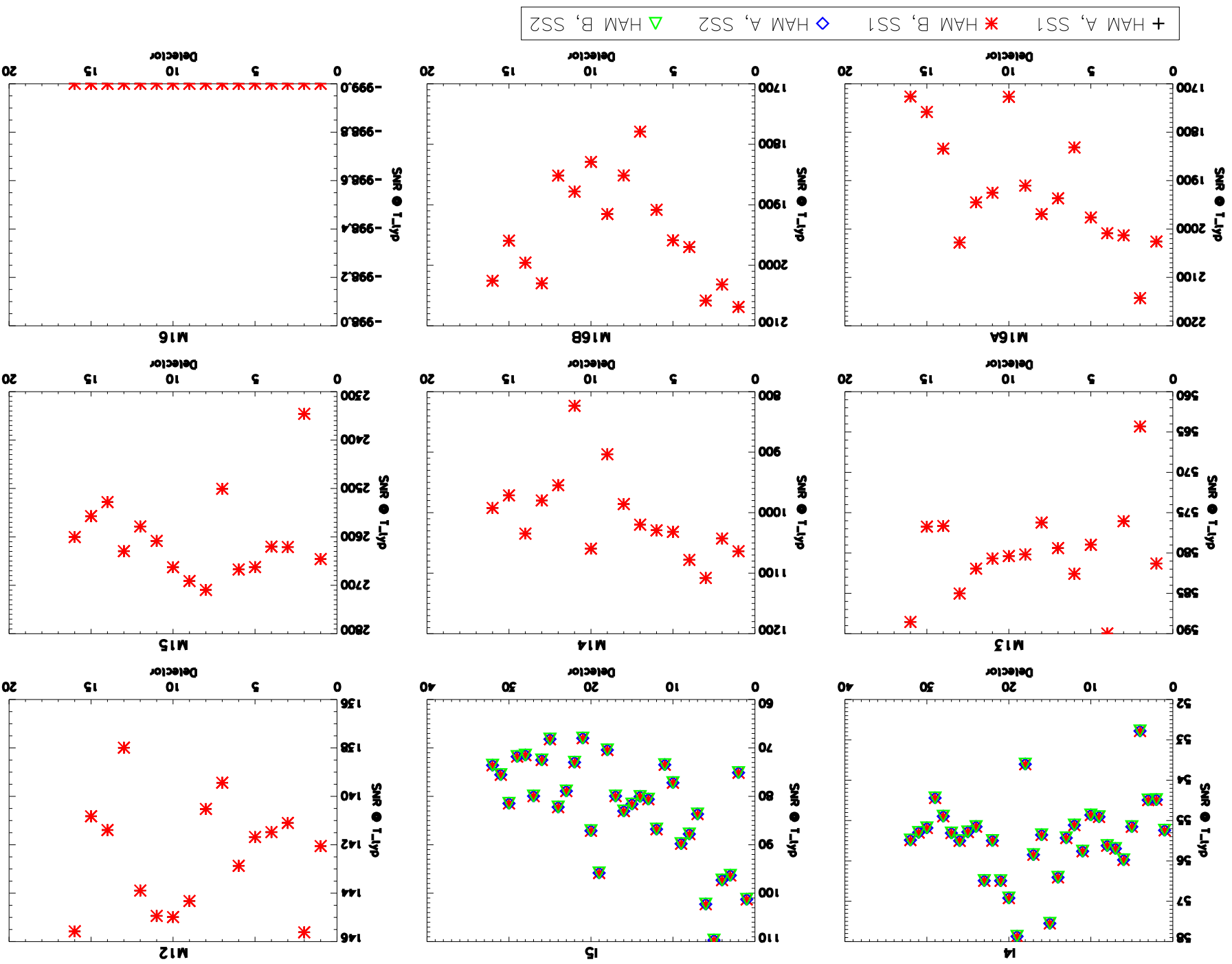
SNR at T_{typ} (warm-up)



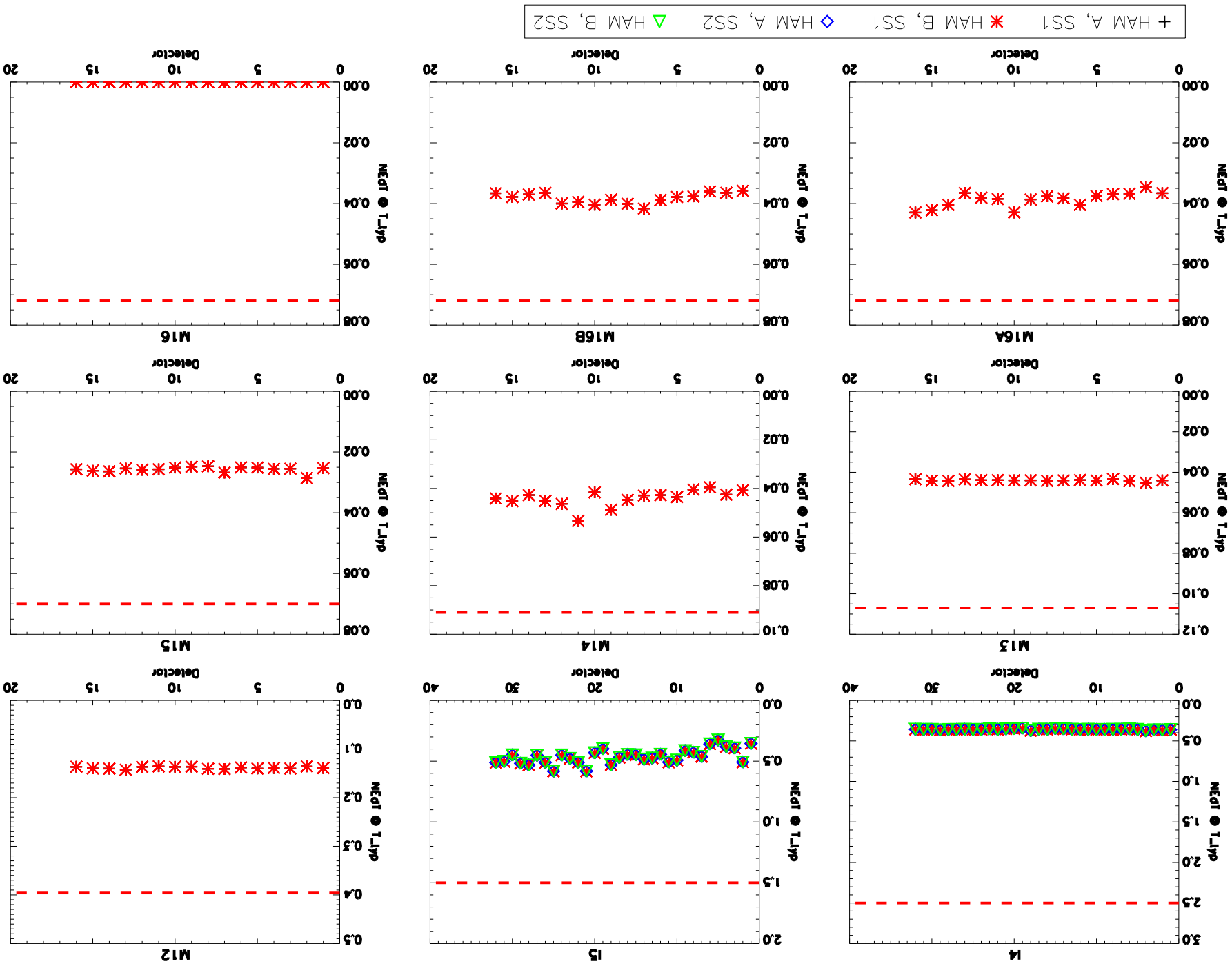
NEdT at T_{typ} (warm-up)



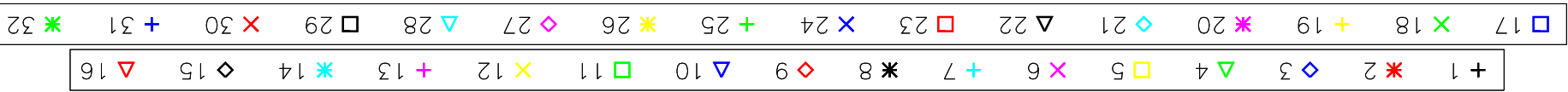
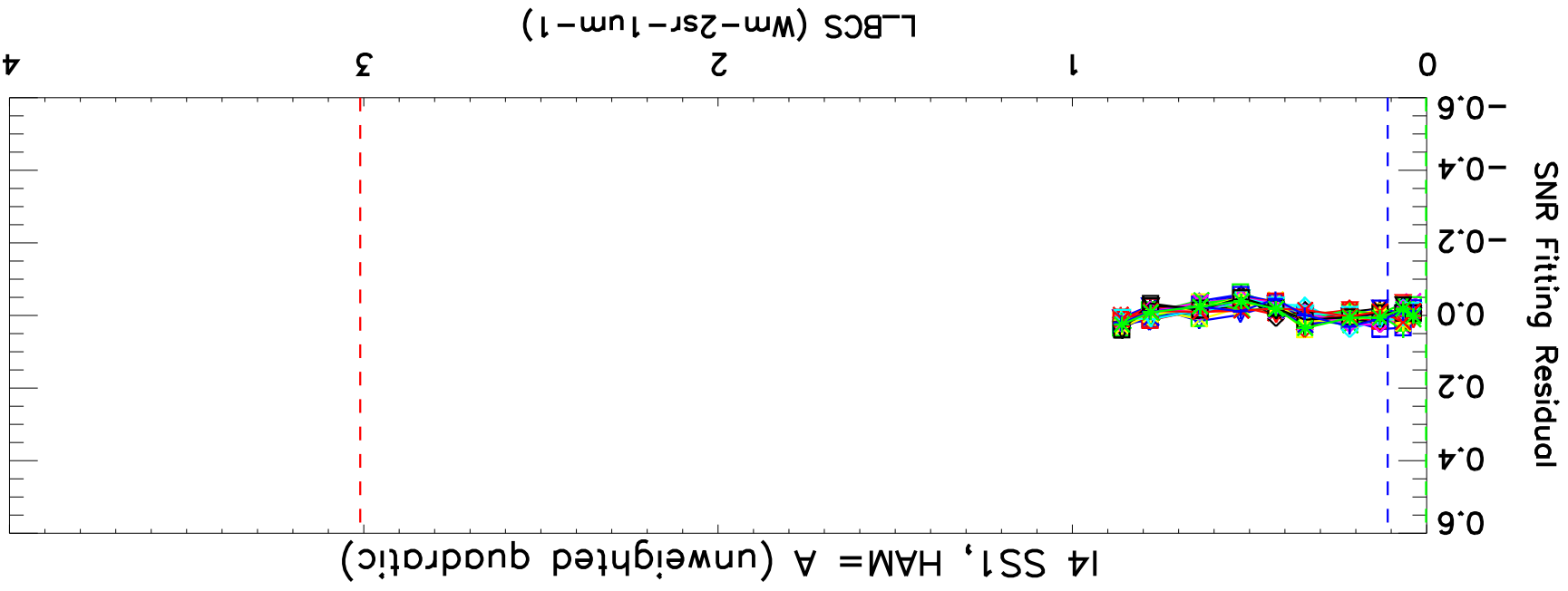
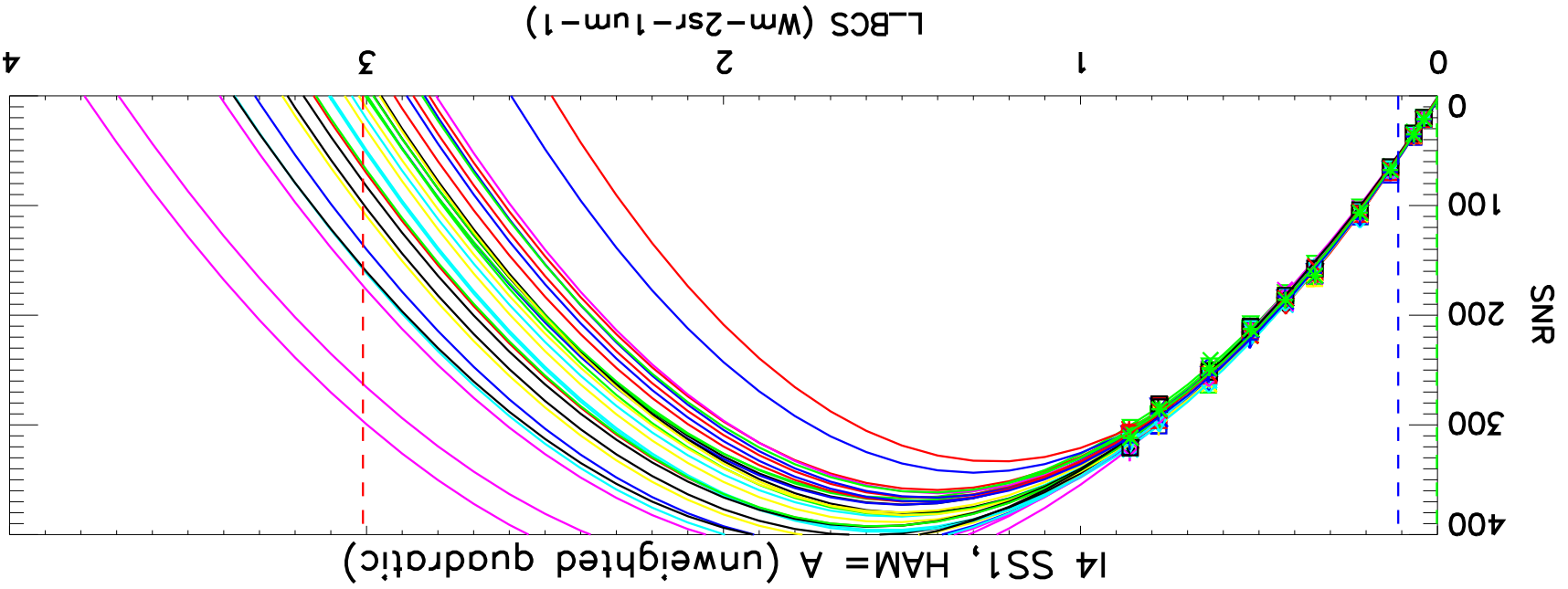
SNR at T_{typ} (cool-down)

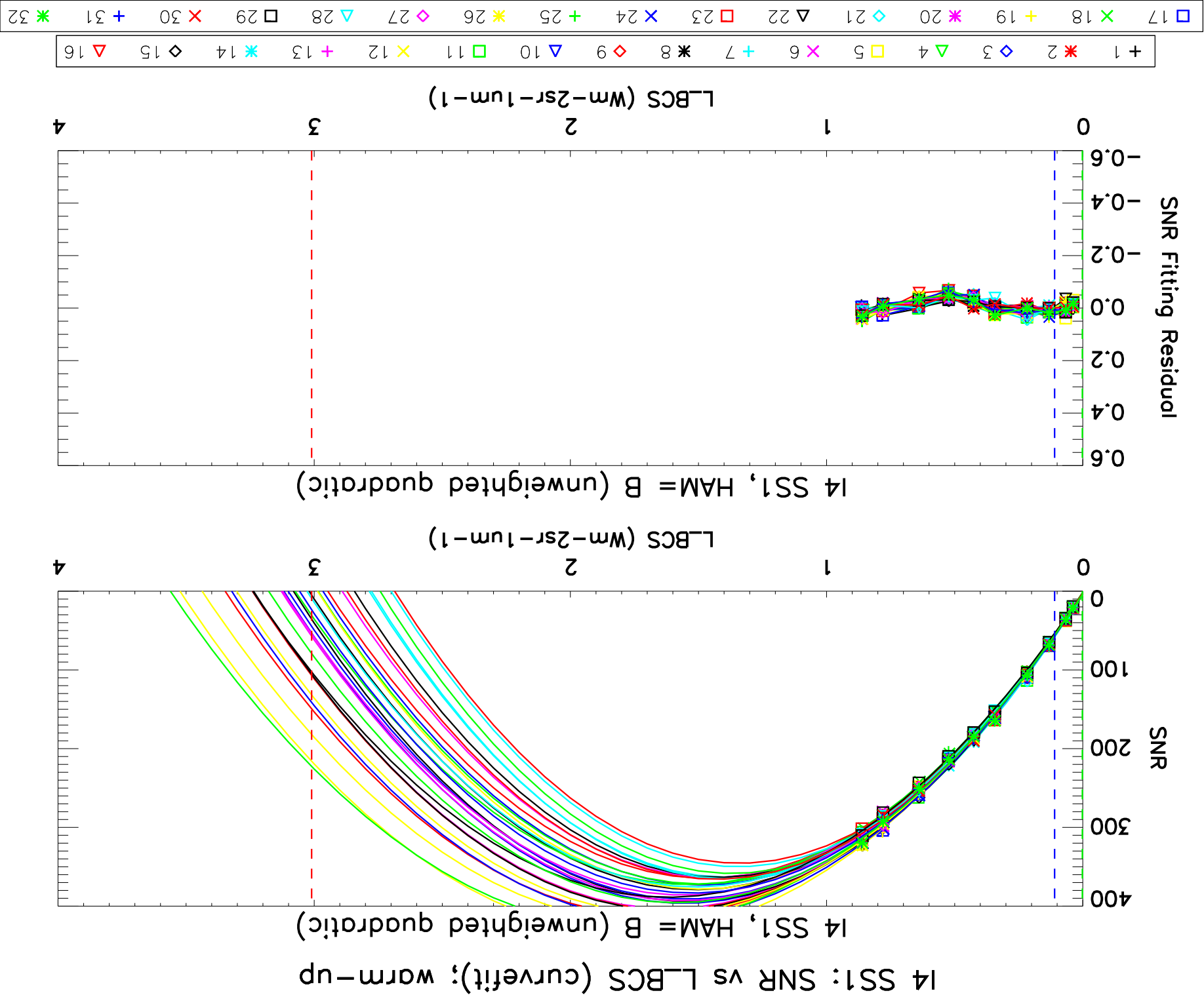


NEdT at T_{typ} (cool-down)

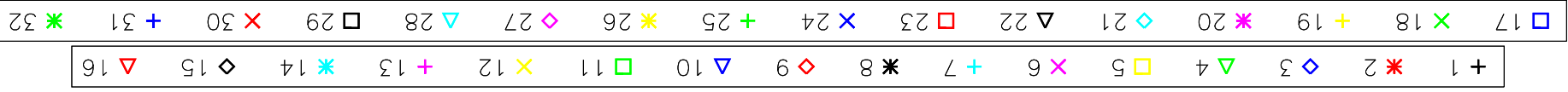
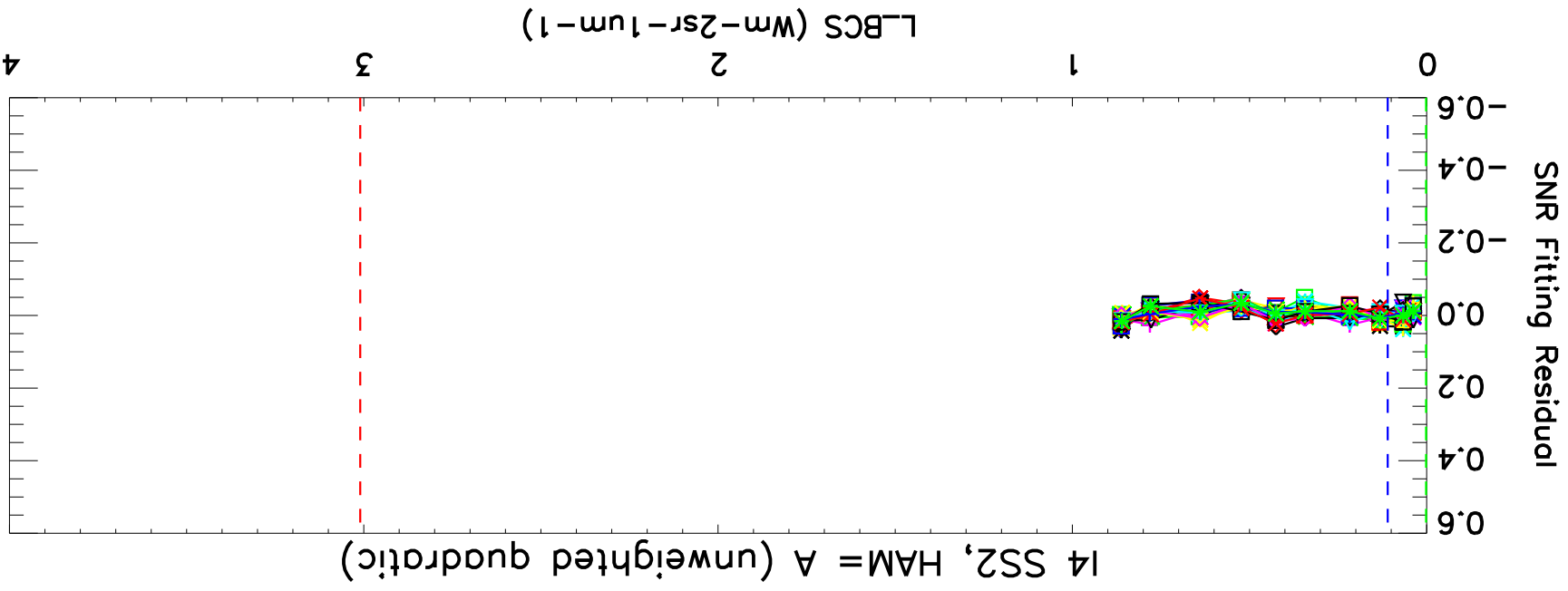
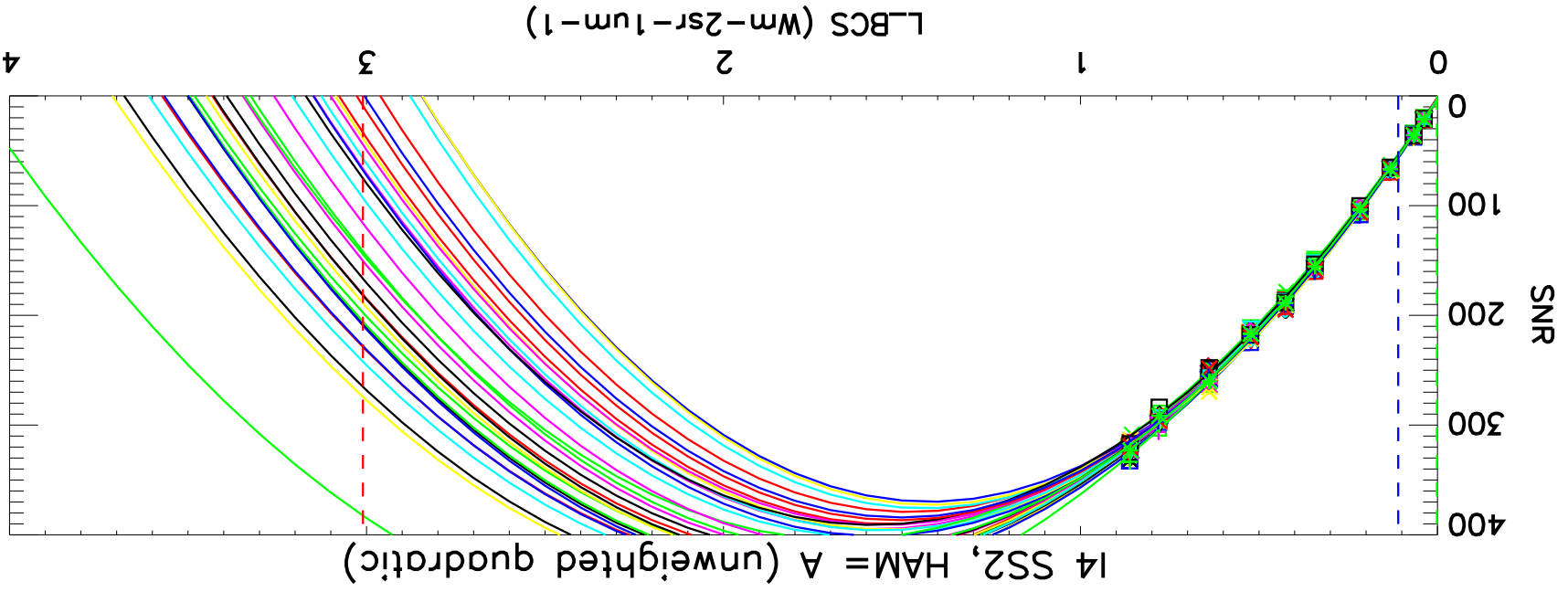


I4 SS1: SNR vs LBCS (curvetit); warm-up

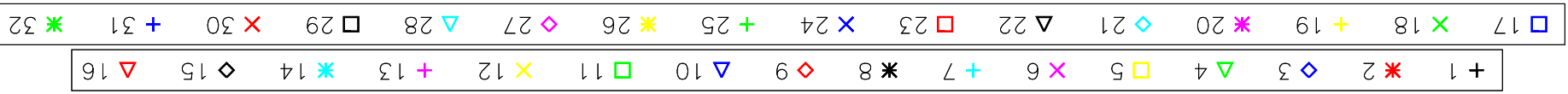
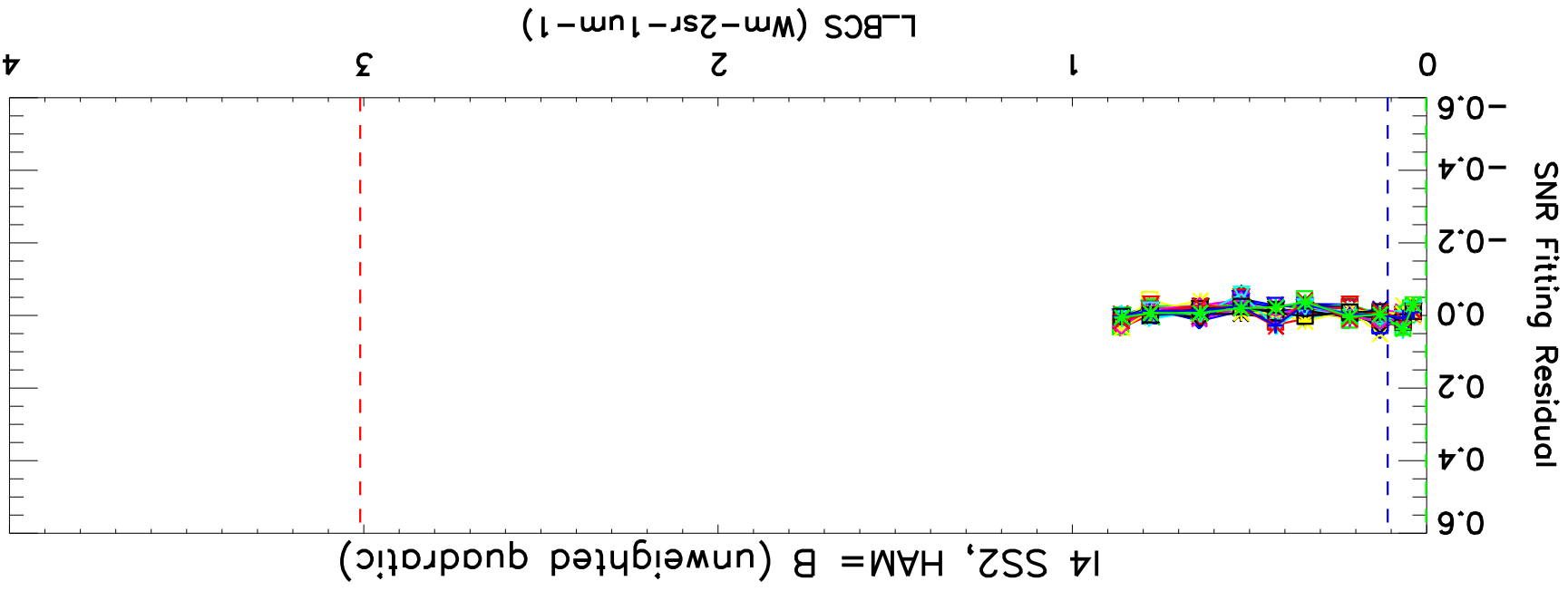
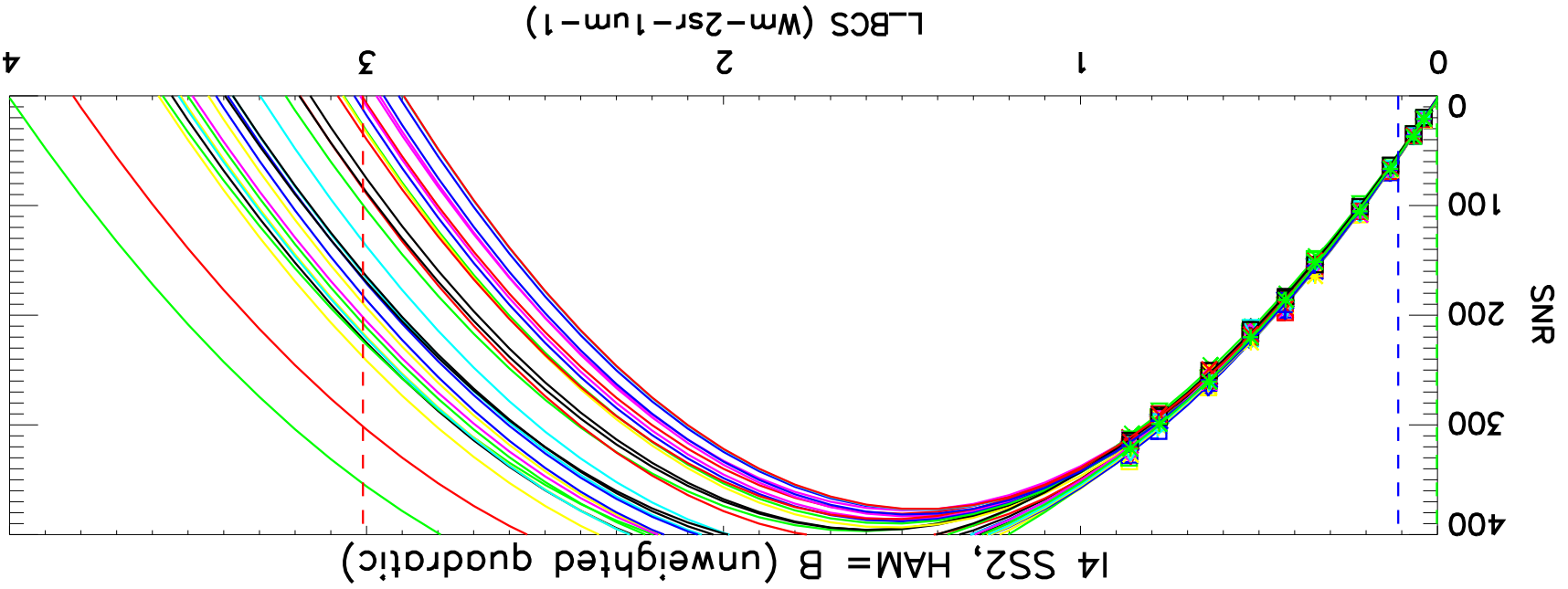




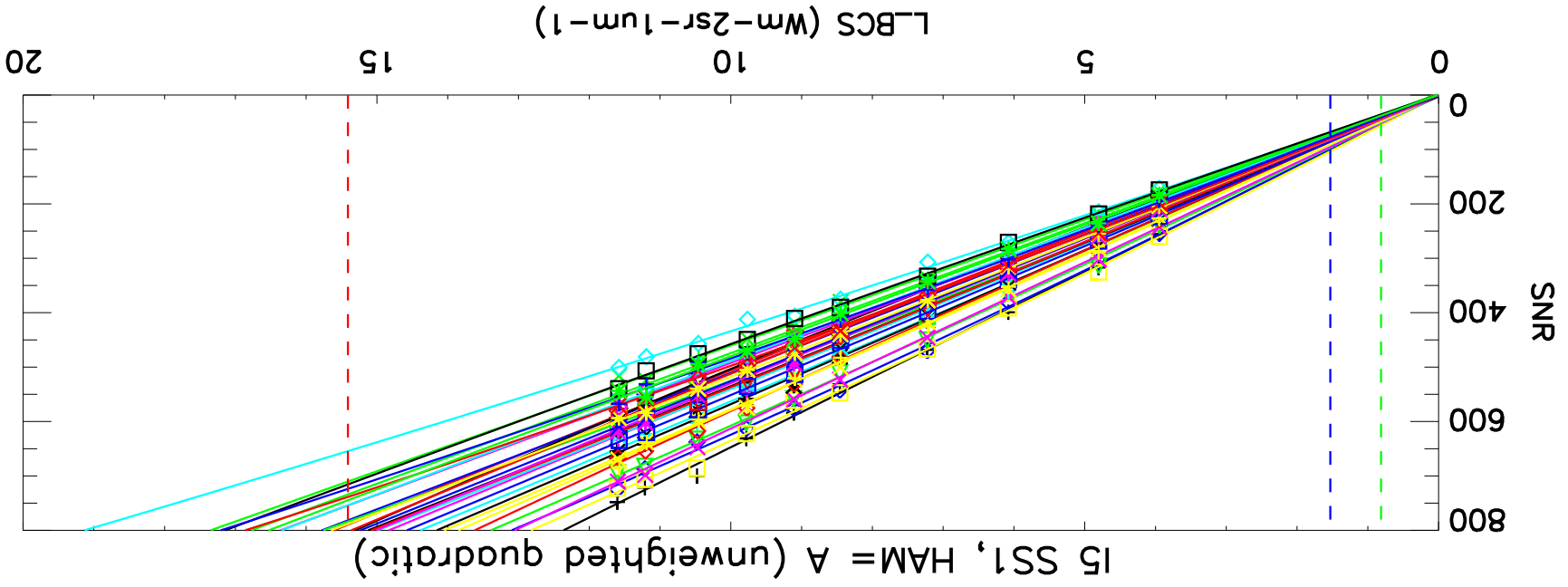
I4 SS2: SNR vs LBCS (curvefit); warm-up



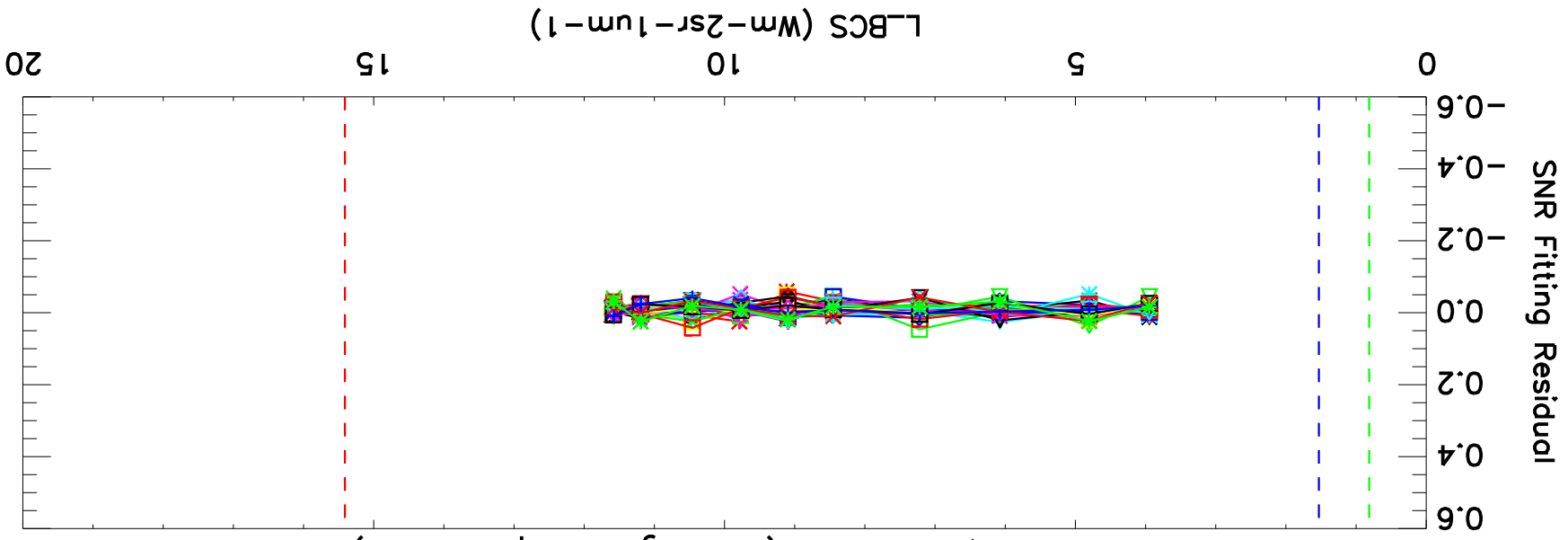
I4 SS2: SNR vs LBCS (curvefit); warm-up

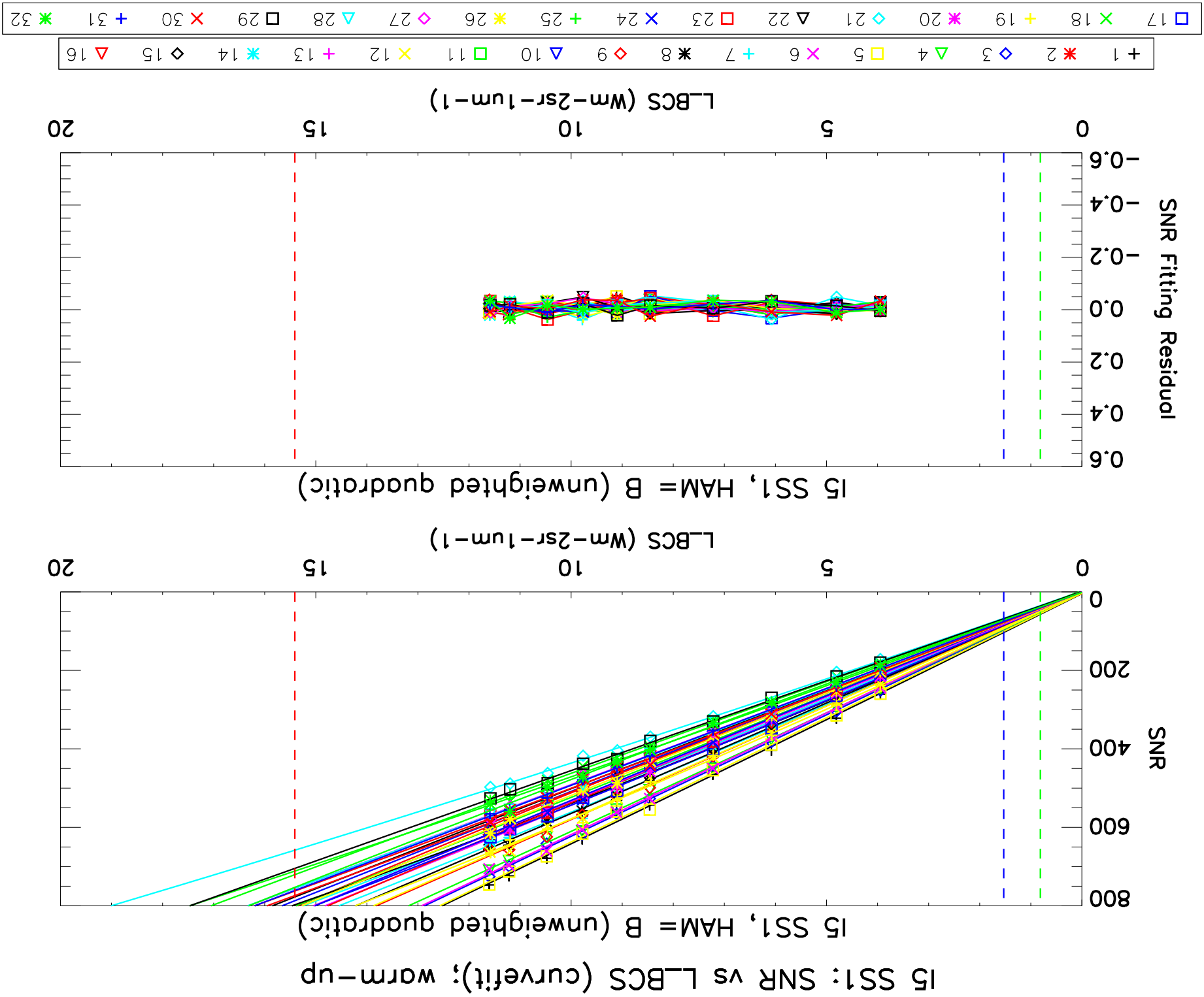


15 SS1: SNR vs LBCS (curvetit); warm-up

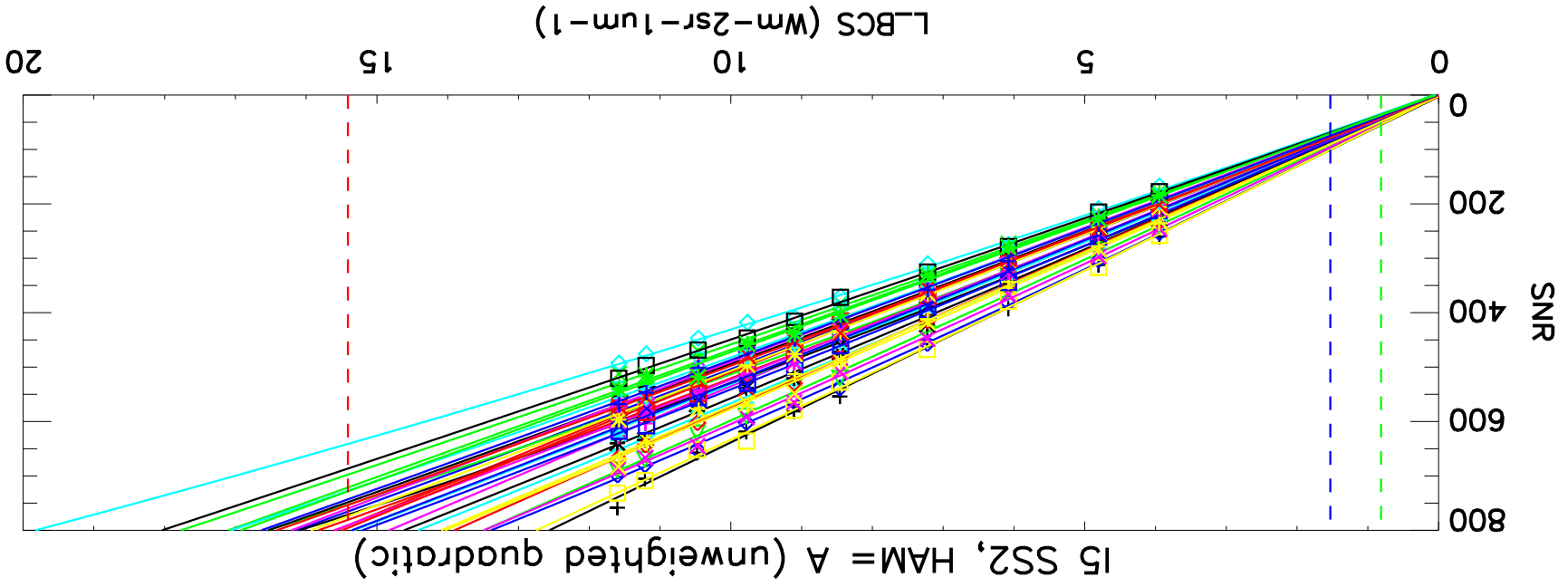


15 SS1, HAM = A (unweighted quadratic)

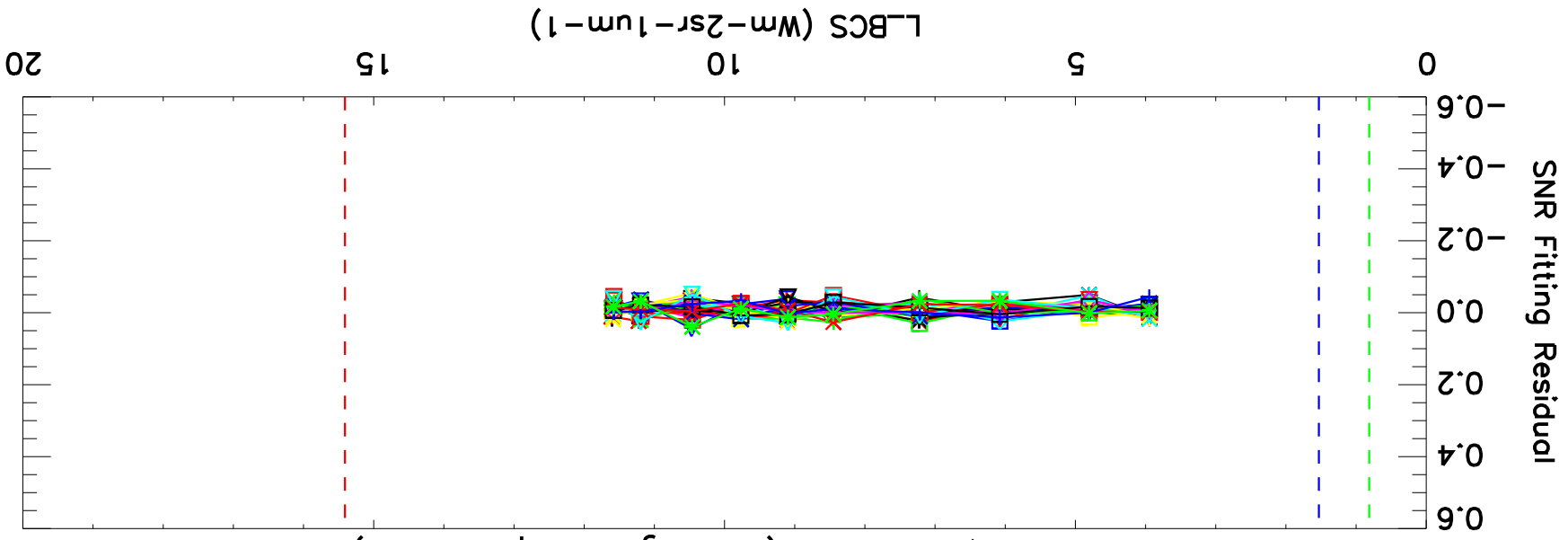


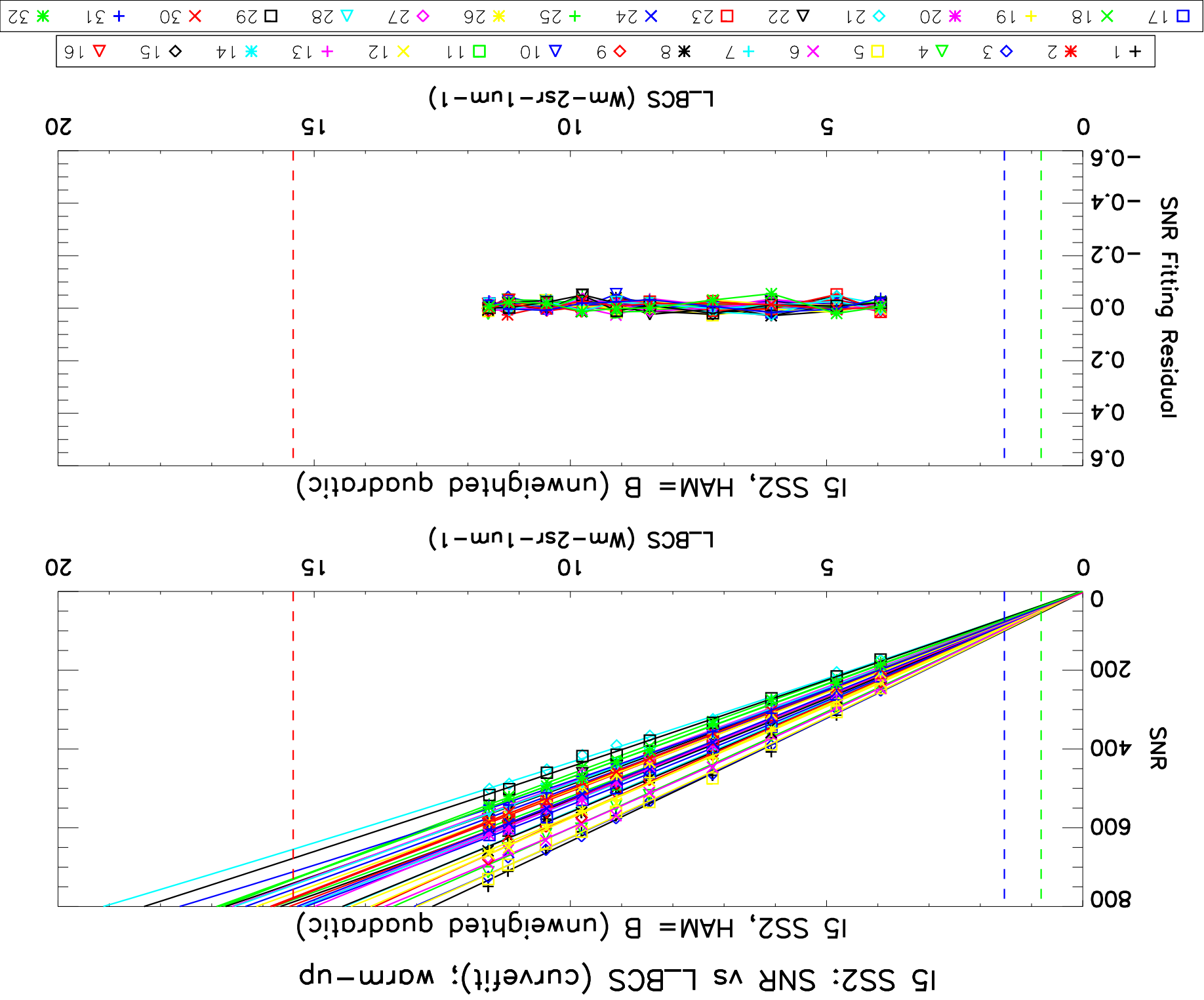


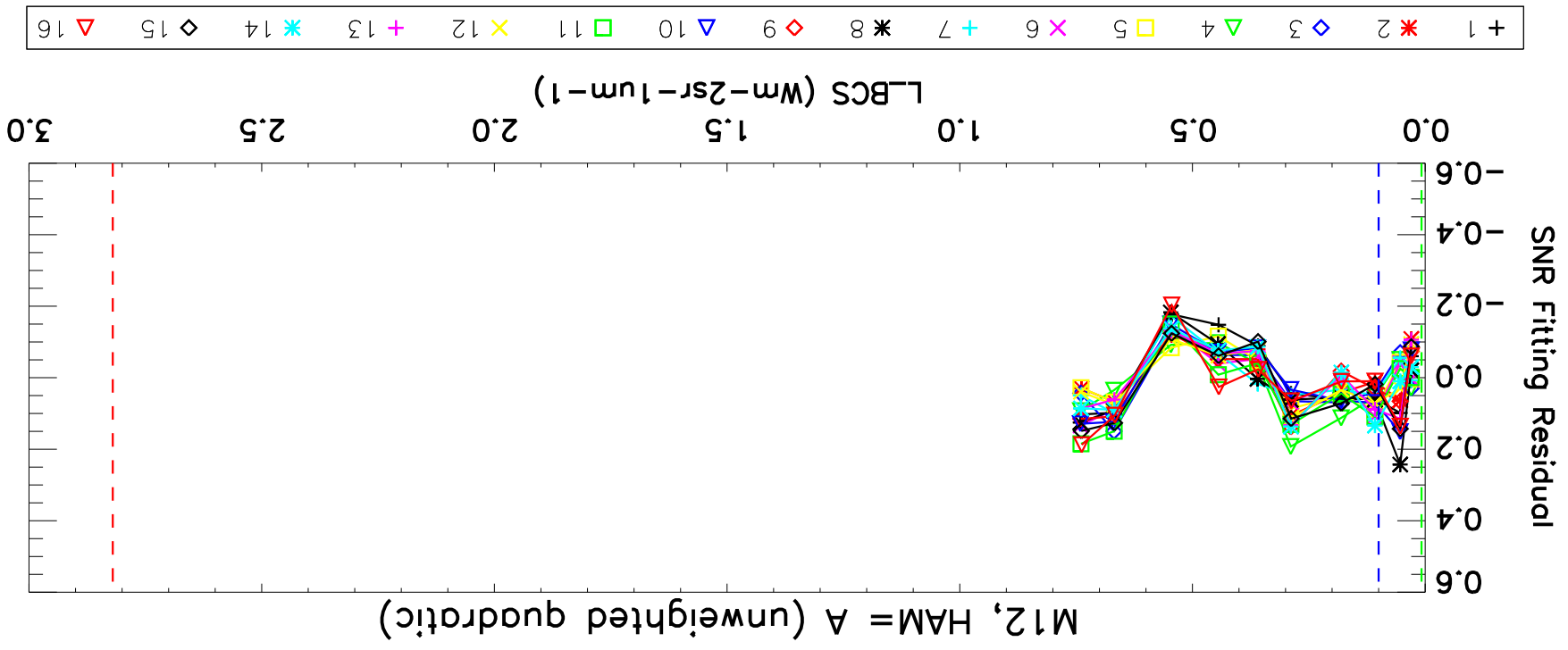
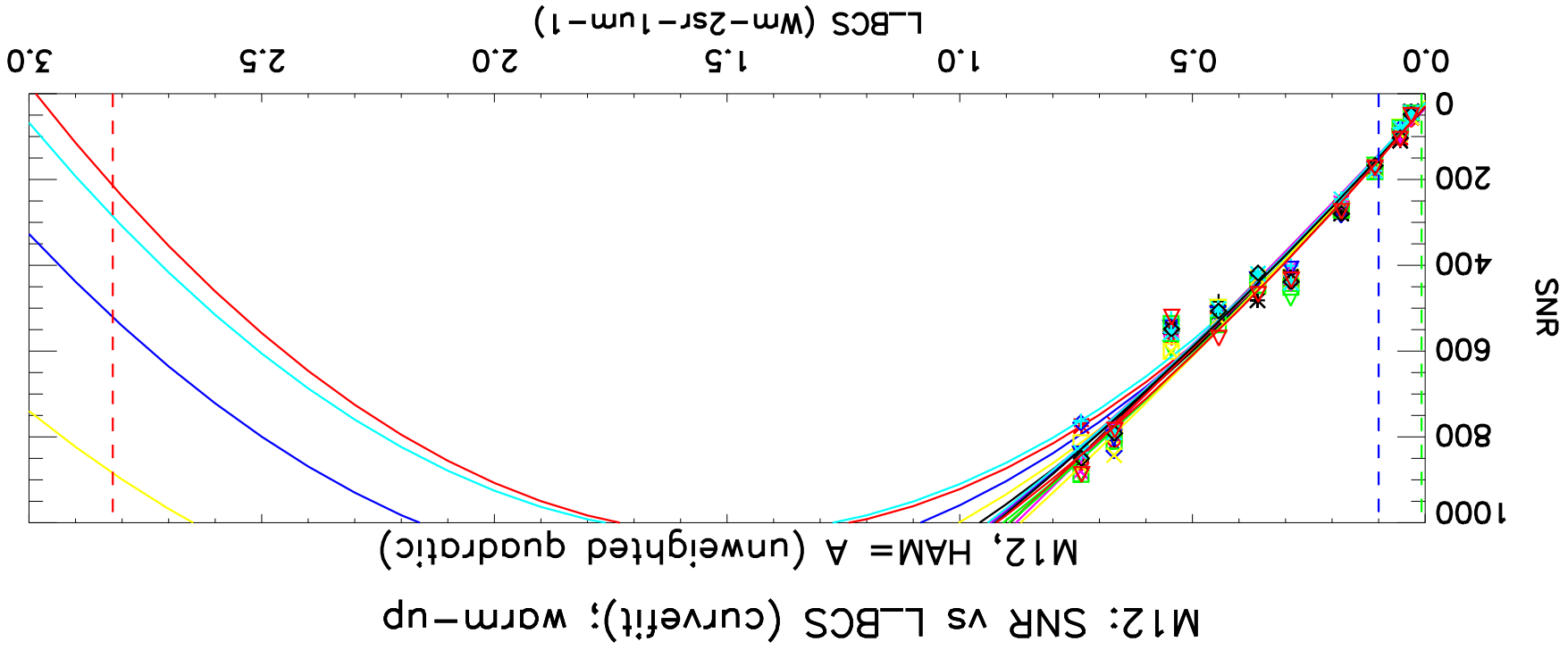
15 SS2: SNR vs LBCS (curvetit); warm-up

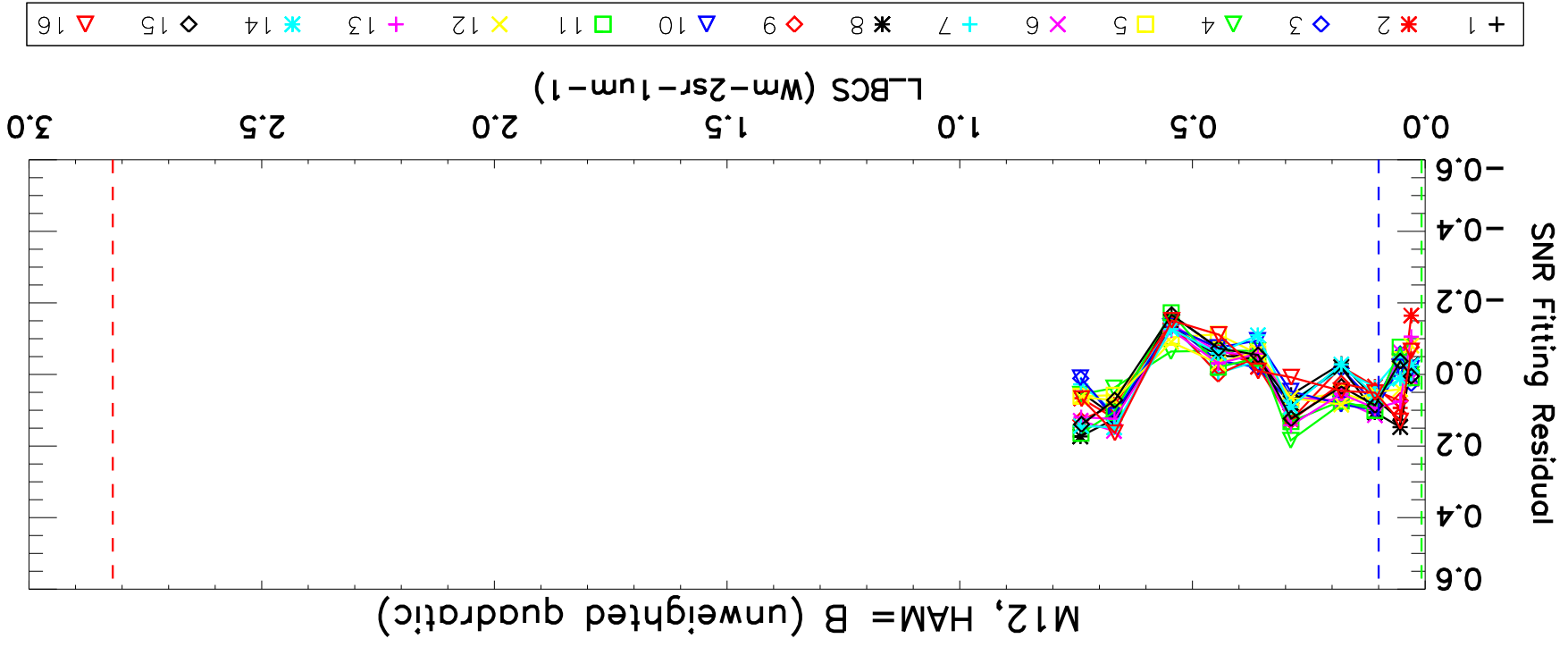
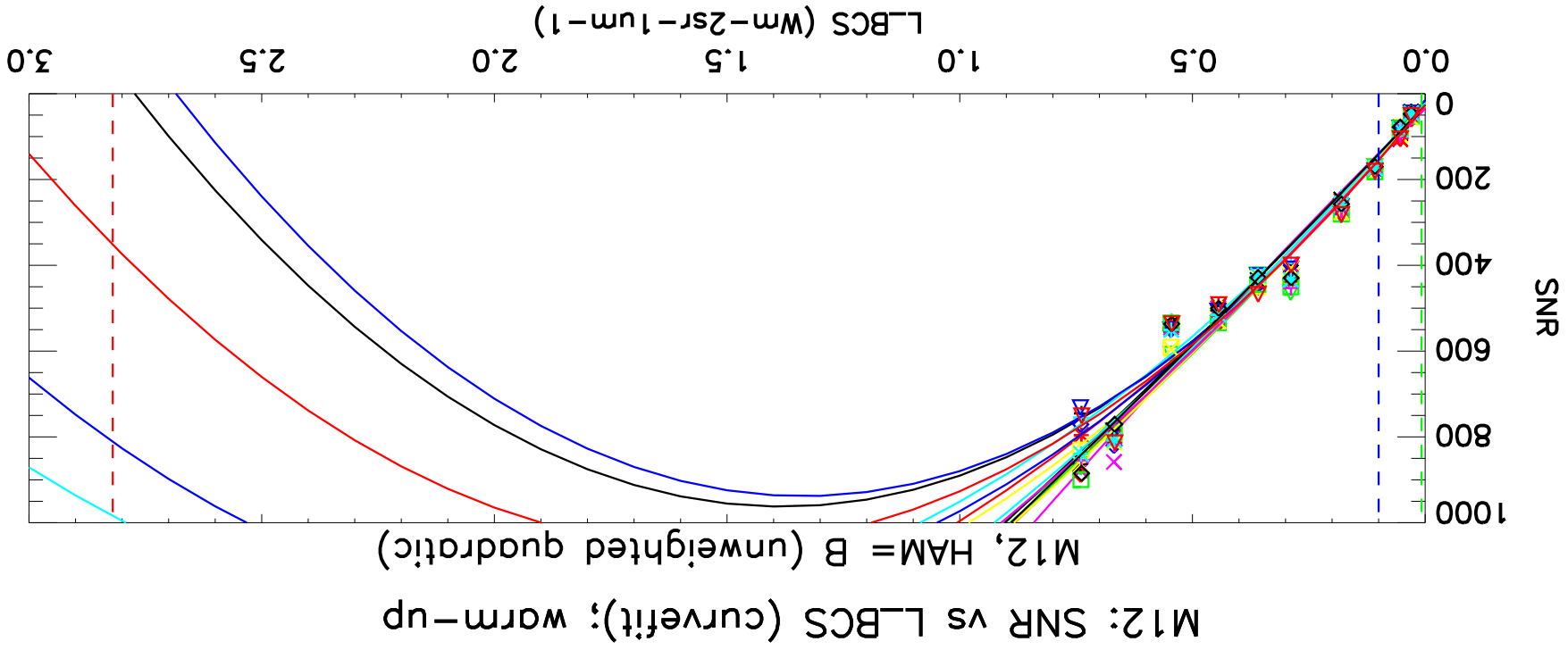


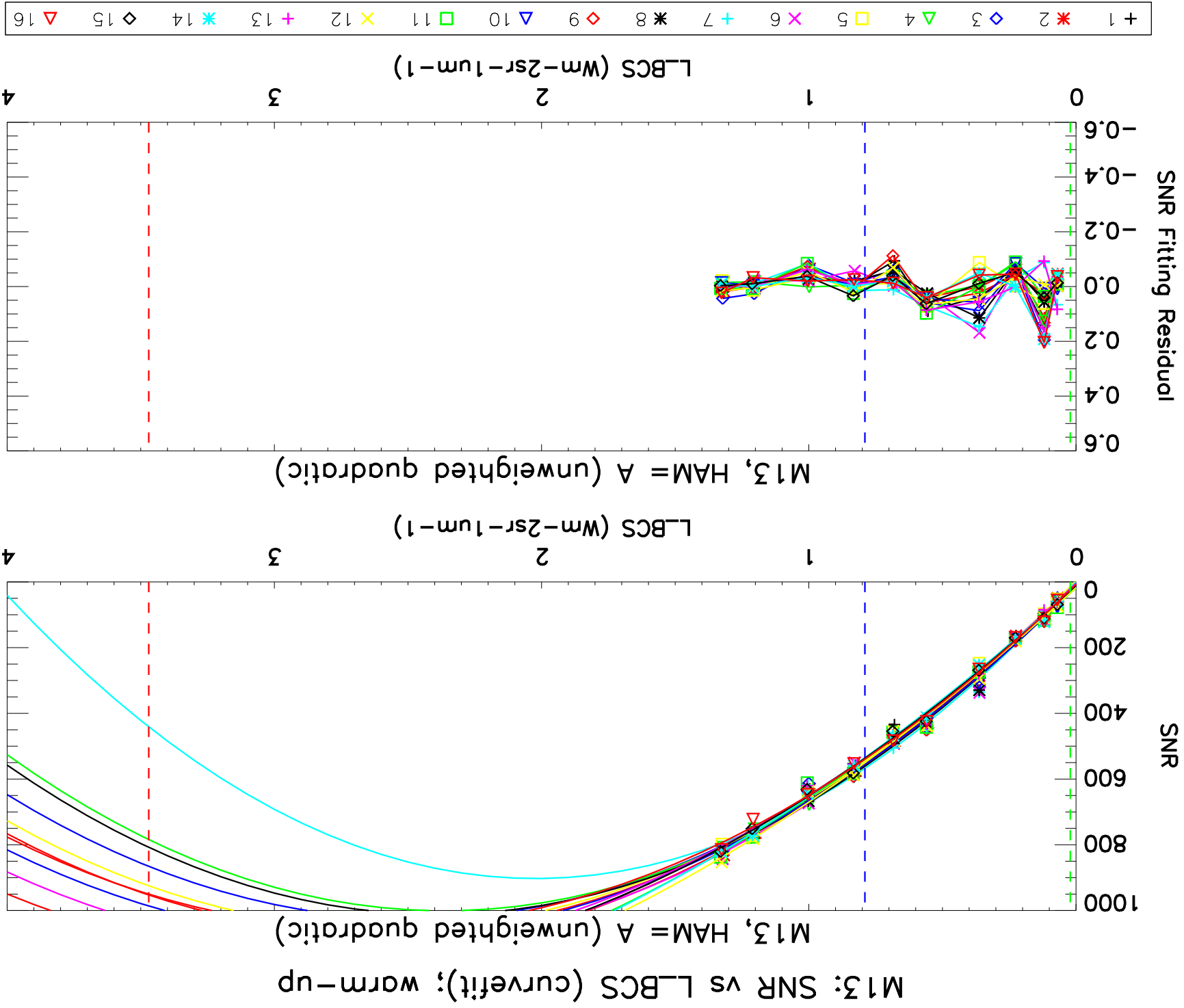
15 SS2, HAM = A (unweighted quadratic)

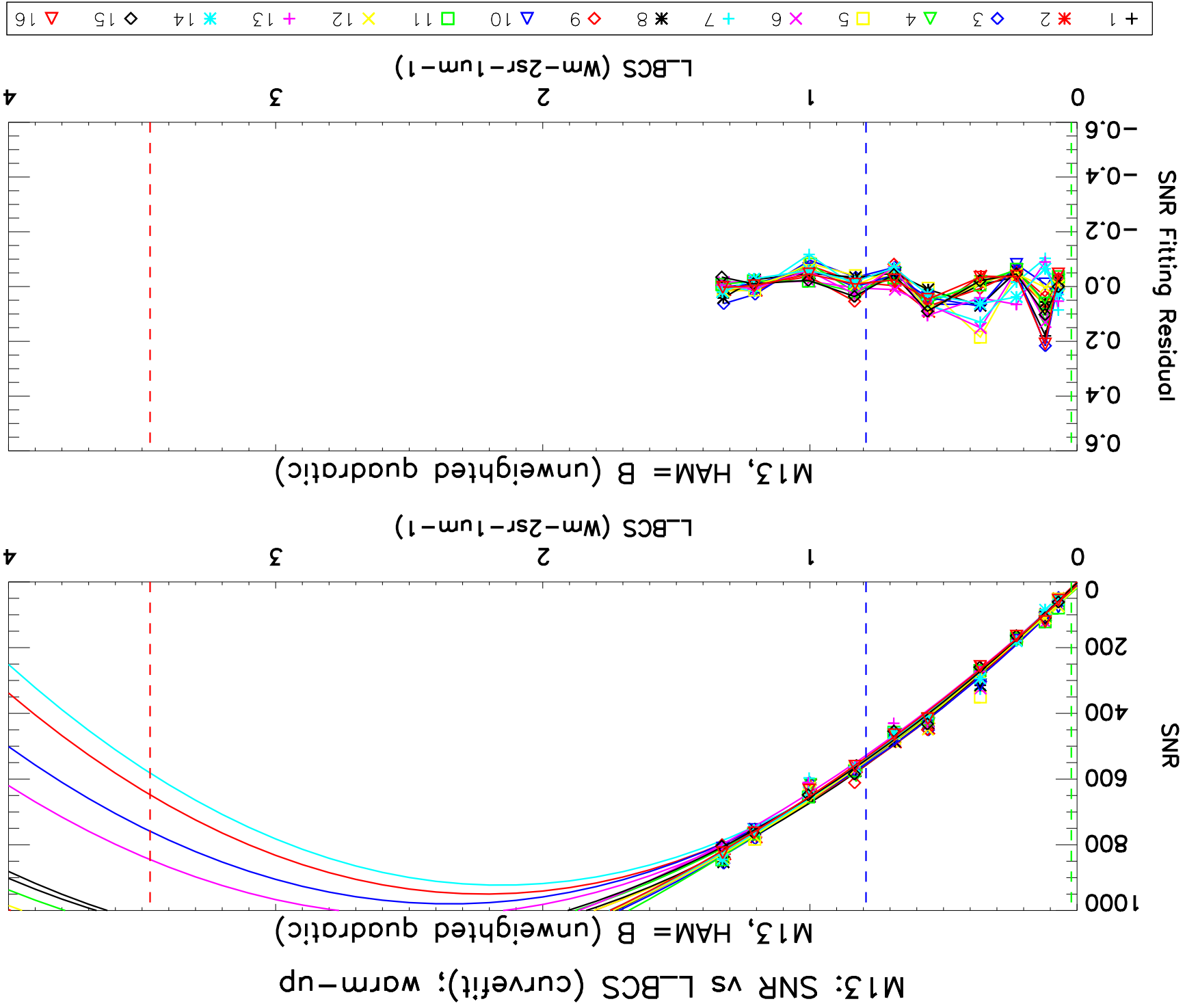


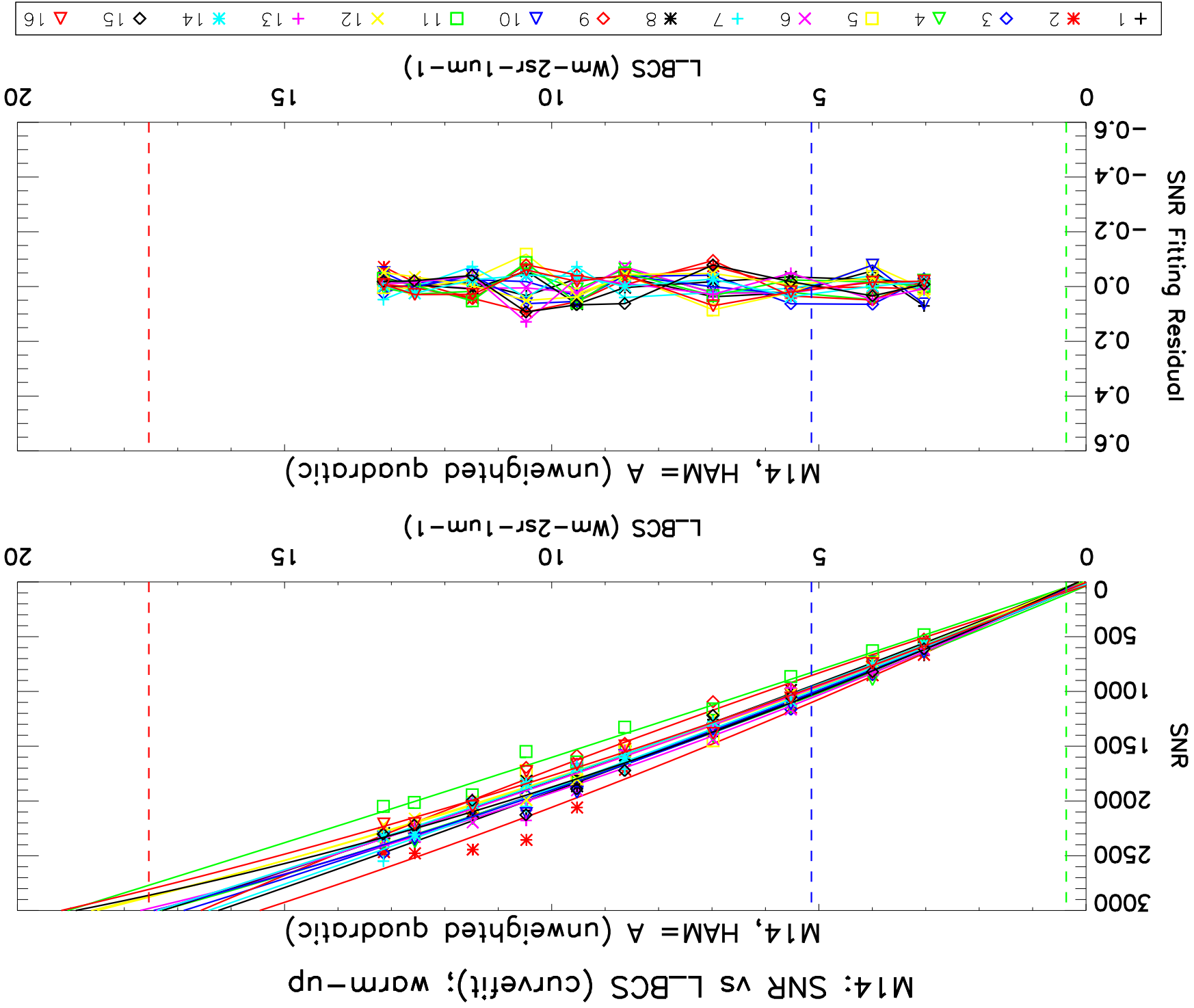


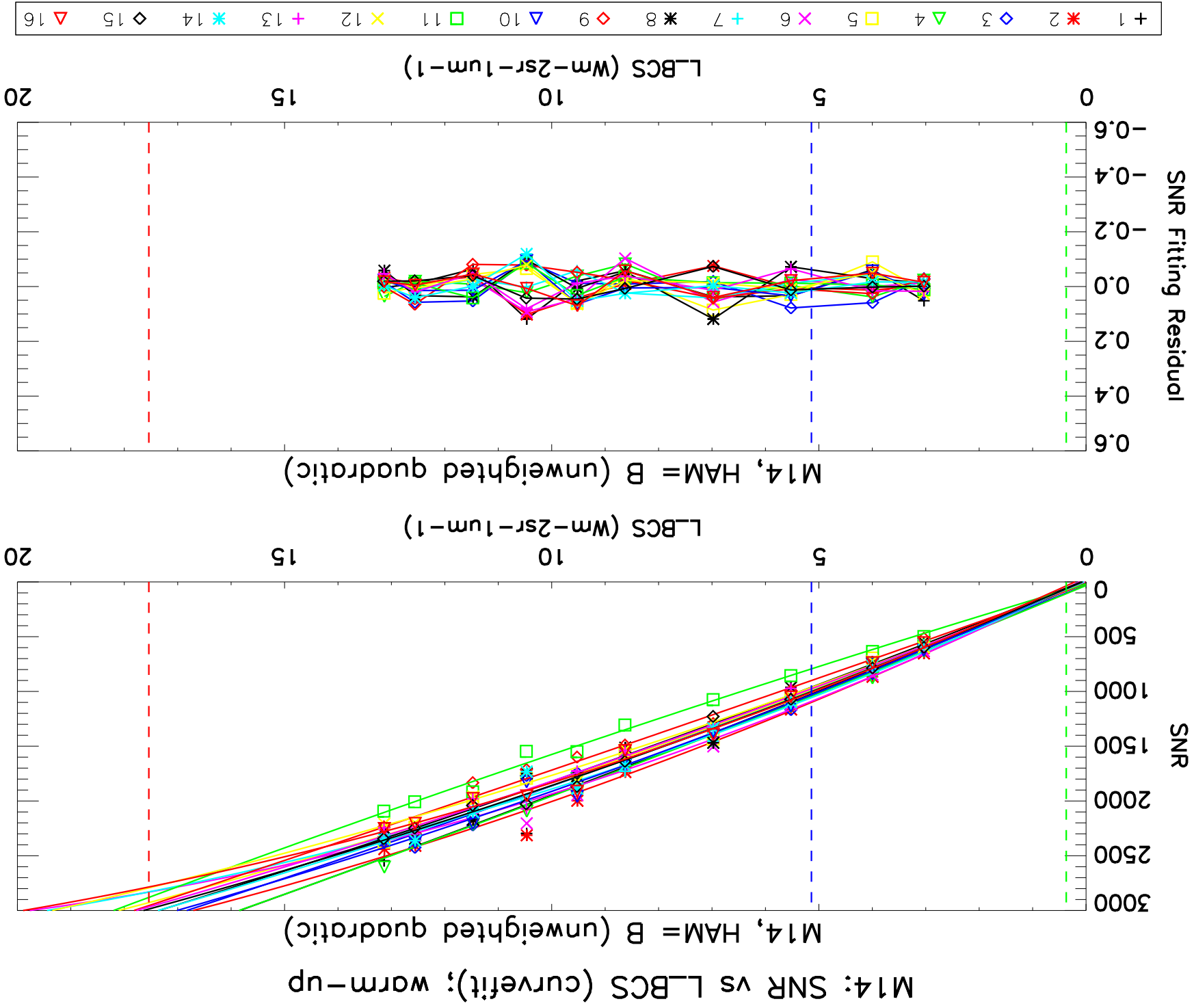


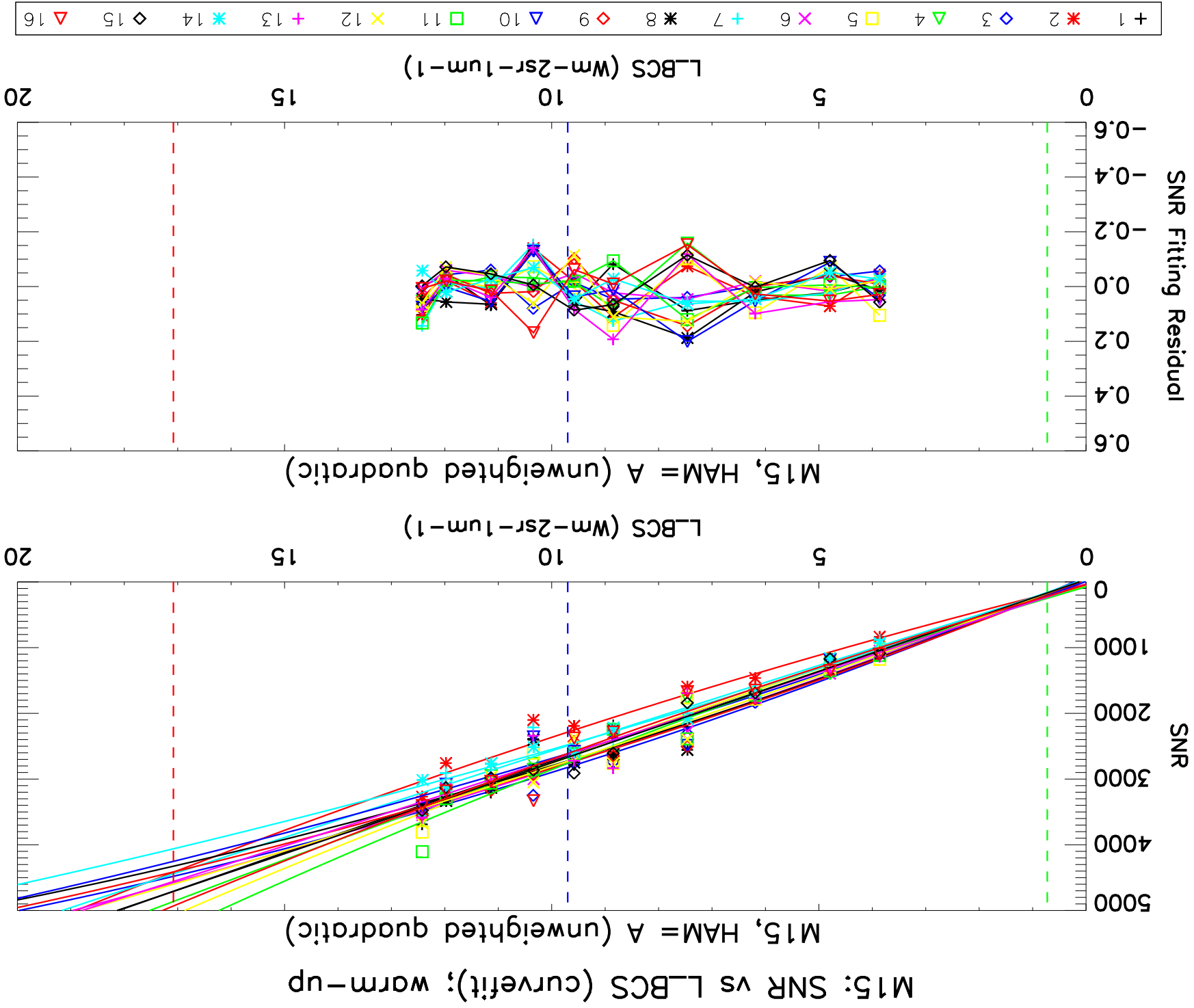


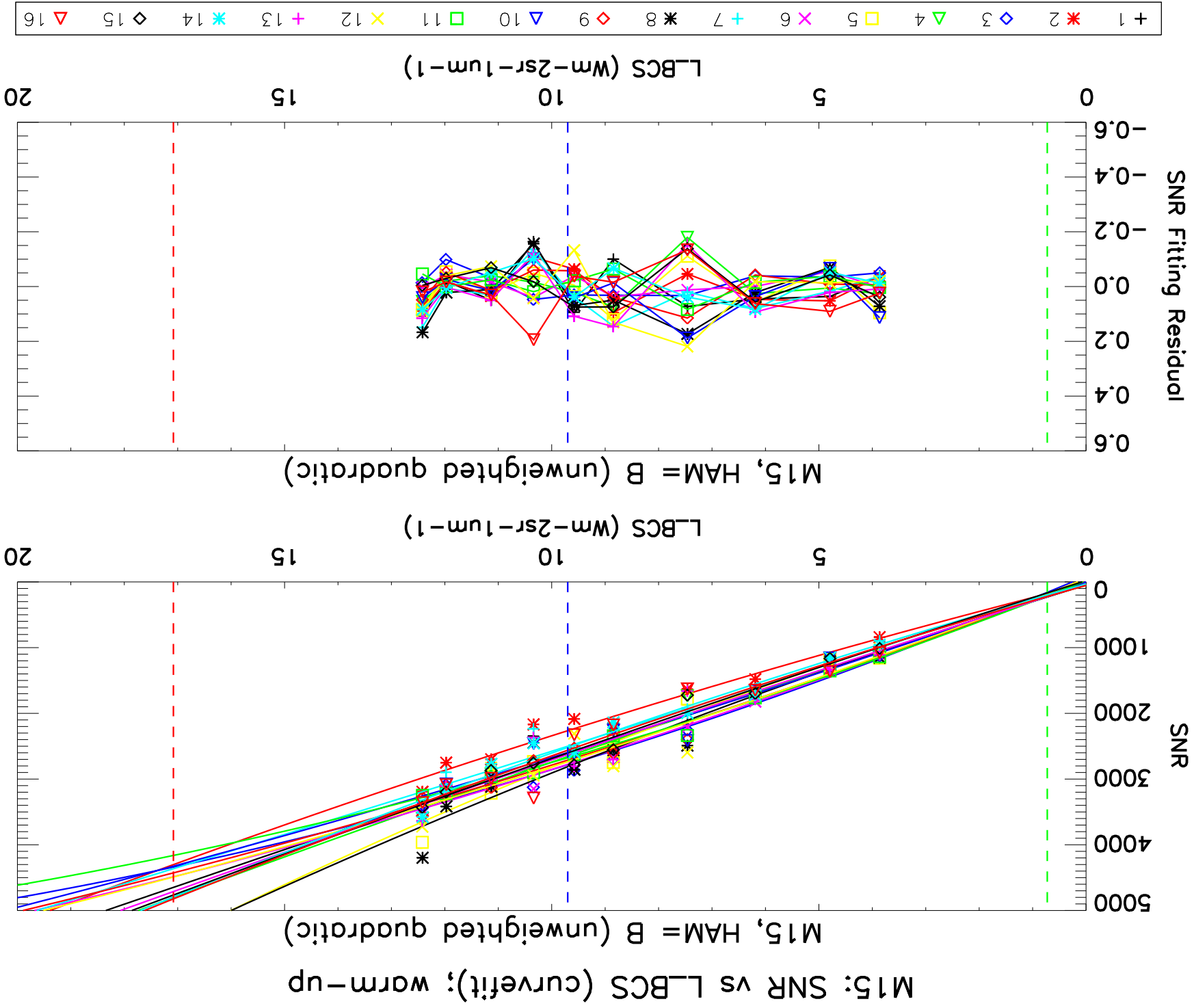


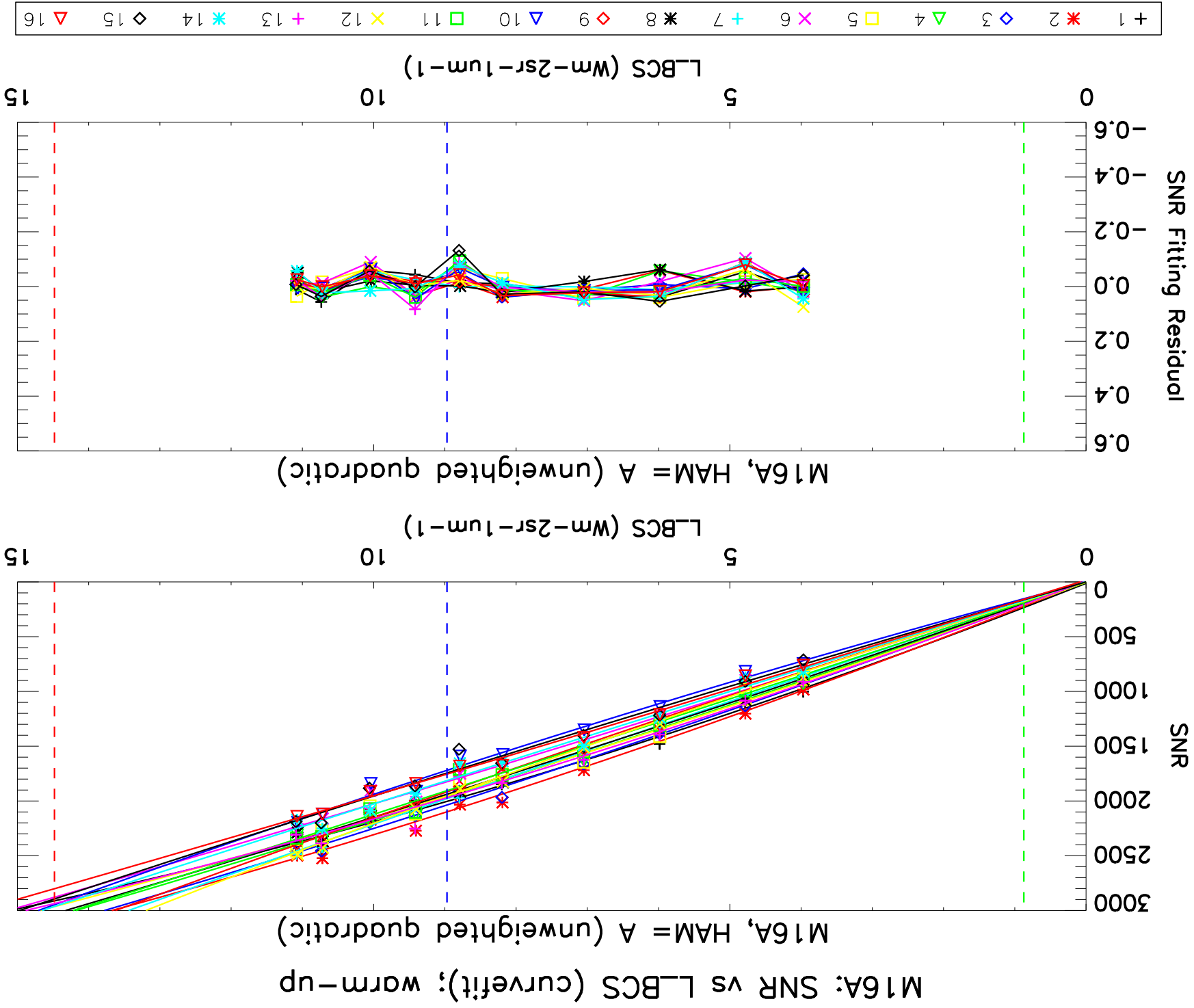


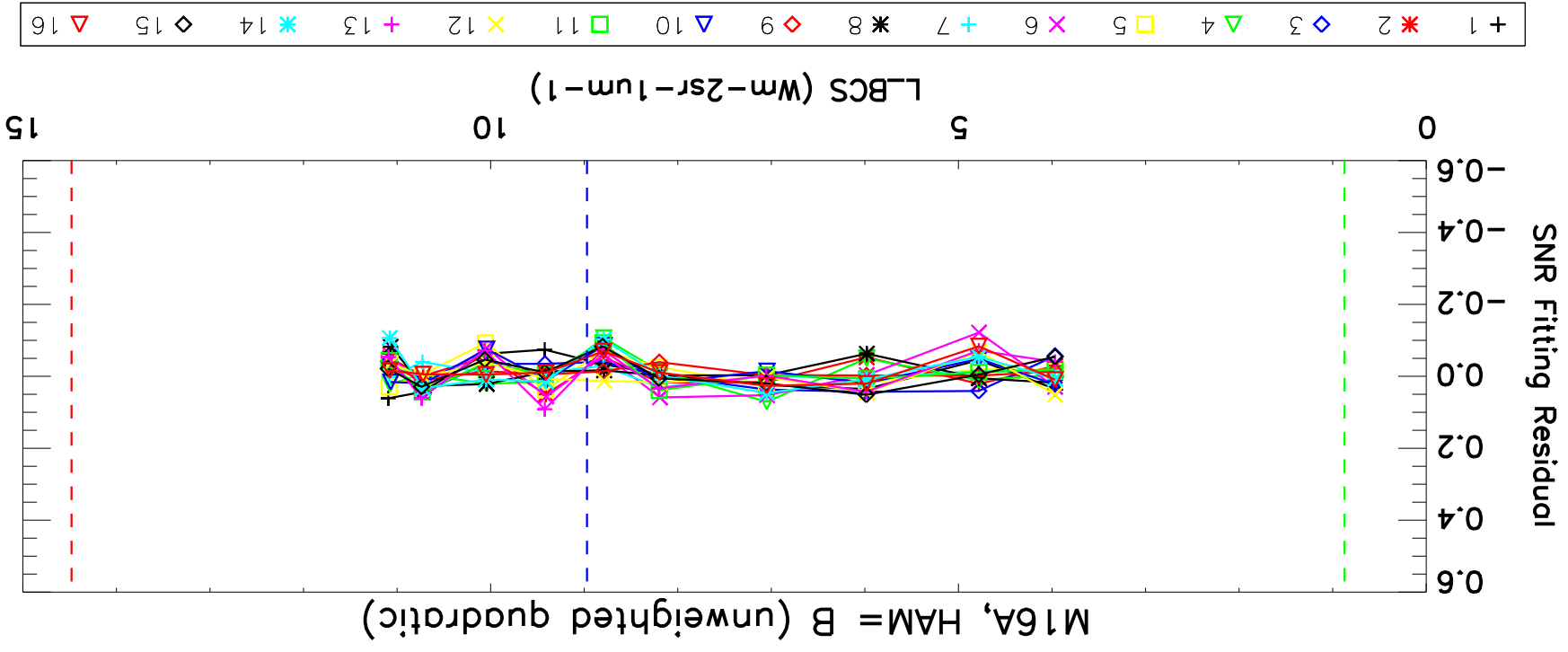
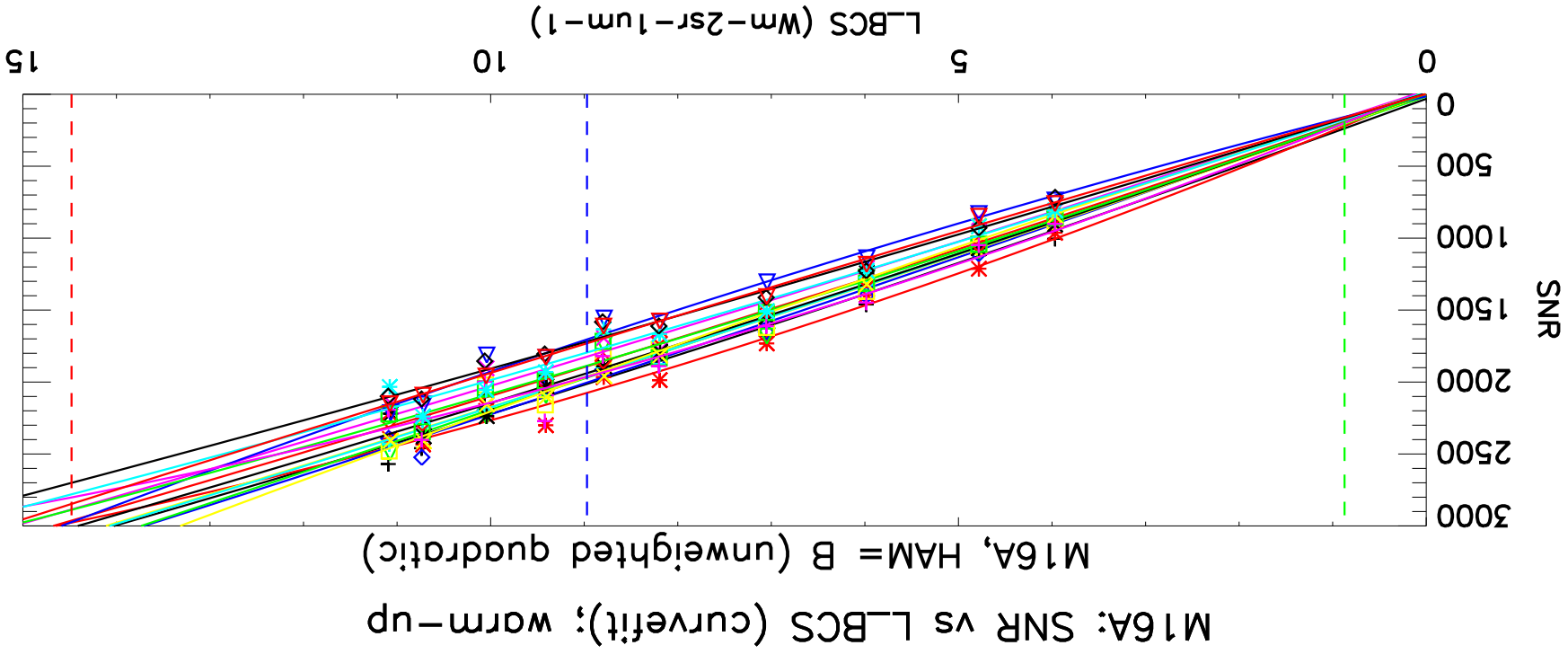


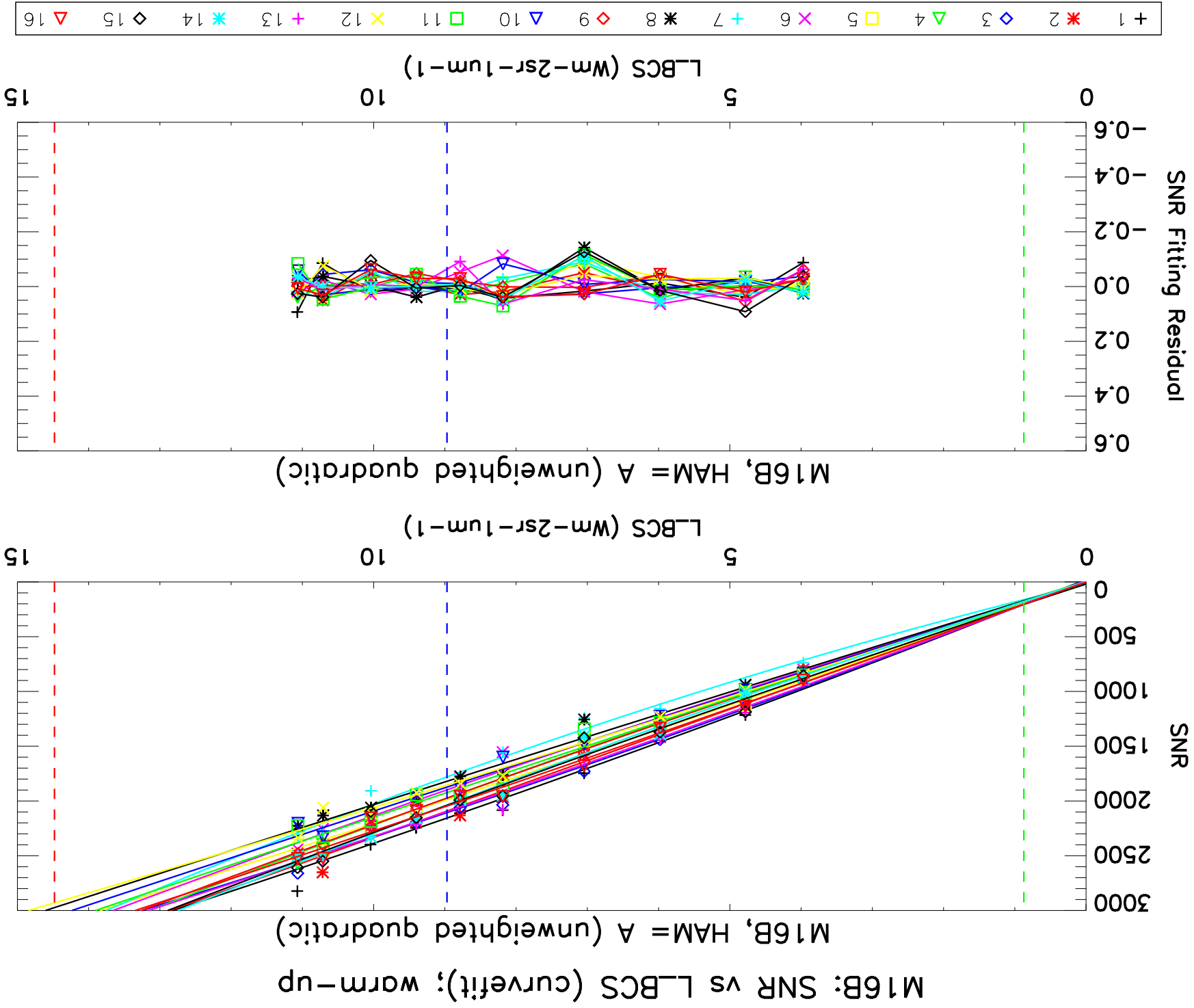


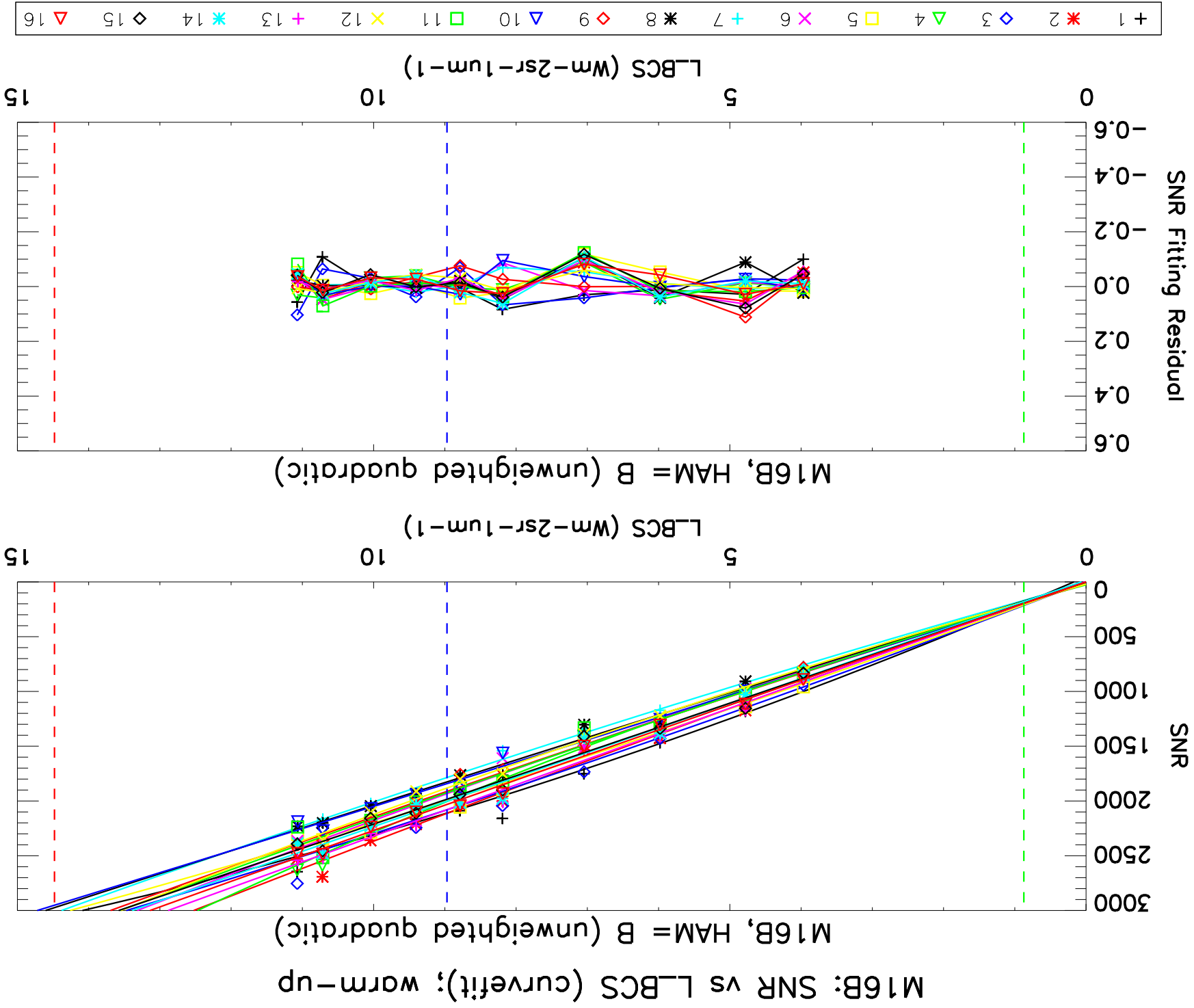




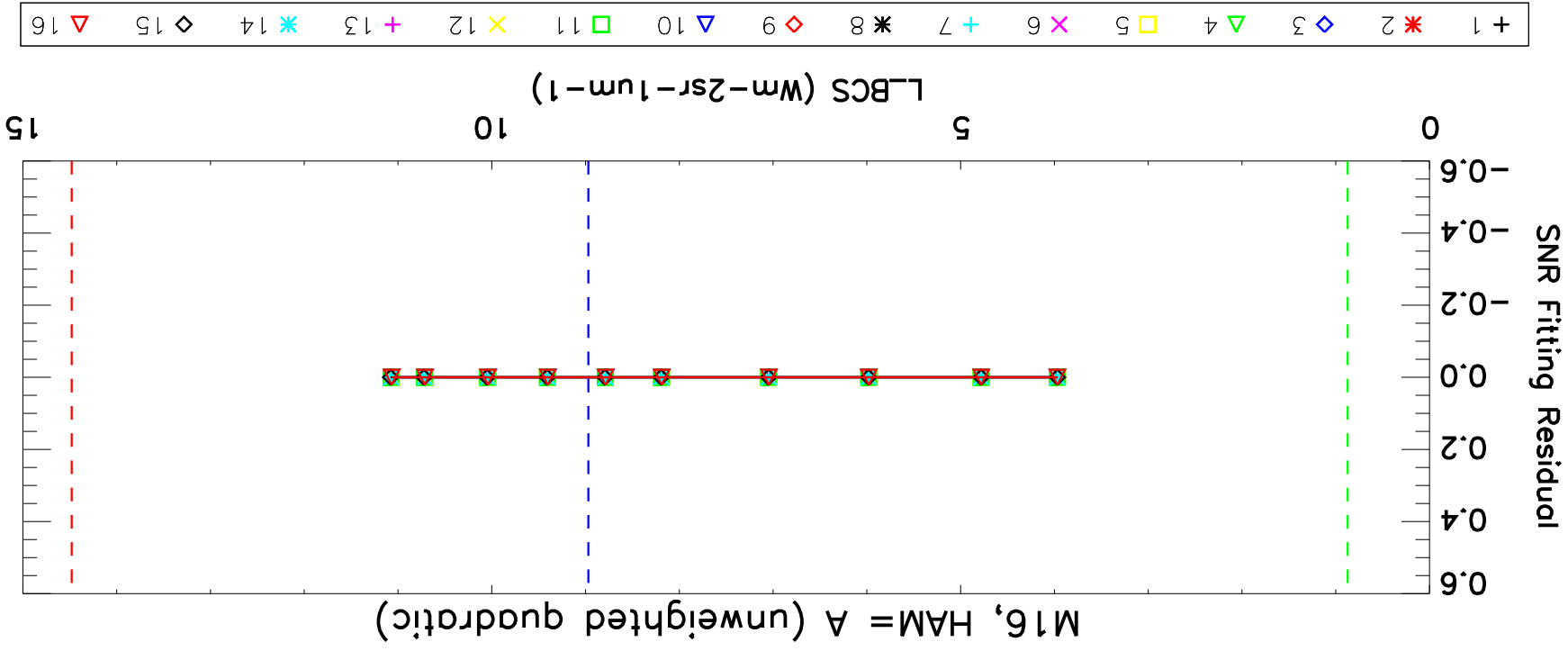
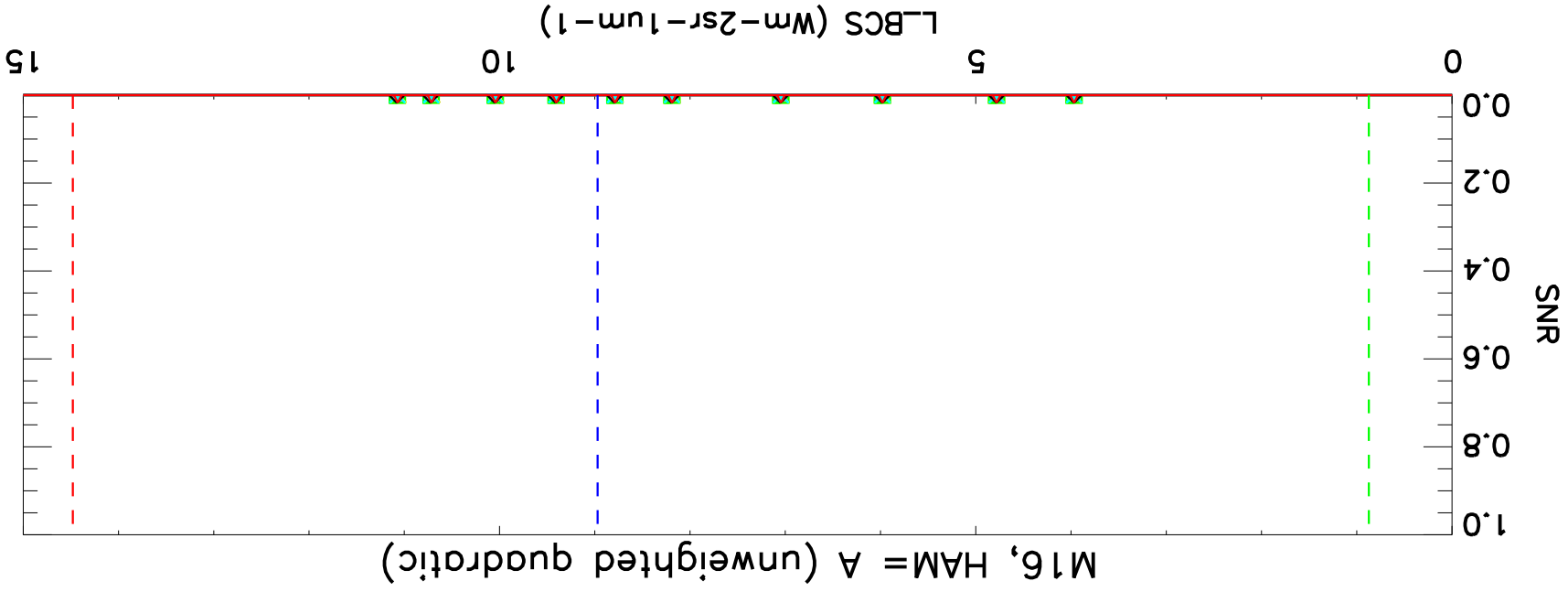


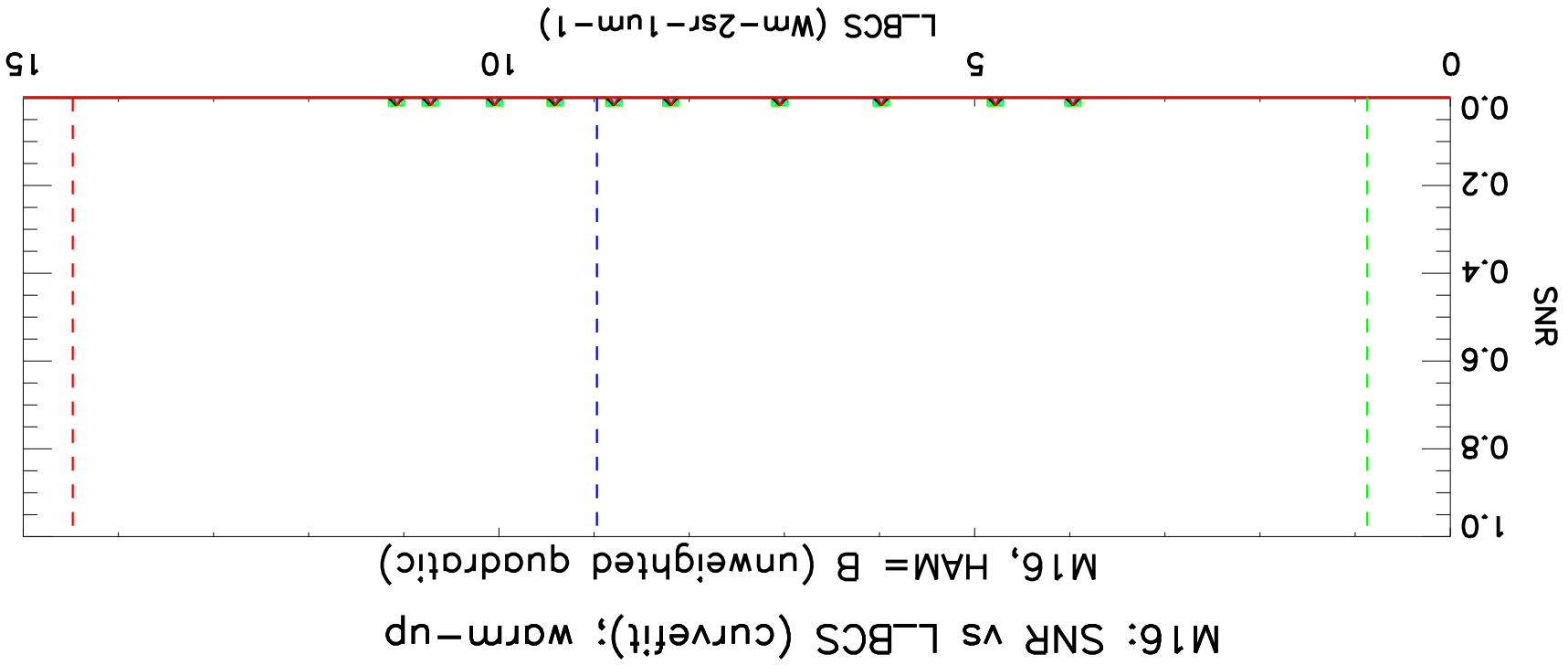
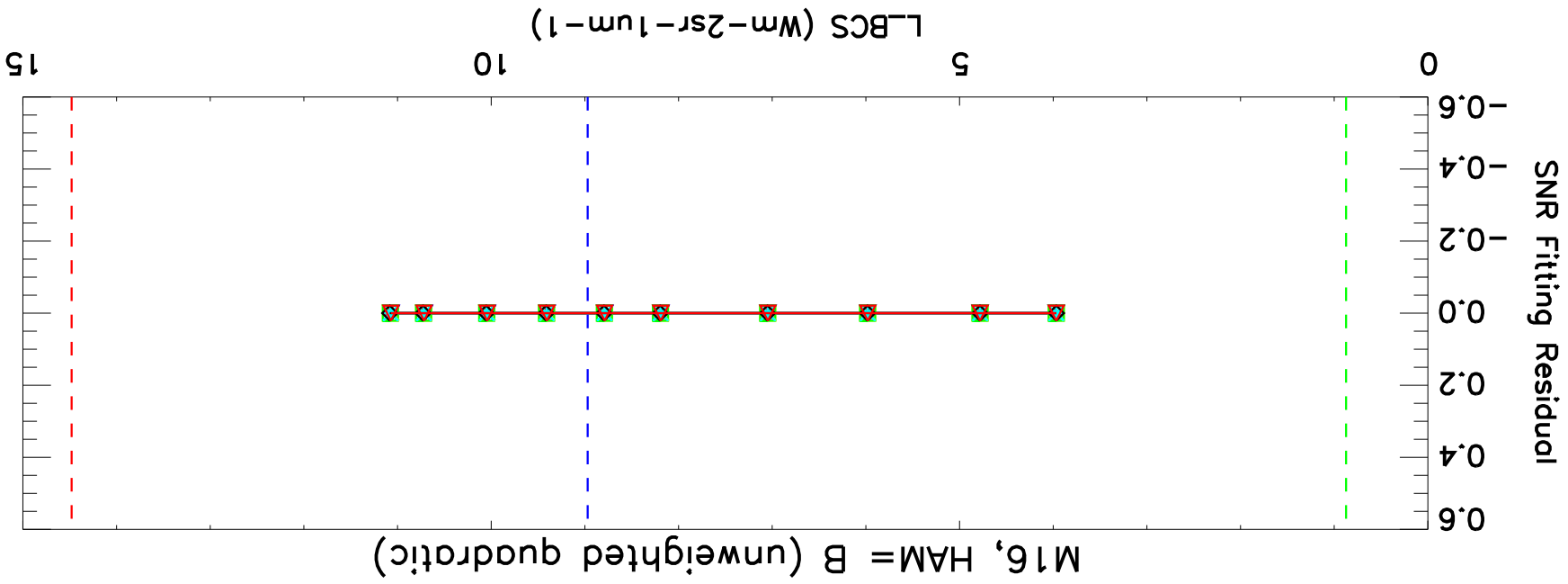




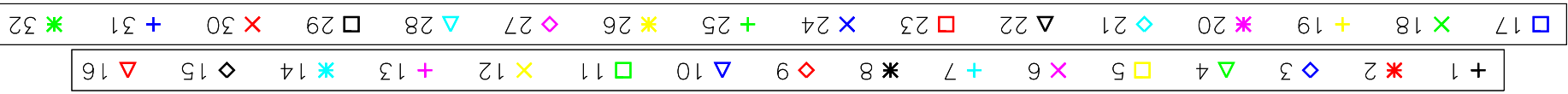
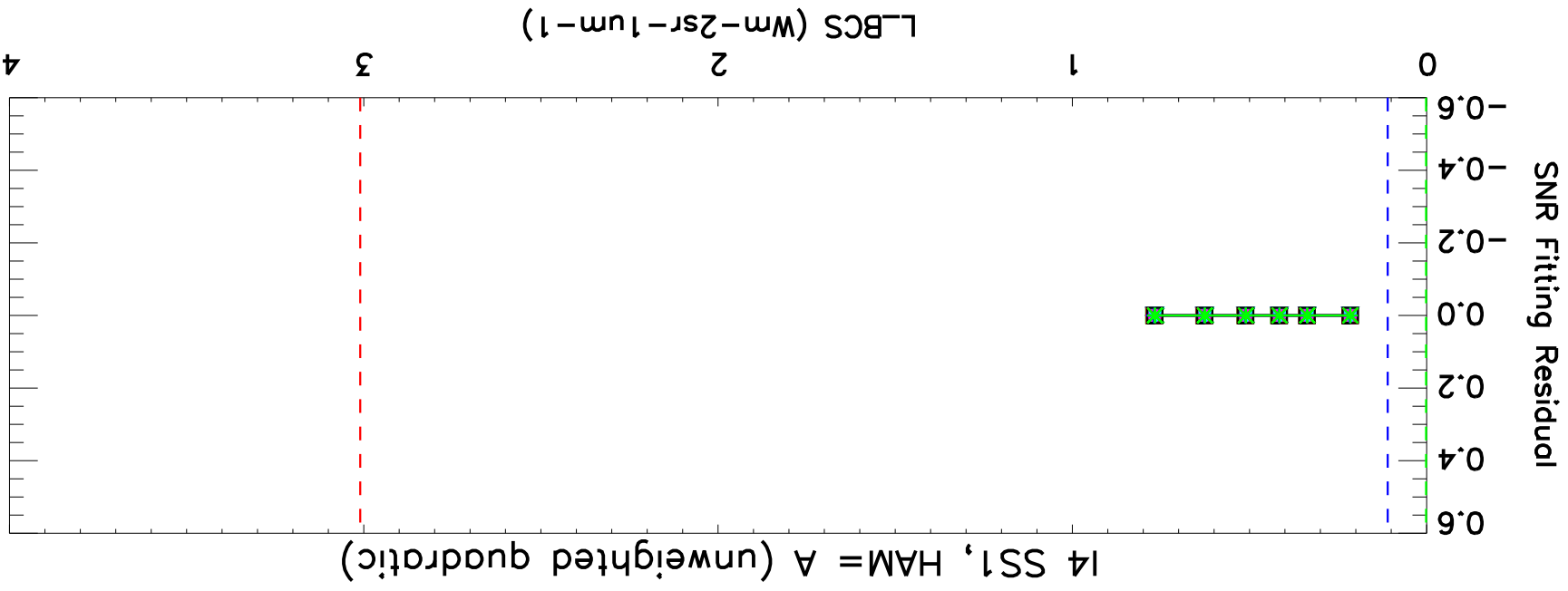
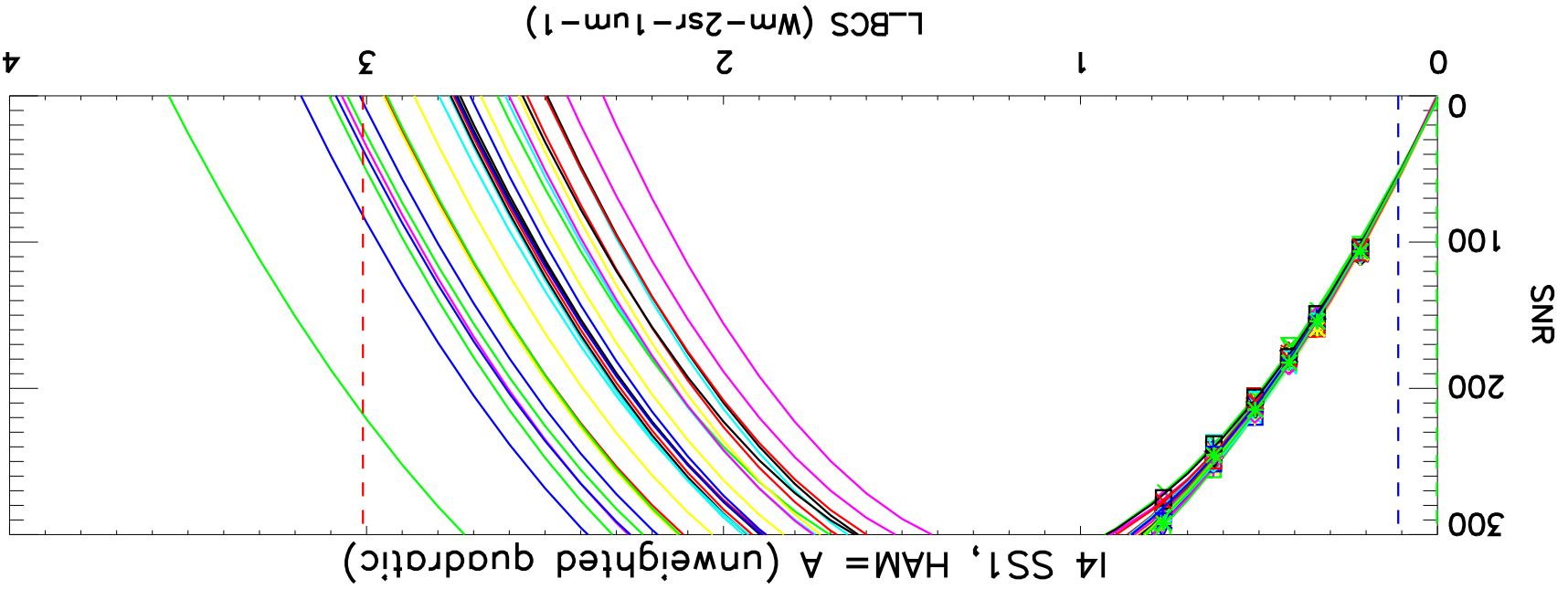


M16: SNR vs LBCS (curvetit); warm-up

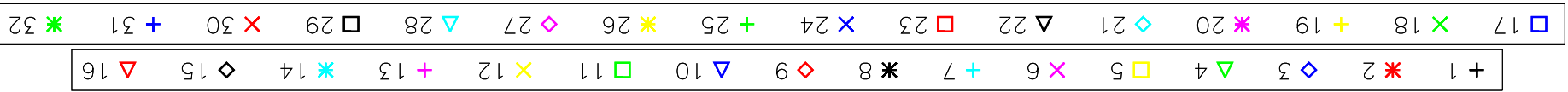
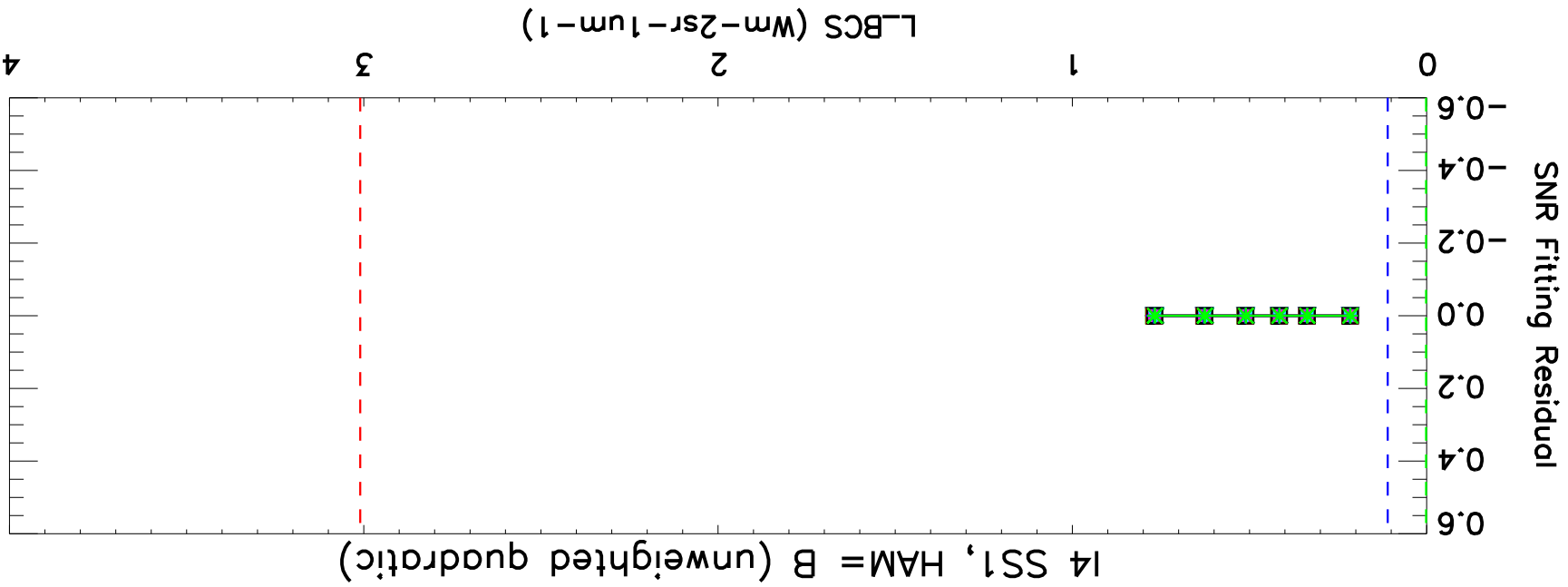
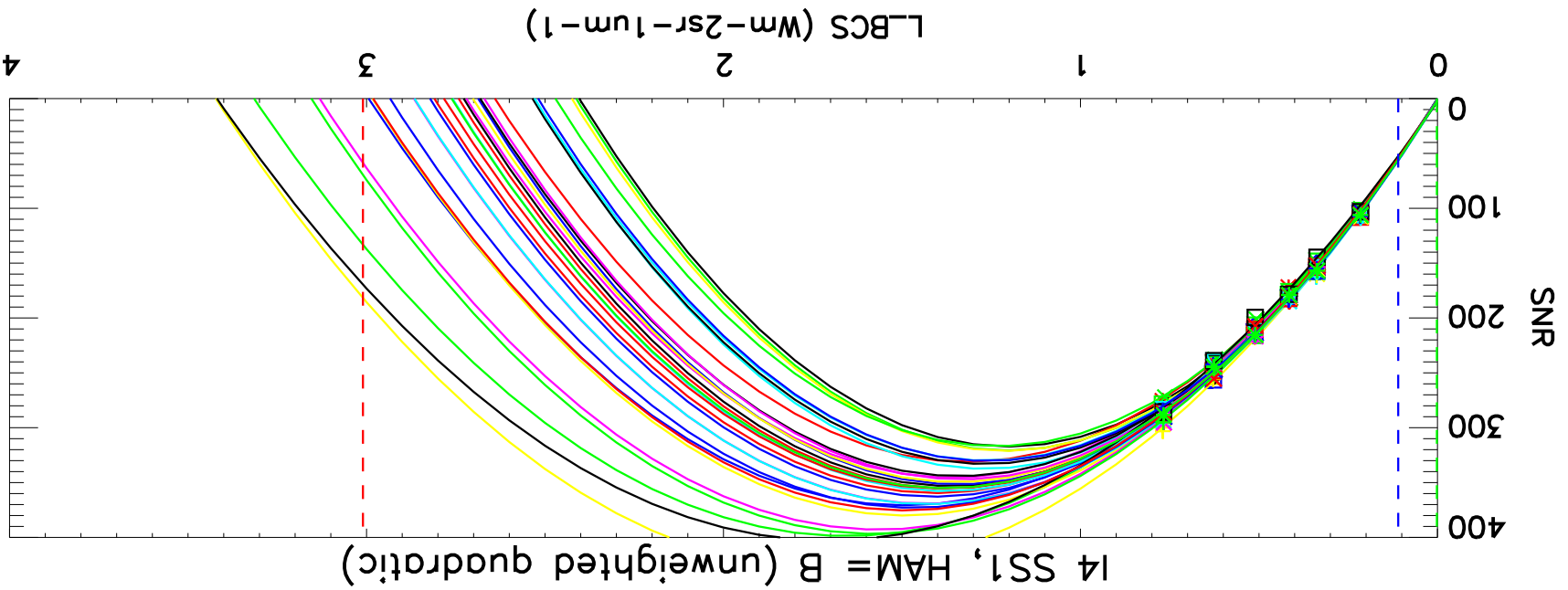




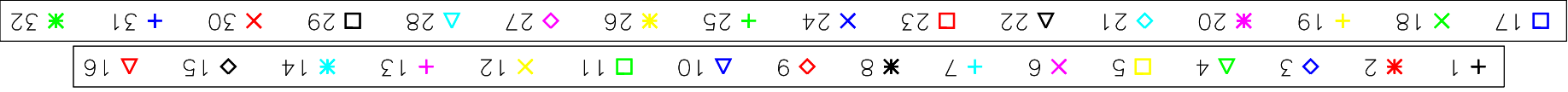
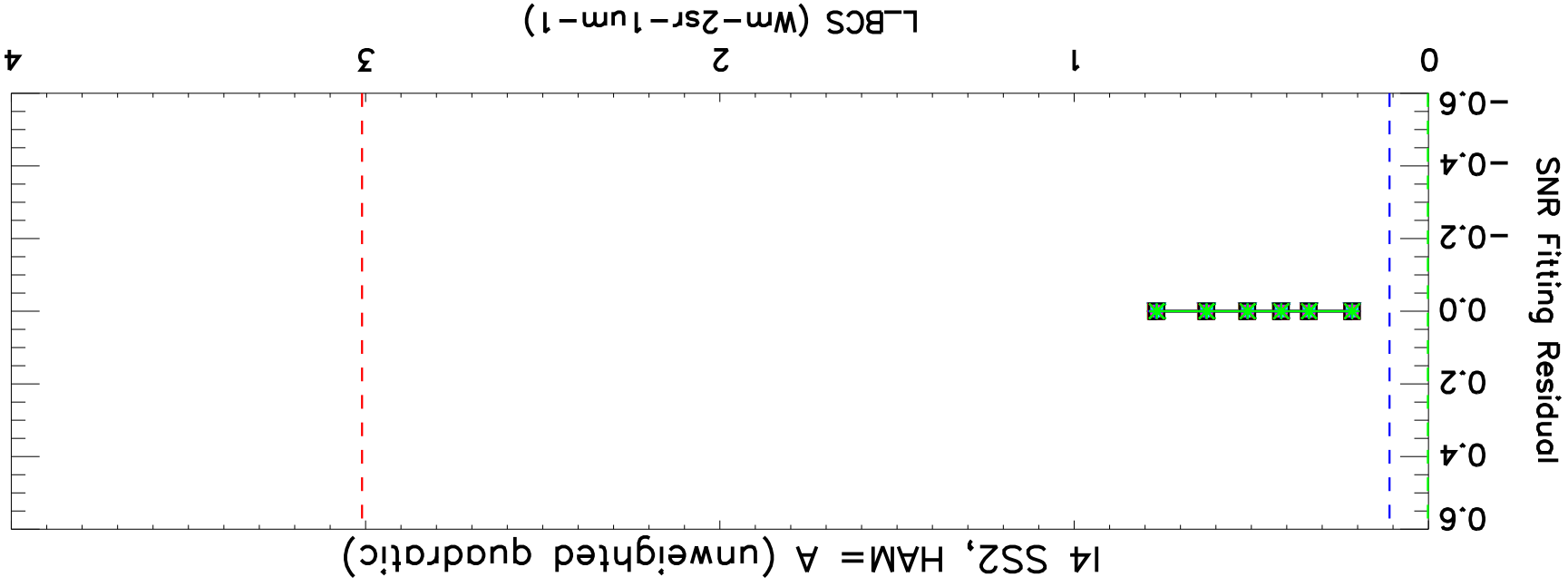
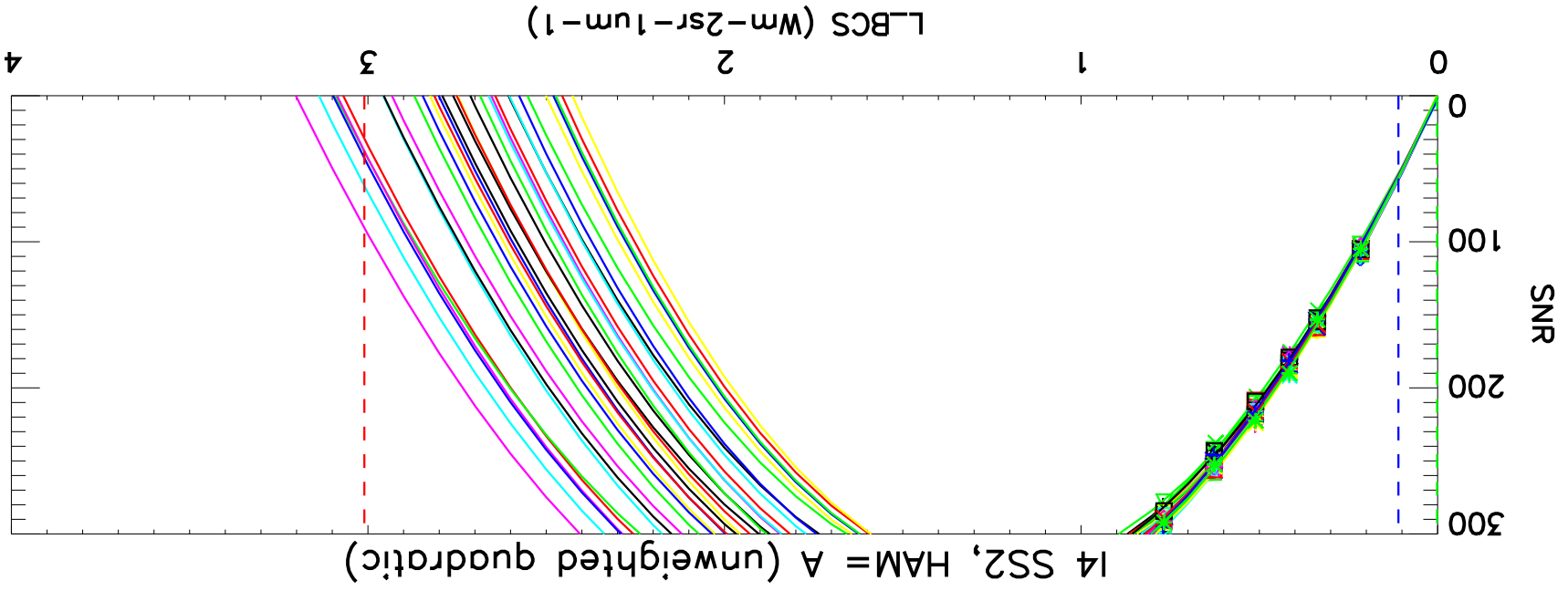
I4 SS1: SNR vs LBCS (curvetit); cool-down



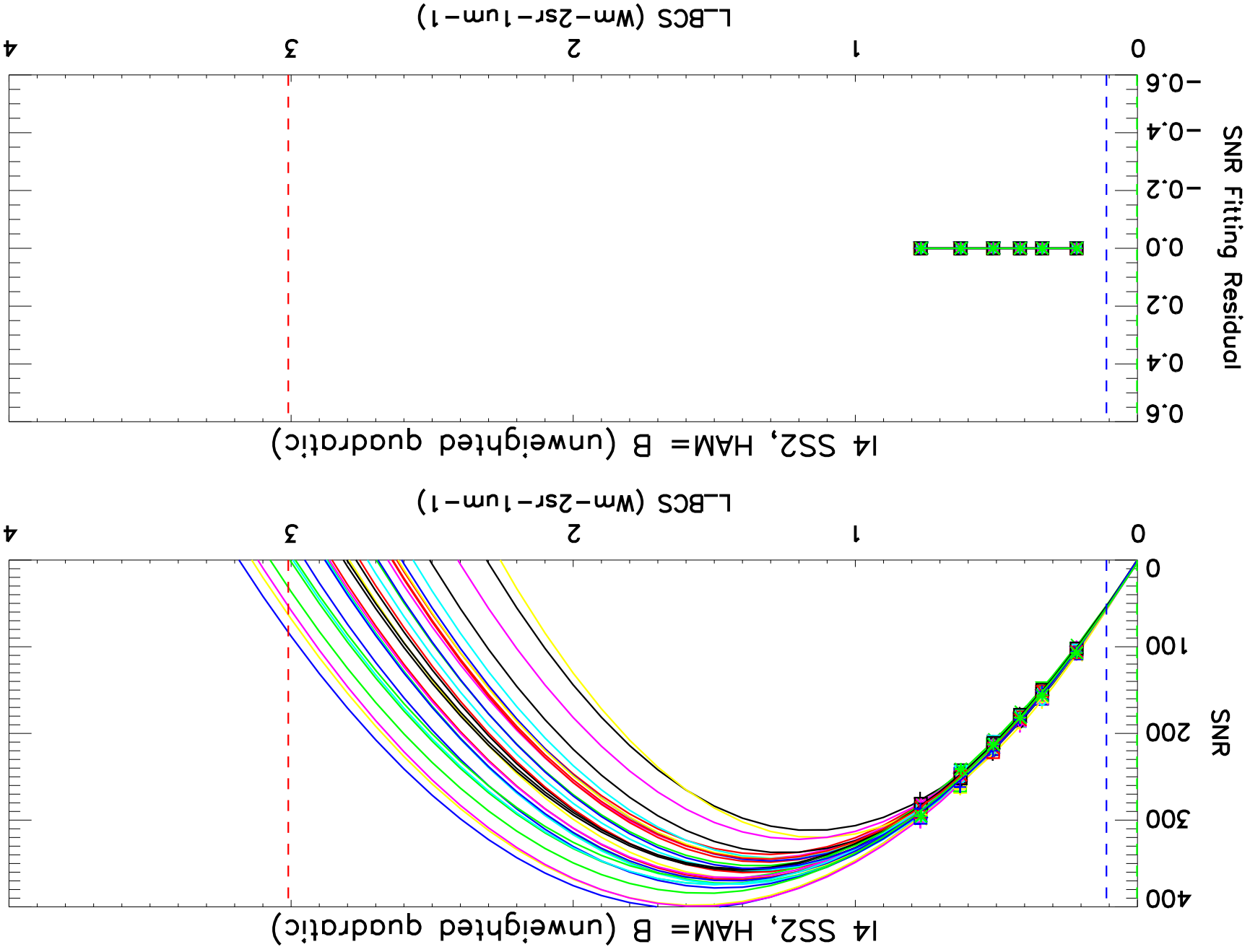
I4 SS1: SNR vs LBCS (curvetit); cool-down



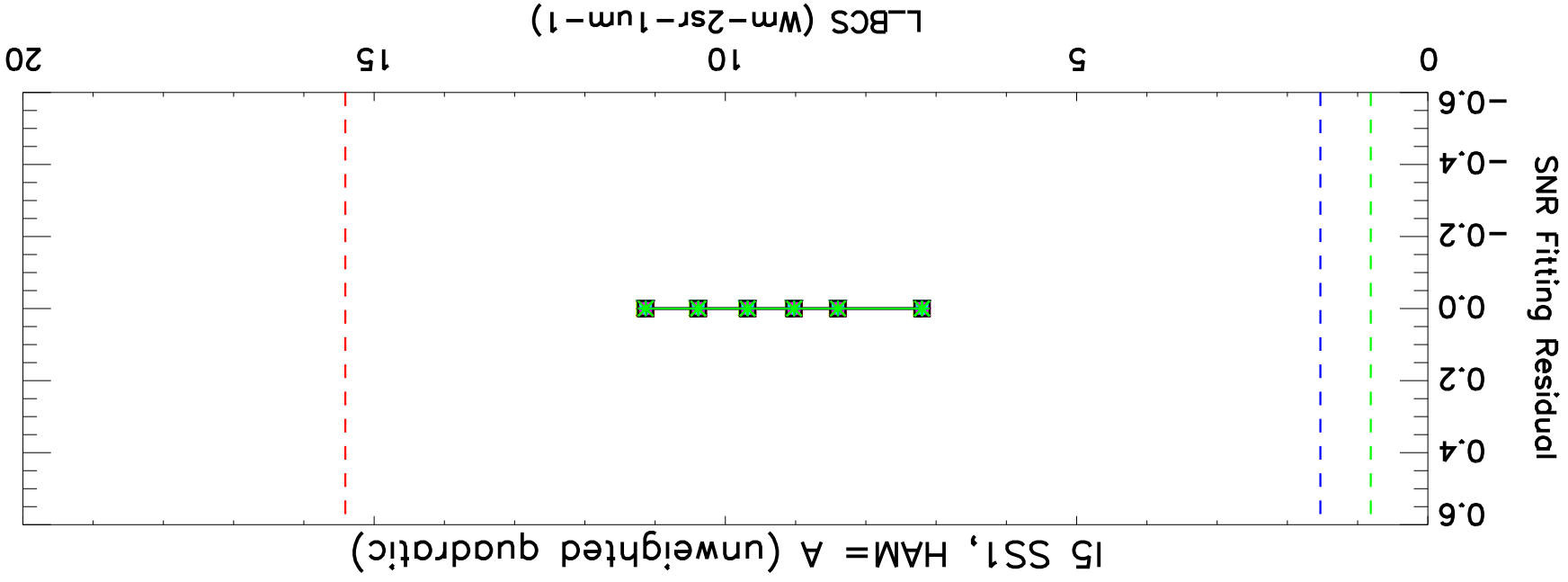
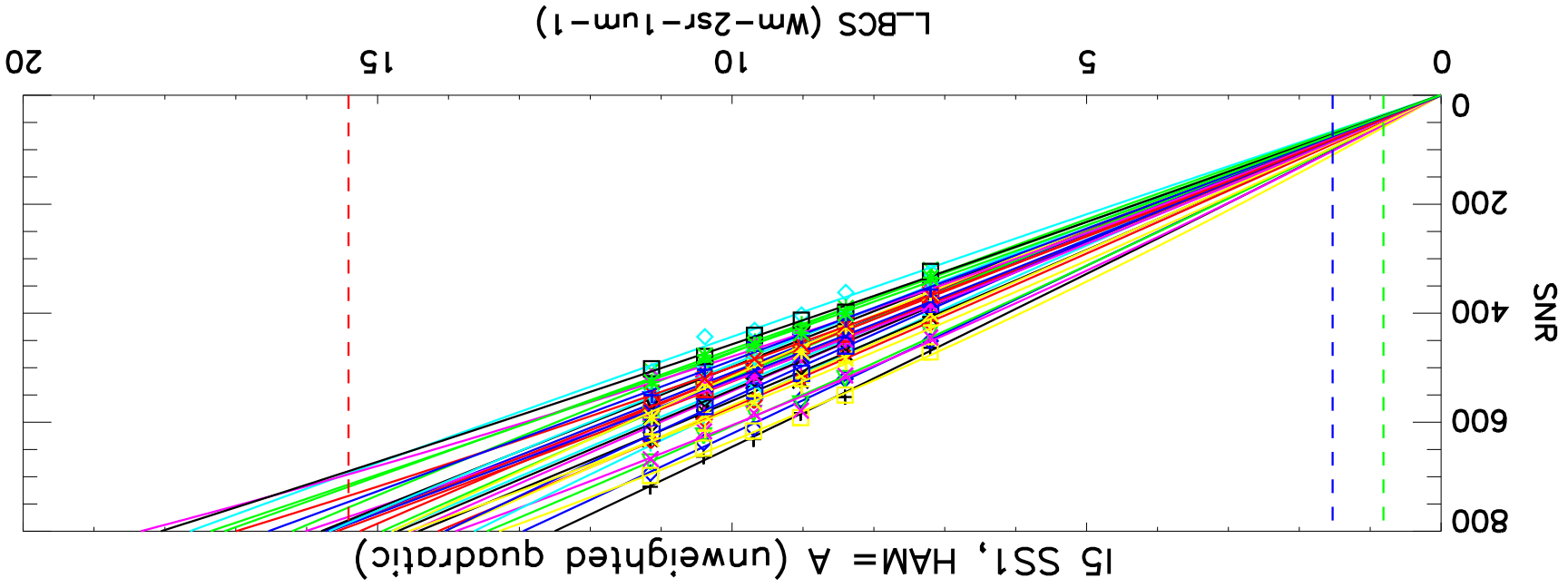
I4 SS2: SNR vs LBCS (curvetit); cool-down



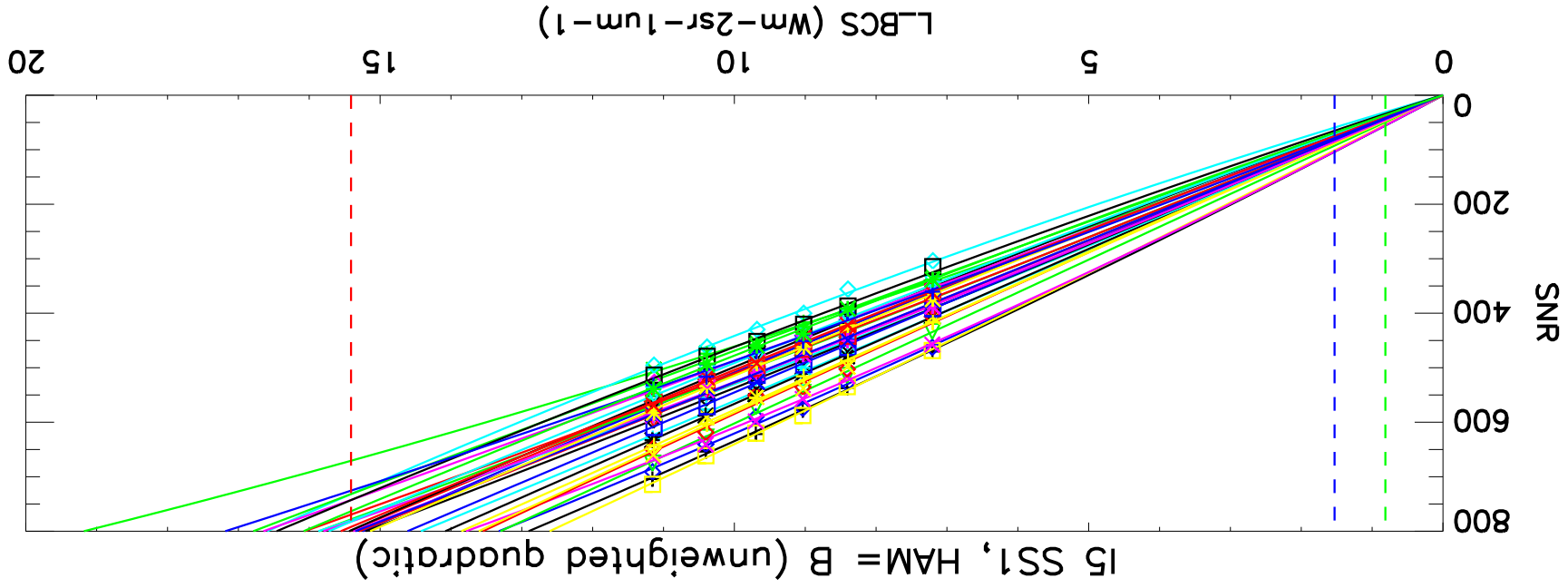
I4 SS2: SNR vs LBCS (curvetit); cool-down



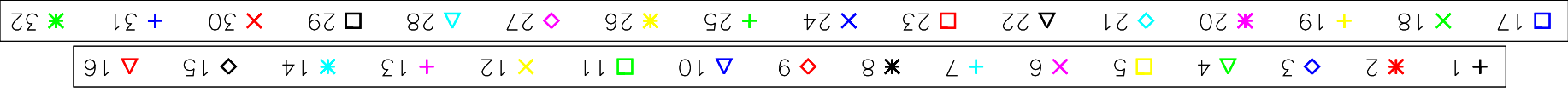
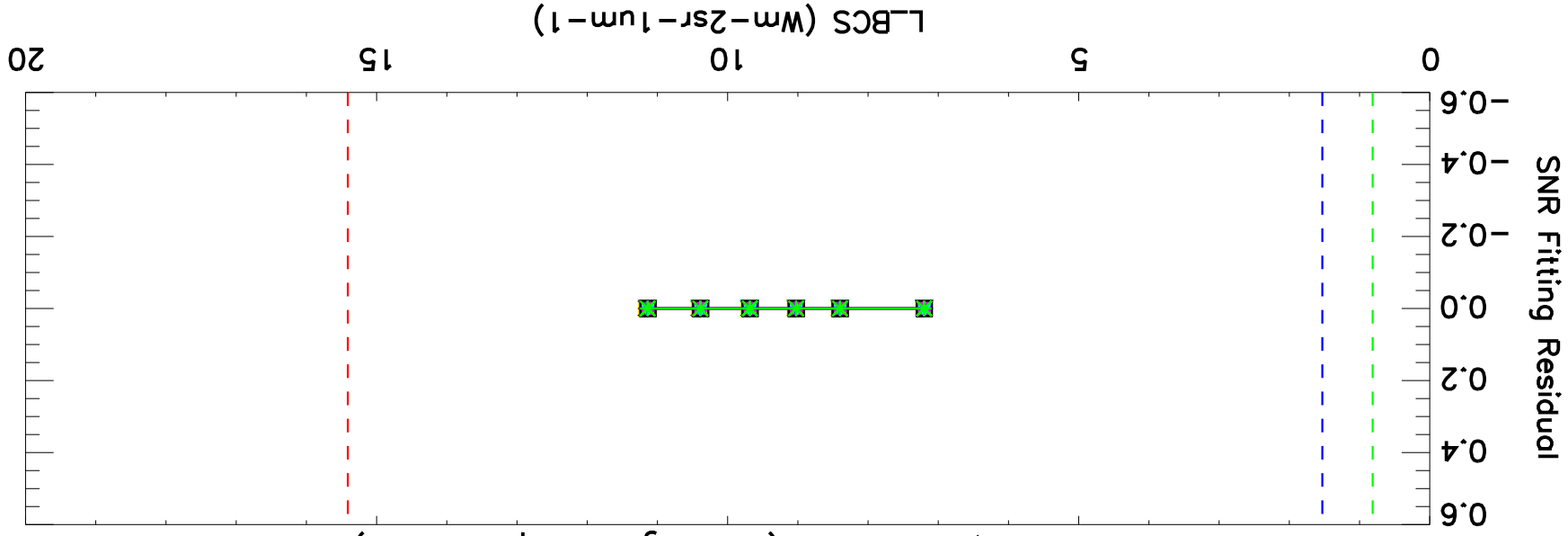
IS SS1: SNR vs LBCS (curvefit); cool-down



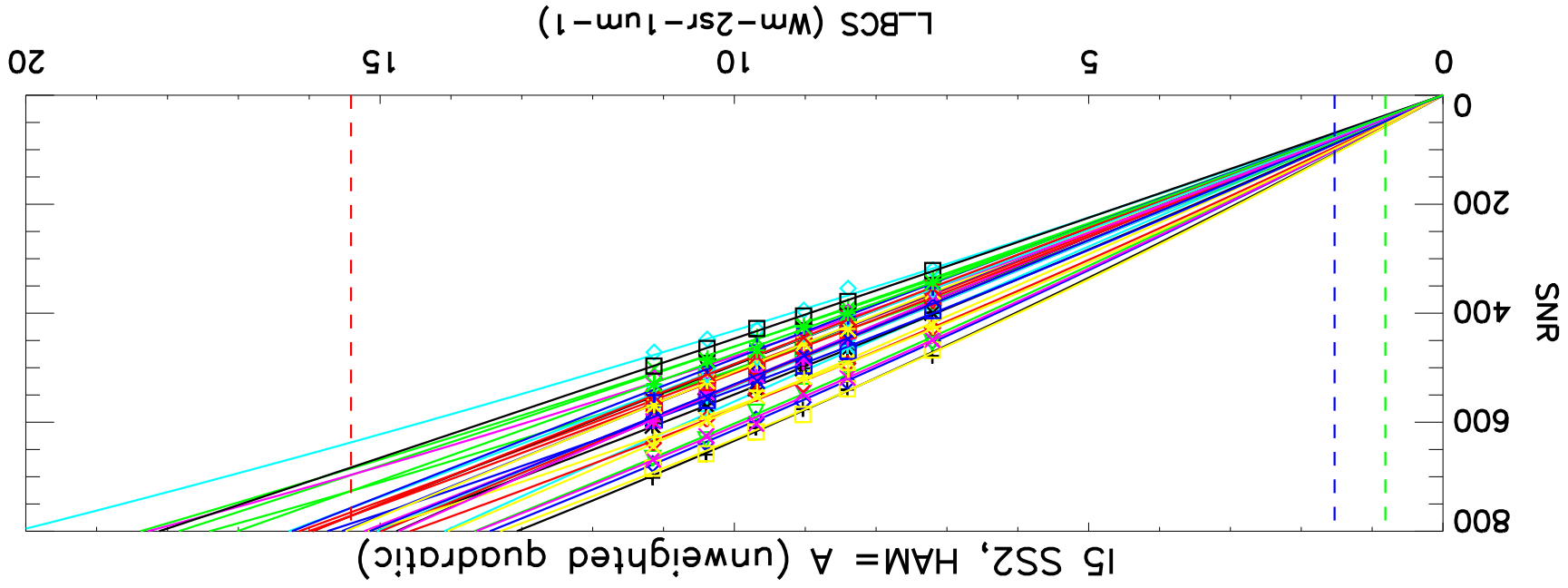
IS SS1: SNR vs LBCS (curvefit); cool-down



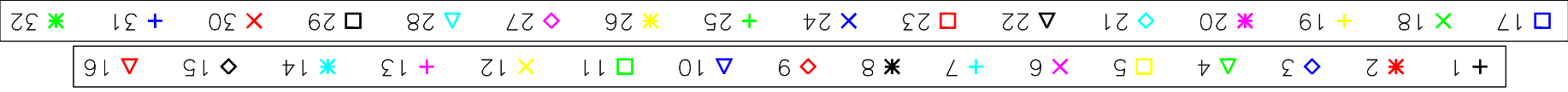
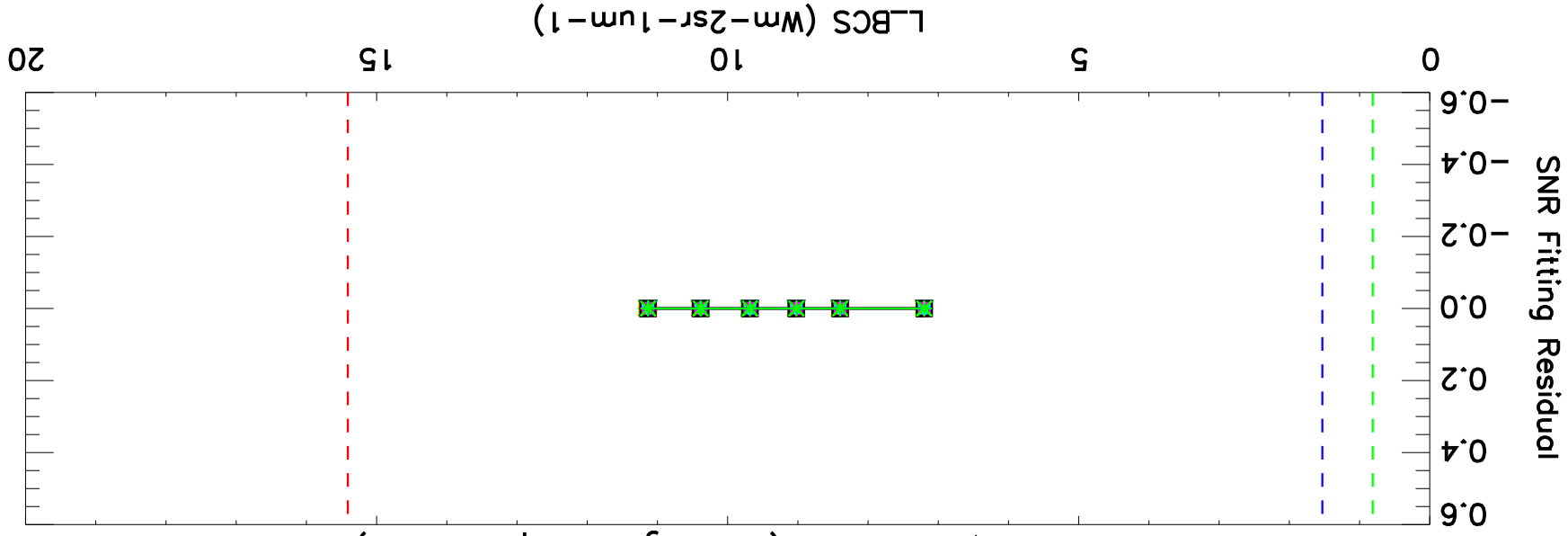
IS SS1, HAM = B (unweighted quadratic)



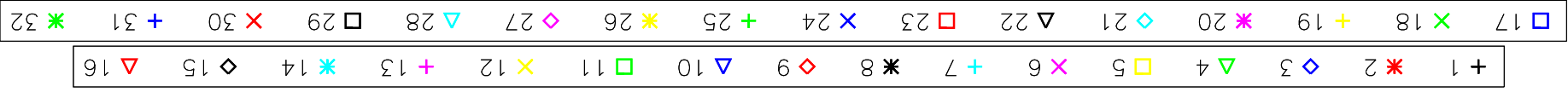
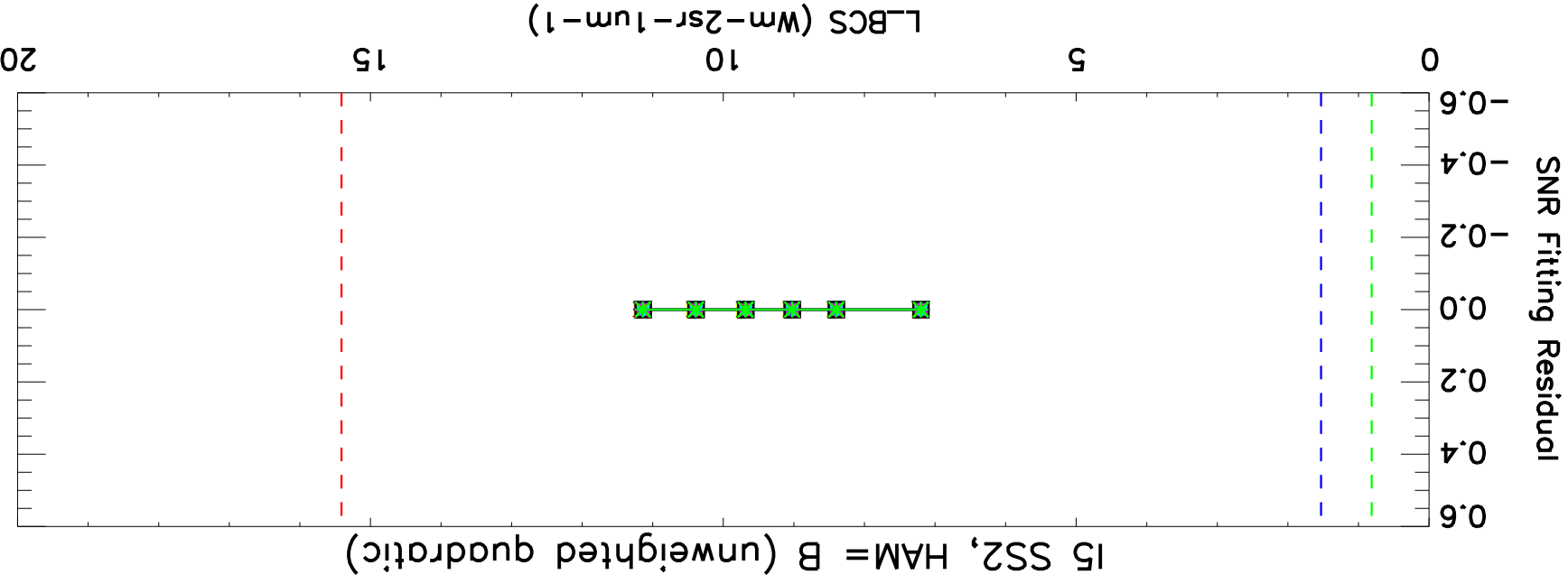
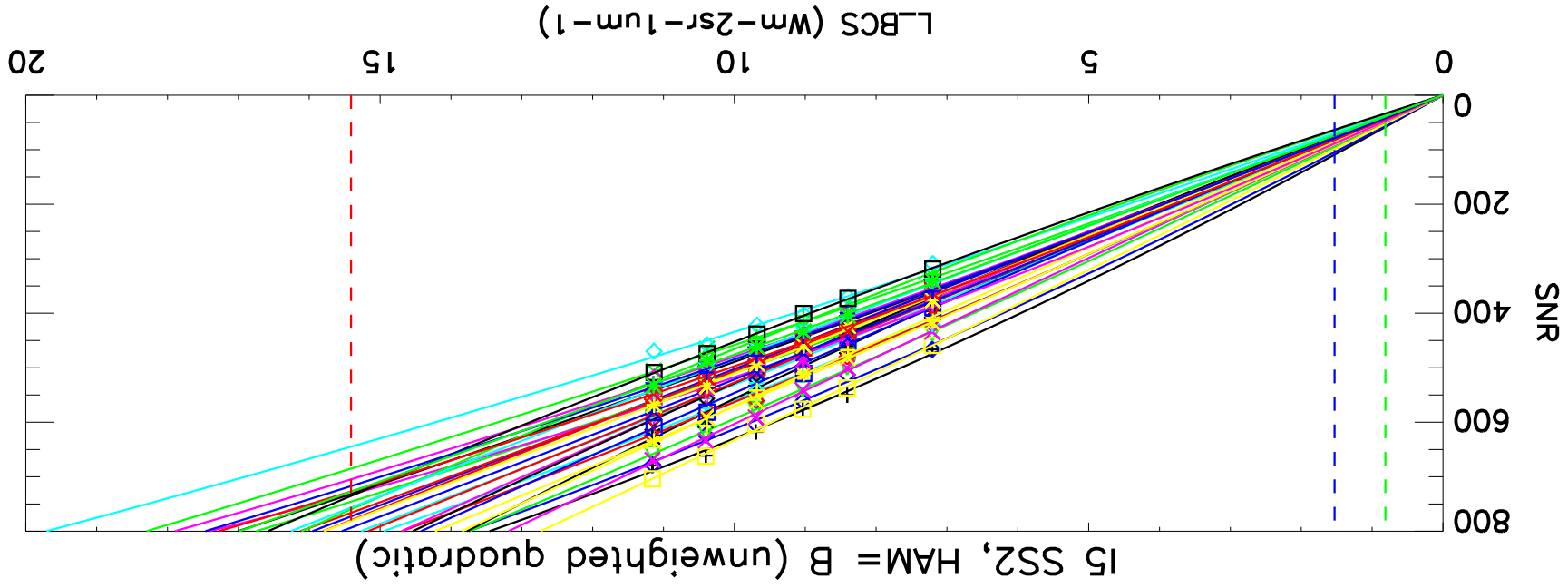
IS SS2: SNR vs LBCS (curvefit); cool-down

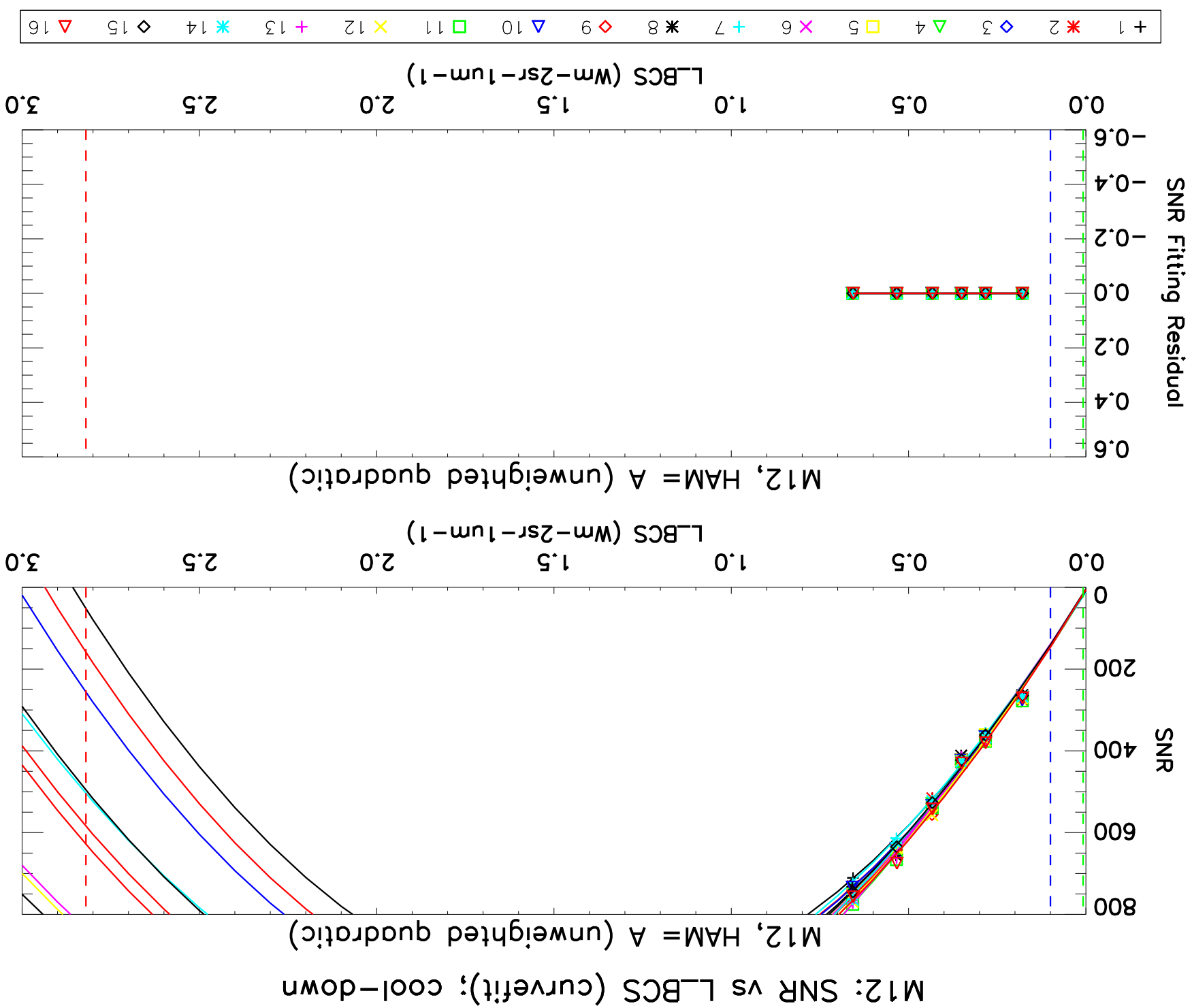


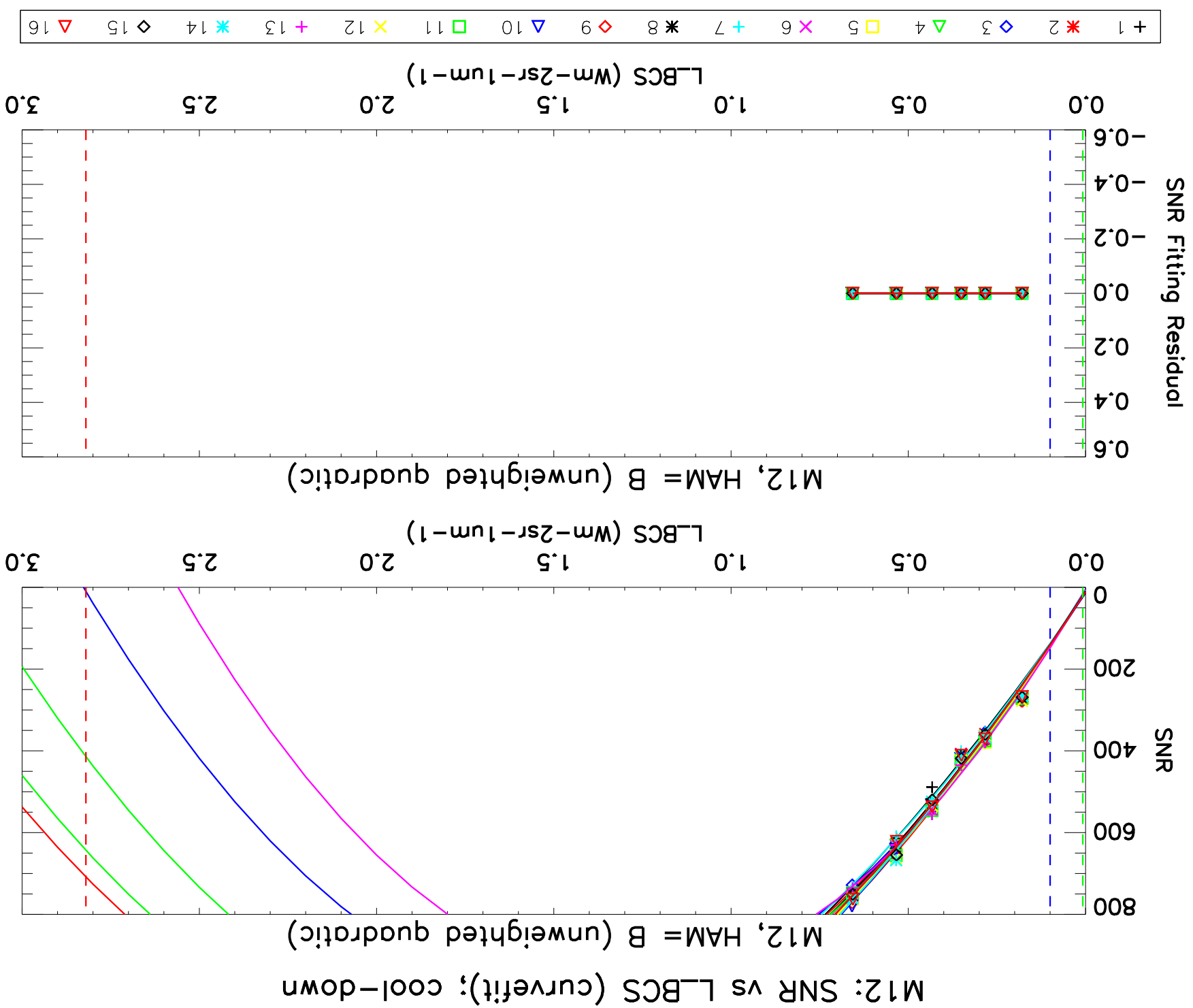
IS SS2, HAM = A (unweighted quadratic)

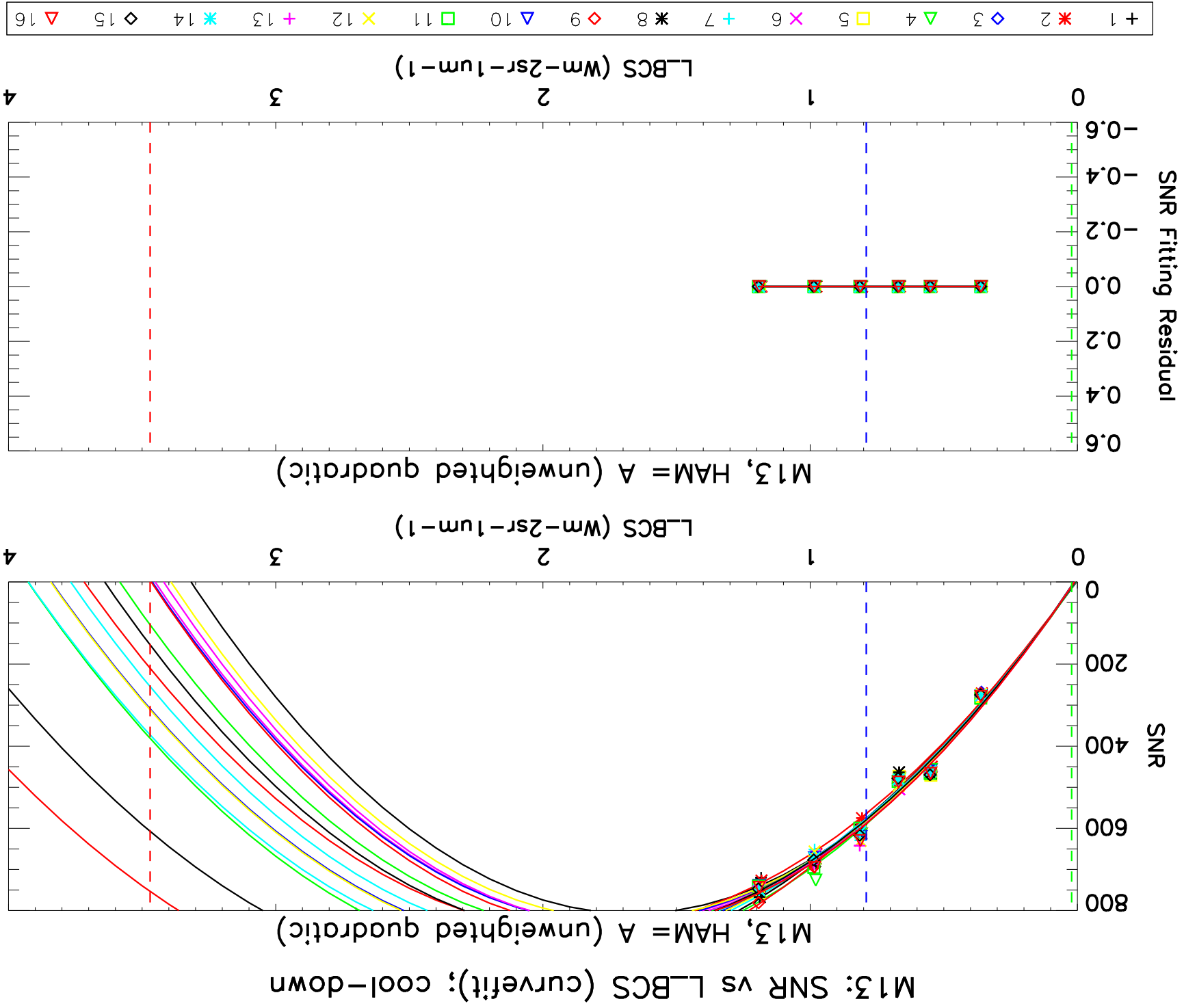


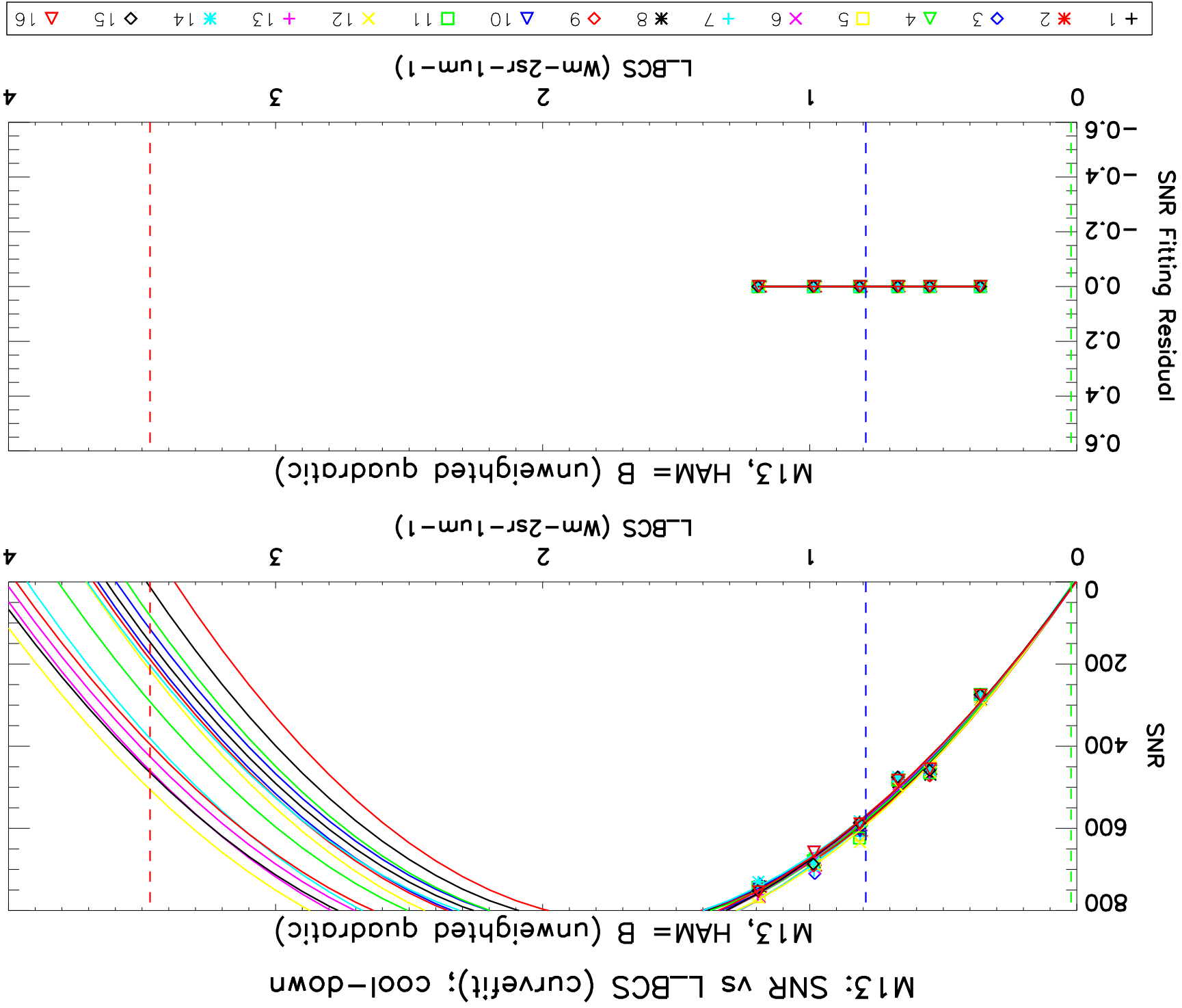
IS SS2: SNR vs LBCS (curvefit); cool-down

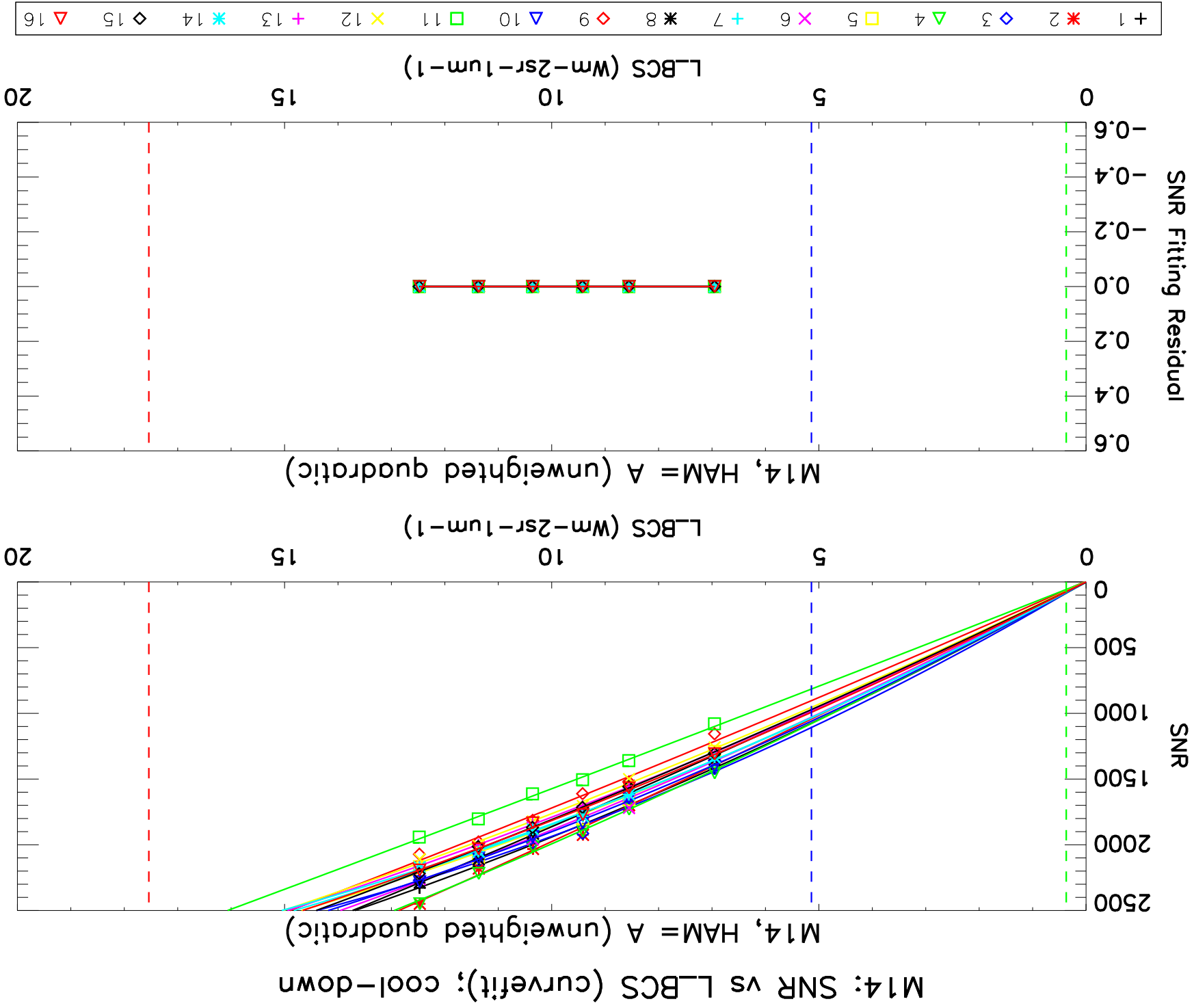


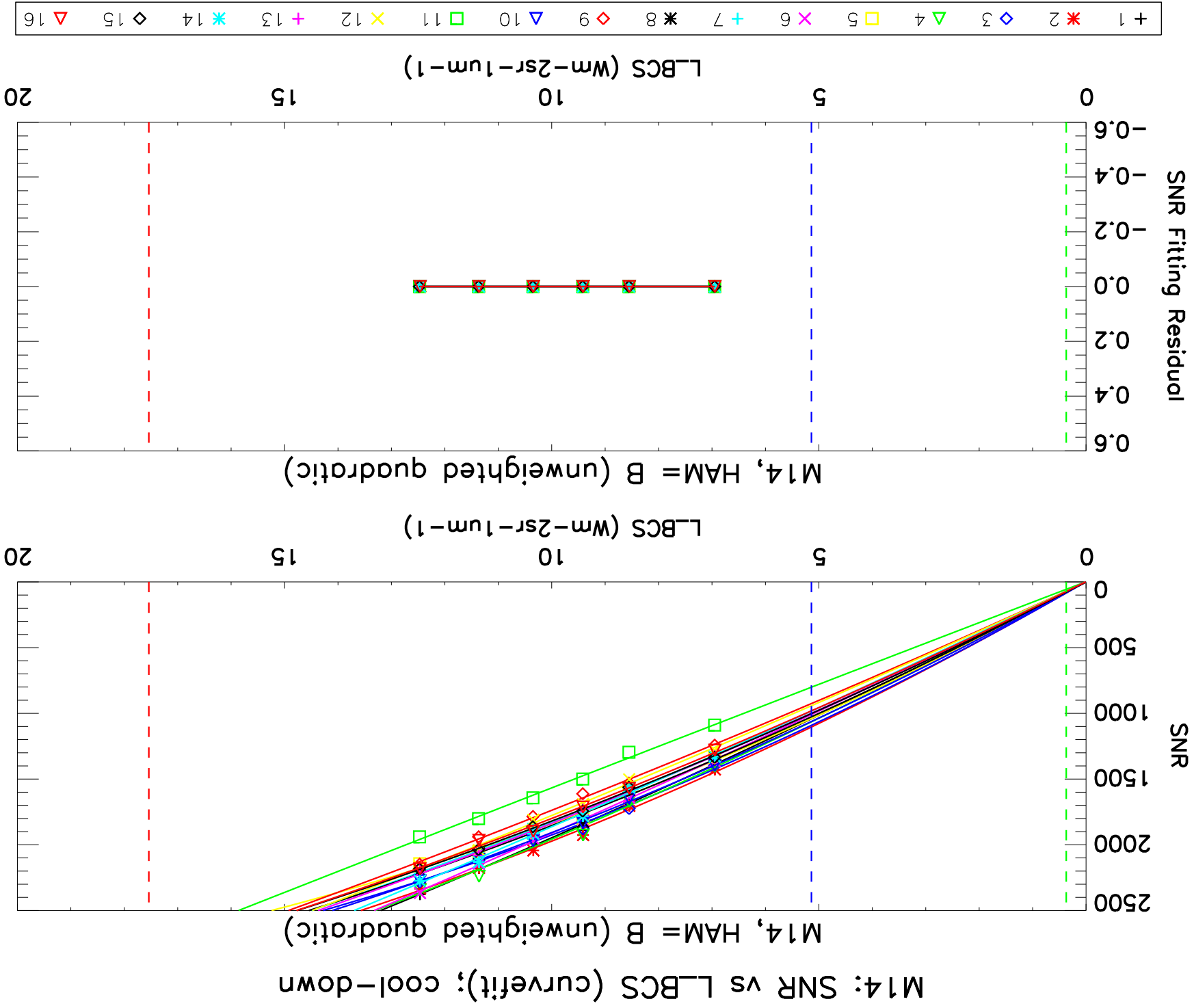


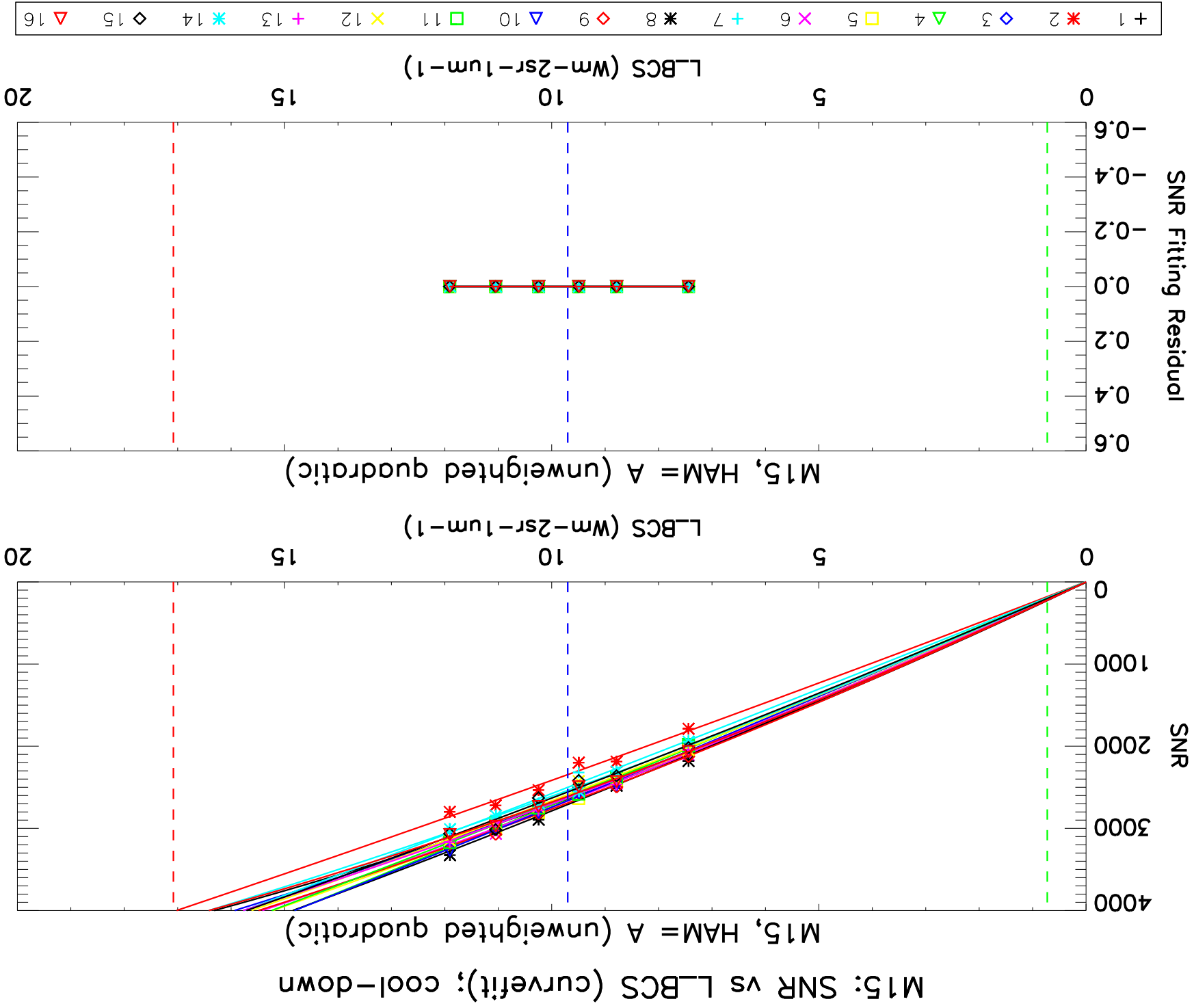


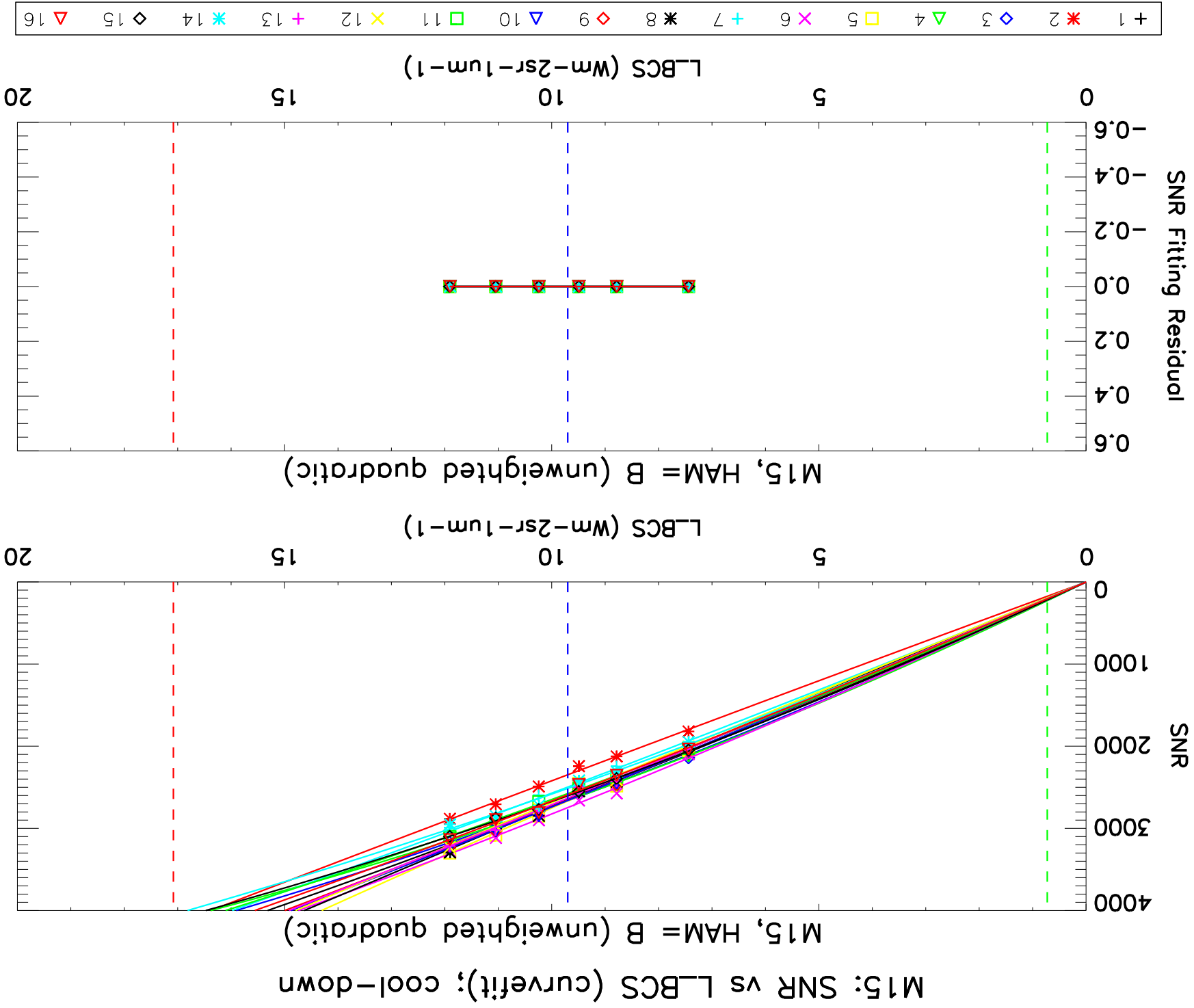


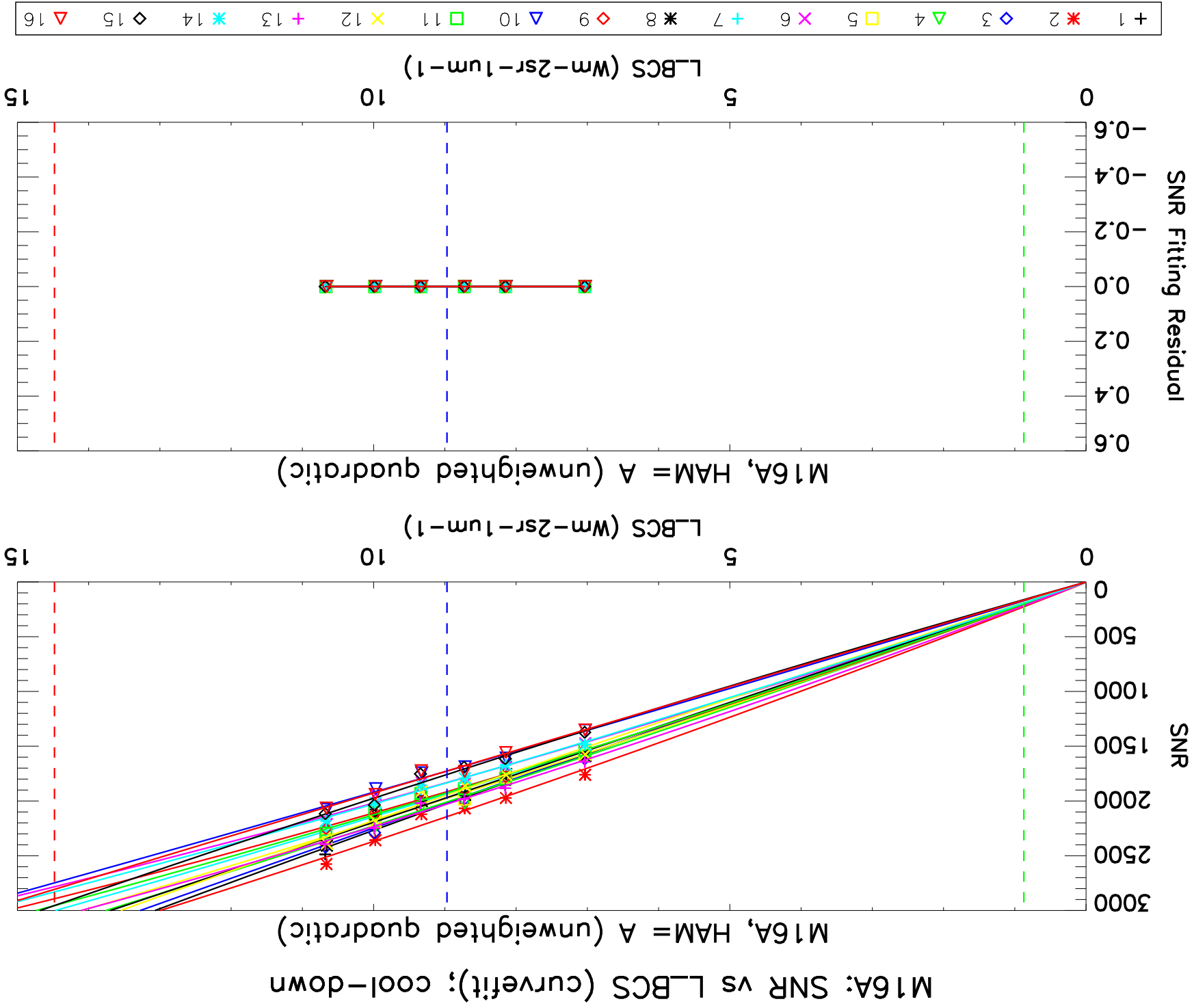


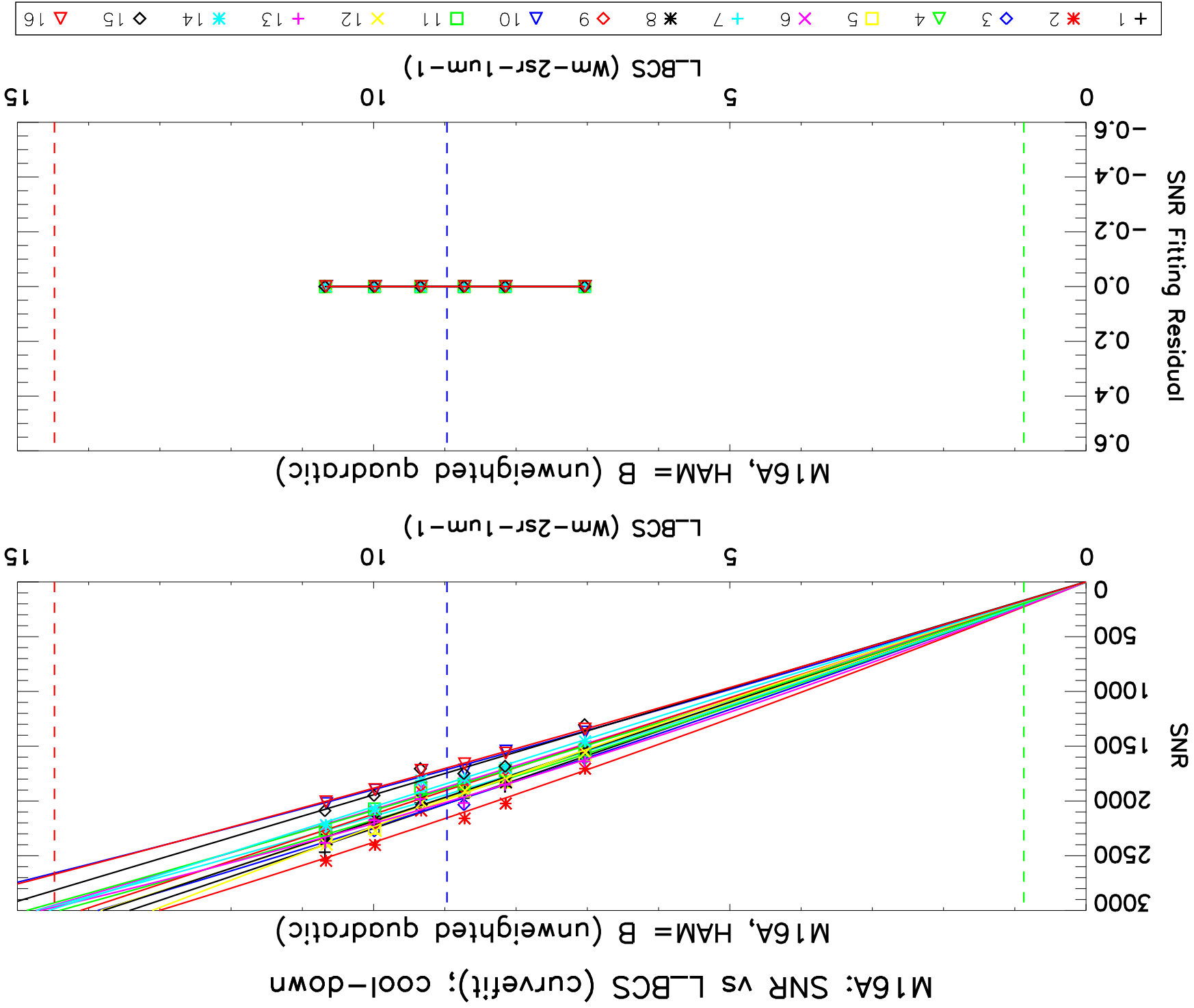


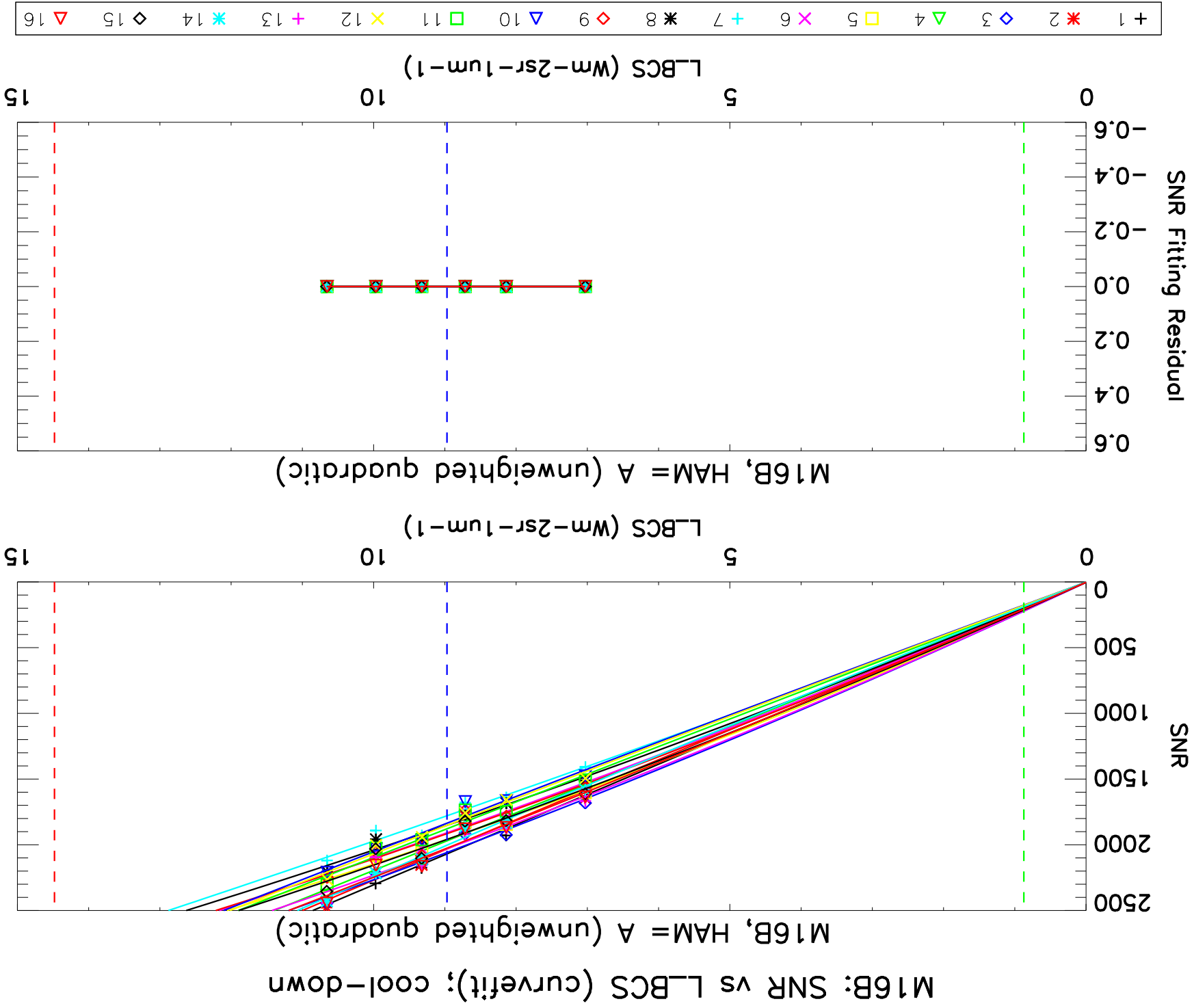


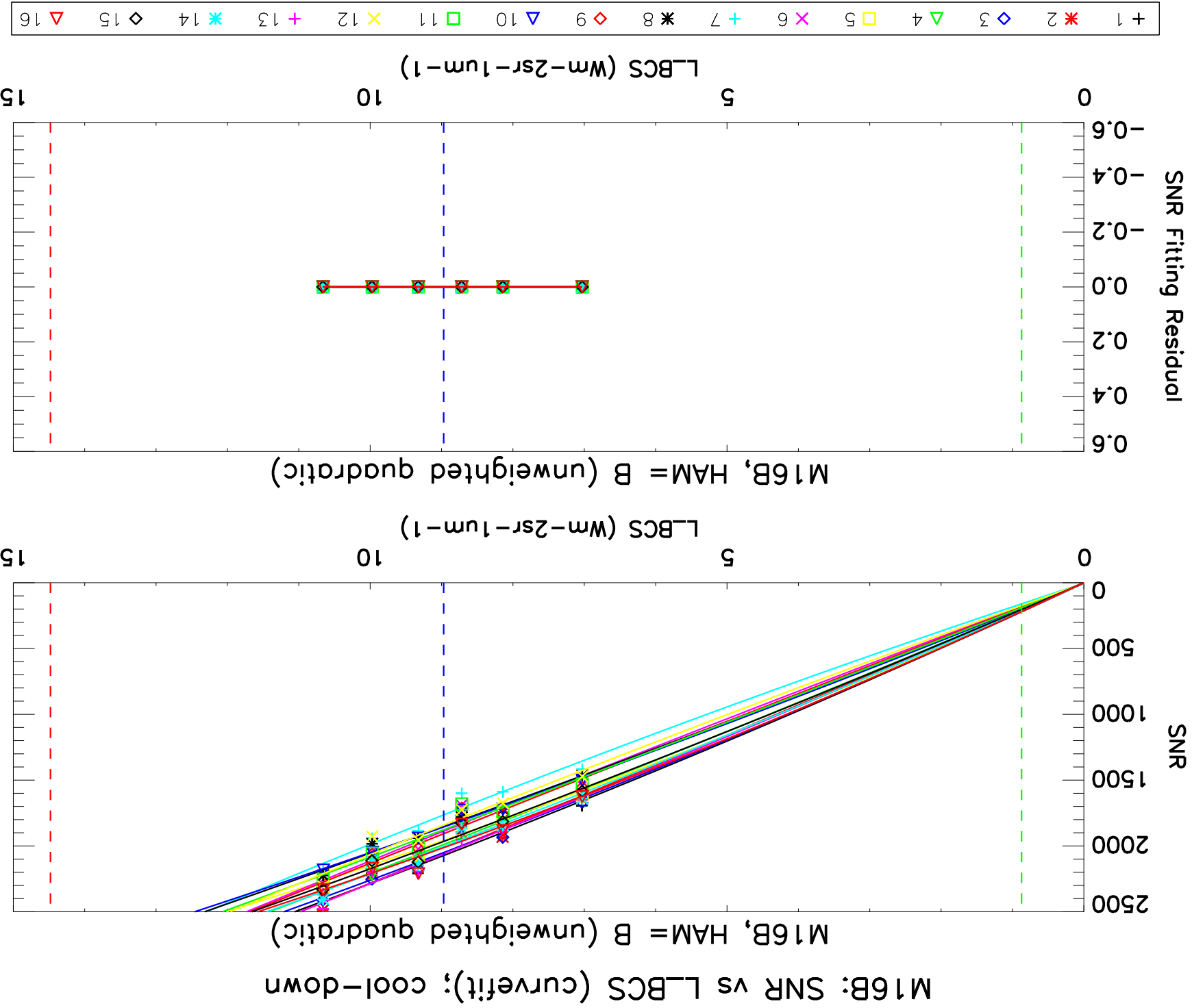




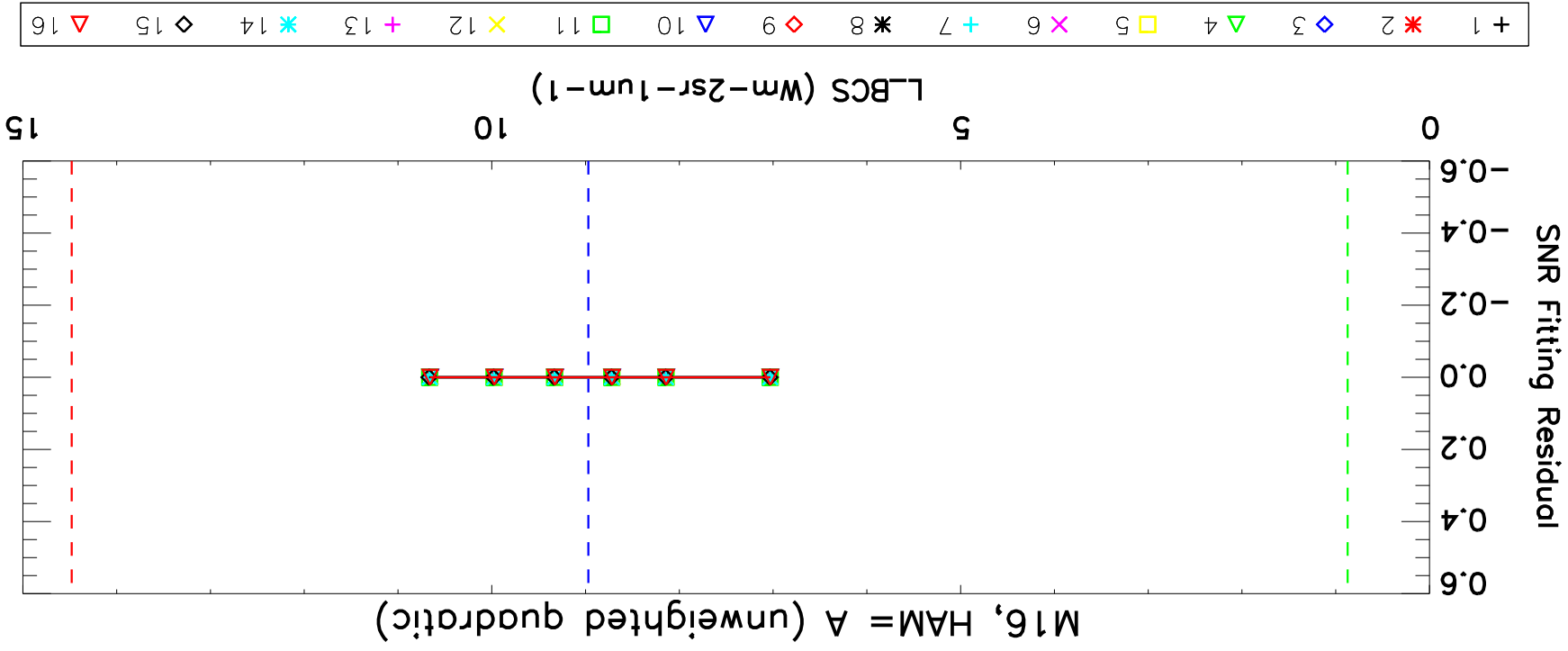
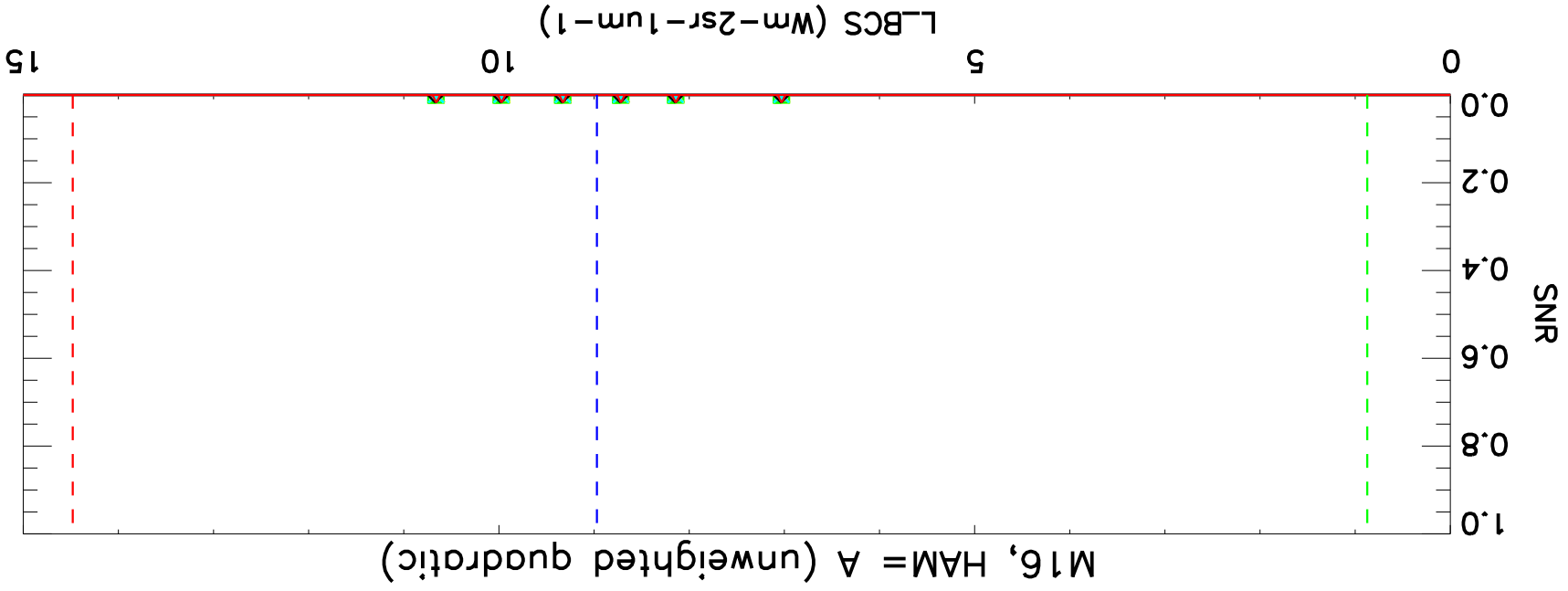








M16: SNR vs LBCS (curvetit); cool-down



+ 1 * 2 ◇ 3 ▽ 4 □ 5 × 6 + 7 ✱ 8 ◇ 9 ▽ 10 □ 11 ✱ 12 + 13 ✱ 14 ◇ 15 ▽ 16

M16: SNR vs LBCS (curvetit); cool-down

